

```

[[1, 1, 0, 0],
 [0, 0, 0, 0],
 [1, 1, 1, 1],
 [1, 1, 1, 1]]

```

'1' represents dirty
'0' represents clean

```

def clean(floor, row, col):
    m = len(floor[0]) 4
    n = len(floor) 4
    no_tiles = m * n

```

```

    tiles_checked = 0

```

~~row = 0~~

~~while tiles_checked < no_tiles:~~

Go to start of row and go to the second row

```

    while row < n:

```

```

        col = 0

```

~~while col < m:~~

Now start cleaning:

```

    while tiles_checked < no_tiles:

```

```

        if floor[row][col] == 1:

```

```

            print("(clean)")

```

```

            floor[row][col] = 0

```

~~# clean row is~~

```

        if row % 2 == 0:

```

```

            if col < m - 1:

```

```

                col += 1

```

```

            else:

```

```

                row += 1

```

else: no

```

        if col > 0:

```

```

            col -= 1

```

```

        else:

```

```

            row += 1

```

```

    tiles_checked += 1

```

```

def print_floor(floor, row, col):

```

```

    temp = floor[row][col]

```

```

    floor[row][col] = 'v'

```

```

    for x in floor:

```

```

        print(x)

```

```

    floor[row][col] = temp

```