

Lab 7 - write a program to implement insertion operation on a B-tree

- 1) Initialize x as root
- 2) While x is not leaf do following
 - a) Find the child of x that y going to be traversed next. let child be y .
 - b) If y is not full, change x to point y .
 - c) If y is full, split it & change x to point to one of two parts of y . If k is smaller than mid key in y then set x as the first part of y . Else second part of y . When we split y we move a key from y to its parent x .
- 3) The loop in step 2 stops when x is leaf. x may have space for 1 extra key as we have been splitting all nodes in advance. So simply insert k to x .

Pseudocode

insert(int k)

{

if ($root == NULL$)

{

$root = \text{new BTreeNode}(t, true);$

$root \rightarrow keys[0] = k;$

$root \rightarrow n = 1;$

}

else

{

if (root \rightarrow n == 2 * t - 1)

{

BTreeNode *s = new BTreeNode(t, false);

s \rightarrow C[0] = root;

s \rightarrow splitChild(0, root);

int i = 0;

if (s \rightarrow keys[0] < k)

i++;

s \rightarrow C[i] \rightarrow insertNonfull(k);

root = s;

}

else

root \rightarrow insertNonfull(k);

}

insertNonfull (root k)

int i = n - 1;

if (leaf == true)

{

while (i >= 0 && keys[i] > k)

keys[i+1] = keys[i];

i--;

keys[i+1] = k;

n = n + 1;

}


```
else
{
```

```
while (i >= 0 && keys[i] > k)
```

```
    i--;
```

```
if (C[i+1] -> n == 2 * t - 1)
{
```

```
    splitChild(i+1, C[i+1]);
```

```
    if (keys[i+1] < k)
        i++;
```

```
}
```

```
C[i+1] -> insertNonfull(k);
```

```
}
```

```
}
```

```
void splitChild (int i, BTreeNode *y)
{
```

```
    BTreeNode *z = new BTreeNode (y -> t, y -> leaf);
```

```
    z -> n = t - 1;
```

```
    for (j = 0; j < t - 1; j++)
```

```
        z -> keys[j] = y -> keys[j + t];
```

```
    if (y -> leaf == false)
    {
```

```
        for (int j = 0; j < t; j++)
```

```
            z -> C[j] = y -> C[j + t];
```

```
    }
```

```
    y -> n = t - 1;
```


for ($j = n$; $j \geq i+1$; $j--$)
 $c[j+1] = c[j]$

$c[i+1] = 2;$

for ($j = n-1$; $j \geq i$; $j--$)
 $keys[j+1] = keys[j];$

$keys[i] = y \Rightarrow keys[i+1];$

$n = n + 1;$

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