

UDP

Using UDP sockets, write a client server program to make client sending the file name and the server to send back the contents of the requested file if present.

SOLUTION:

clientUDP.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_DGRAM)

sentence = input("\nEnter file name : ")

clientSocket.sendto(bytes(sentence, 'utf-8'),
                    (serverName, serverPort))

fileContents, serverAddress = clientSocket.recvfrom(2048)

print('\nReply from server: \n')
print(fileContents.decode('utf-8'))
# for i in fileContents:
#     print(chr(i), end=" ")

clientSocket.close()
clientSocket.close()
```

ServerUDP.py

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))
print("The server is ready to receive")
while 1:
    sentence, clientAddress = serverSocket.recvfrom(2048)
    sentence = sentence.decode("utf-8")
    file = open(sentence, "x")
    con = file.read(2048)
    serverSocket.sendto(bytes(con, "utf-8"), clientAddress)
    print("In Sent content of", end=" ")
    print(sentence)
    file.close()
```

SOLUTION:

Server side

The server is ready to receive

sent contents of server UDP.py
The server is ready to receive.

Client side

Enter file name: ServerUPD.py

Reply from Server:
from socket import *

(code of serverUPD.py written above is
printed)

N
31/8/23

10/10



Python 3.6.7 Shell

—

File Edit Shell Debug Options Window Help

Python 3.6.7 (v3.6.7:6ec5cf24b7, Oct 20 2018, 13:35:33) [MSC v.1900 (4)] on win32

Type "help", "copyright", "credits" or "license()" for more information
>>>

===== RESTART: D:\AUG_DEC 2021\CN\LAB\cycle 3\ServerUDP.py ===
The server is ready to receive

Sent contents of ServerUDP.py
The server is ready to receive

File Edit Shell Debug Options Window Help

Python 3.6.7 (v3.6.7:6ec5cf24b7, Oct 20 2018, 13:35:33) [MSC v.1900 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

>>>

===== RESTART: D:\AUG_DEC 2021\CN\LAB\cycle 3\ClientUDP.py =====

Enter file name: ServerUDP.py

Reply from Server:

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))

while 1:
    print ("The server is ready to receive")
    sentence, clientAddress = serverSocket.recvfrom(2048)
    sentence = sentence.decode("utf-8")
    file=open(sentence,"r")
    l=file.read(2048)

    serverSocket.sendto(bytes(l,"utf-8"),clientAddress)

    print ('\nSent contents of ', end = ' ')
    print (sentence)
    # for i in sentence:
        # print (str(i), end = '')
    file.close()
```