

Traffic Light

```
int Green : 2 ;
```

```
int yellow : 3 ;
```

```
int Red : 4 ;
```

```
int Delay Green = 1000 ;
```

```
int Delay Yellow = 1000 ;
```

```
int Delay Red = 1000 ;
```

```
void Setup()
```

```
{ pinMode (Green, Output);  
  pinMode (Yellow, Output);  
  pinMode (Red, Output);
```

```
}  
void loop()
```

```
{ Redlight();  
  delay (Delay Red);  
  Yellowlight();  
  delay (Delay Yellow);  
  Greenlight();  
  delay (Delay Green);
```

```
}  
void Greenlight()
```

```
{ digitalWrite (Green, High);  
  digitalWrite (Yellow, Low);  
  digitalWrite (Red, Low);
```

```
}  
void Redlight()
```

```
{ digitalWrite (Red, High);  
  digitalWrite (Green, Low);  
  digitalWrite (Yellow, Low);
```

```
}  
void Yellowlight() {  
  digitalWrite (Yellow, High);  
  digitalWrite (Red, Low);  
  digitalWrite (Green, Low);  
}
```