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LAB REPORT on

Analysis and Design of Algorithms

Submitted by

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in partial fulfillment for the award of the degree of BACHELOR OF ENGINEERING
in
COMPUTER SCIENCE AND ENGINEERING



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Department of Computer Science and Engineering



CERTIFICATE

This is to certify that the Lab work entitled "Analysis and Design of Algorithms" carried out by AKRAM (1BM21CS013), who is bonafide student of B.M.S. College of Engineering. It is in partial fulfillment for the award of Bachelor of Engineering in Computer Science and Engineering of the Visvesvaraya Technological University, Belgaum during the academic semester June-2023 to September-2023. The Lab report has been approved as it satisfies the academic requirements in respect of a Analysis and Design of Algorithms (22CS4PCADA) work prescribed for the said degree.

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Course Outcome

CO1	Analyze time complexity of Recursive and Non-recursive algorithms using asymptotic notations.	
CO2	Apply various design techniques for the given problem.	
CO3	Apply the knowledge of complexity classes P, NP, and NP-Complete and prove certain problems are NP-Complete	
CO4	Design efficient algorithms and conduct practical experiments to solve problems.	

- 1. Write program to do the following:
- a. Print all the nodes reachable from a given starting node in a digraph using BFS method.
- b. Check whether a given graph is connected or not using DFS method.

```
#include <stdio.h>
#include "queue.h"
#define MAX_VERTICES 10
typedef struct Graph
{
  int n;
  int adj[MAX_VERTICES][MAX_VERTICES];
} Graph;
void initGraph(Graph *g)
  int i, j;
  for (i = 0; i < MAX_VERTICES; i++)
    for (j = 0; j < MAX_VERTICES; j++)
      (g->adj)[i][j] = 0;
}
void printgraph(Graph *g)
{
  int i, j;
  for (i = 0; i < g->n; i++)
    for (j = 0; j < g->n; j++)
    {
```

```
printf("%d ", (g->adj)[i][j]);
    printf("\n");
  }
}
void dfsTraverse(Graph *g, int *visited, int v)
{
  visited[v] = 1;
  int numOfVertices = g->n;
  int i;
  printf("%d ", v);
  for (i = 0; i < numOfVertices; i++)
  {
    if (g->adj[v][i] == 1 && !visited[i])
      dfsTraverse(g, visited, i);
  }
}
void bfsTraverse(Graph *g)
{
  if (g->n <= 0)
    return;
  Queue bfsQueue;
  initQueue(&bfsQueue);
  int visited[MAX_VERTICES] = {0};
  int v;
```

```
int i;
  enQueue(&bfsQueue, 0);
  visited[0] = 1;
  while (!isEmpty(&bfsQueue))
  {
    v = deQueue(&bfsQueue);
    printf("%d ", v);
    for (i = 0; i < MAX_VERTICES; i++)
      if (g->adj[v][i] == 1 && !visited[i])
        visited[i] = 1;
        enQueue(&bfsQueue, i);
      }
    }
}
int main()
{
  int n;
  int e;
  int i;
  int a, b;
  int visited[MAX_VERTICES] = {0};
  Graph graph;
  initGraph(&graph);
```

```
printf("Enter the number of vertices in the graph: \n");
  scanf("%d", &n);
  while (n > MAX_VERTICES)
  {
    printf("Max vertices is %d\n", MAX_VERTICES);
    scanf("%d", &n);
  }
  printf("Enter the number of edges in the graph: \n");
  scanf("%d", &e);
  graph.n = n;
  printf("Enter the edges of the form (a b) which means an edge between vertex a and b\n");
  for (i = 0; i < e; i++)
  {
    scanf("%d %d", &a, &b);
    graph.adj[a][b] = 1;
    graph.adj[b][a] = 1;
  }
  printf("\nAdjacency matrix\n");
  printgraph(&graph);
  printf("\nDFS: ");
  dfsTraverse(&graph, visited, 0);
  printf("\nBFS: ");
  bfsTraverse(&graph);
  return 0;
}
```

```
D:\BMSCE\Academics\Semester IV\Analysis and design of algorithms\Lab programs\Graph traversal>graphTraversal 
Enter the number of vertices in the graph:
o
Enter the number of edges in the graph:
Enter the edges of the form (a b) which means an edge between vertex a and b
0 2
3 1
2 4
0 5
1 2
Adjacency matrix
001001
001100
110010
010000
001000
BFS: 0 2 5 1 4 3
D:\BMSCE\Academics\Semester IV\Analysis and design of algorithms\Lab programs\Graph traversal>graphTraversal
Enter the number of vertices in the graph:
Enter the number of edges in the graph:
,
Enter the edges of the form (a b) which means an edge between vertex a and b
01
0 5
1 6
2 5
0 2
Adjacency matrix
0 0 1 1 0
00100
11000
10000
00000
DFS: 0 2 1 3
BFS: 0 2 3 5 1 6
D:\BMSCE\Academics\Semester IV\Analysis and design of algorithms\Lab programs\Graph traversal>_
```

