LAB-10

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Q) Implement delete(H) and decreasekey(H)

```
void decreasekey(Node *H, int val, int nval)
{
  Node *node = findNode(H, val);
  if(node == NULL) // if node value doesn't exist
    return;

  node->value = nval;
  Node* parent = node->parent;

  while(parent!=NULL && node->value < parent->value)
  {
    swap(node->value, parent->value)
    node = parent;
    parent = parent->parent;
  }
}
```

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```
Node *Delete (Node *H, int num)
{
    if (H==NULL)    // if heap empty, return
        return NULL;
    decreasekey (H, num, mini)
    return ExtractMin(&H);
}
```

// *For delete, we first find the node containing value and swap it for mini [minimum value] and update the heap, in decrease key. Then we ExtractMin (), i.e, delete the ~~Min~~ node containing original value.*)