

```
def delete_heap (Node, int ele)
```

```
    if (not n)
```

```
        return None
```

```
def
```

```
    decrease_B_Heap (Node n, int ele, int new_ele)
```

```
        N = Node (n, ele)
```

```
        if N == None:
```

```
            return
```

```
        N.val = new_val
```

```
        while (parent && parent.val > N.val):
```

```
            swap (N.val, parent.val)
```

```
            N = parent
```

```
            parent = parent.parent
```