2. Write program to obtain the Topological ordering of vertices in a given digraph.

```
#include <iostream>
#include <vector>
using namespace std;
bool dfs(vector<int> adj[], int *visited, int vertex, vector<int> &topo, int *path)
{
  if(path[vertex])
    return false;
  if(visited[vertex])
    return true;
  visited[vertex] = 1;
  path[vertex] = 1;
  cout << vertex << " ";
  int numOfNeighbors = adj[vertex].size();
  for (int i = 0; i < numOfNeighbors; i++)</pre>
    if (!visited[adj[vertex][i]])
       dfs(adj, visited, adj[vertex][i], topo, path);
  path[vertex] = 0;
  topo.push_back(vertex);
  return true;
}
int main()
  int n, e, a, b;
```

```
cout << "Enter number of vertices and edges: ";</pre>
  cin >> n >> e;
  vector<int> adj[n];
  vector<int> topo;
  int visited[n] = {0};
  int path[n] = \{0\};
  cout << "Enter the edges between nodes in the form of (a b) which means an edge between a
and b\n";
  for (int i = 0; i < e; i++)
  {
    cin >> a >> b;
    while (a \ge n \mid b \ge n)
      cout << "vertices can only be in the range: 0-" << n - 1 << endl;
       cin >> a >> b;
    }
    adj[a].push_back(b);
  }
  for (int i = 0; i < n; i++)
    int size = adj[i].size();
    cout << "Node " << i << ": ";
    for (int j = 0; j < size; j++)
       cout << adj[i][j] << " ";
    cout << endl;
  }
  dfs(adj, visited, 0, topo, path);
  cout << "\n";
```

```
int size = topo.size();
for (int i = size - 1; i >= 0; i--)
     cout << topo[i] << " ";
    return 0;
}</pre>
```

```
Enter number of vertices and edges: 7
6
Enter the edges between nodes in the form of (a b) which means an edge between a and b
0 1
0 3
5 2
1 6
2 4
2 4
3 6
Node 0: 1 3
Node 1: 6
Node 2: 4
Node 3: 6
Node 4:
Node 5: 2
Node 6:
0 1 6 3
0 3 1 6
```

3. Implement Johnson Trotter algorithm to generate permutations.

```
#include <stdio.h>
void swap(int *a, int *b)
{
  int temp;
  temp = *a;
  *a = *b;
  *b = temp;
}
int getMobile(int *a, int *d, int n)
{
  int mobileIndex = -1;
  int max = -1;
  for (int i = 0; i < n; i++)
    if (a[i] > max)
    {
       if (d[a[i] - 1])
       {
         // check right
         if (i != n - 1 && a[i] > a[i + 1])
           mobileIndex = i;
           max = a[i];
```

```
}
       }
       else
       {
         // check left
         if (i != 0 && a[i] > a[i - 1])
         {
           mobileIndex = i;
           max = a[i];
         }
       }
    }
  return mobileIndex;
}
void printOne(int *a, int *d, int n)
{
  for (int i = 0; i < n; i++)
    printf("%d ", a[i]);
  printf("\n");
  int mobileIndex = getMobile(a, d, n);
  if (mobileIndex == -1)
    return;
```

```
int mobileElement = a[mobileIndex];
  // printf("Mobile : %d\n", a[mobileIndex]);
  if (d[a[mobileIndex] - 1])
    // swap right
    swap(&a[mobileIndex], &a[mobileIndex + 1]);
  else
    // swap left
    swap(&a[mobileIndex], &a[mobileIndex - 1]);
  for (int i = 0; i < n; i++)
    if (a[i] > mobileElement)
      d[a[i] - 1] = !d[a[i] - 1];
}
int fact(int n)
  int prod = 1;
  for (int i = 1; i <= n; i++)
    prod *= i;
  return prod;
}
void printPermutations(int n)
{
  int a[n];
```

```
int d[n];
  for (int i = 0; i < n; i++)
  {
    a[i] = i + 1;
    d[i] = 0;
  }
  int factorial = fact(n);
  for (int i = 0; i < factorial; i++)
     printOne(a, d, n);
}
int main()
{
  int n;
  printf("Enter n: ");
  scanf("%d", &n);
  printPermutations(n);
  return 0;
}
```



4. Sort a given set of N integer elements using Merge Sort technique and compute its time taken. Run the program for different values of N and record the time taken to sort.

```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
void mergesort(int a[], int i, int j);
void merge(int a[], int i1, int j1, int i2, int j2);
int main()
{
 int a[50000], n, i;
 clock_t start_t, end_t;
 double total_t;
 srand(time(NULL));
 printf("Enter the number of elements:\n");
 scanf("%d", &n);
 printf("Enter array elements:");
 for (i = 0; i < n; i++)
  a[i] = rand() % 10000;
 start_t = clock();
 printf("Starting of the program, start_t = %Id\n", start_t);
 mergesort(a, 0, n - 1);
 end_t = clock();
 printf("End of the program, end t = %Id\n", end t);
```

```
total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
 printf("Total time taken by CPU: %f\n", total_t);
 printf("\nSorted array is :");
for (i = 0; i < n; i++)
  printf("%d ", a[i]);
return 0;
void mergesort(int a[], int i, int j)
int mid;
if (i < j)
{
  mid = (i + j) / 2;
  mergesort(a, i, mid);
  mergesort(a, mid + 1, j);
  merge(a, i, mid, mid + 1, j);
}
}
void merge(int a[], int i1, int j1, int i2, int j2)
int temp[50000];
```

```
int i, j, k;
i = i1;
j = i2;
 k = 0;
 while (i <= j1 && j <= j2)
  if (a[i] < a[j])
   temp[k++] = a[i++];
  else
   temp[k++] = a[j++];
 }
 while (i <= j1)
  temp[k++] = a[i++];
 while (j <= j2)
  temp[k++] = a[j++];
 for (i = i1, j = 0; i \le j2; i++, j++)
  a[i] = temp[j];
}
```

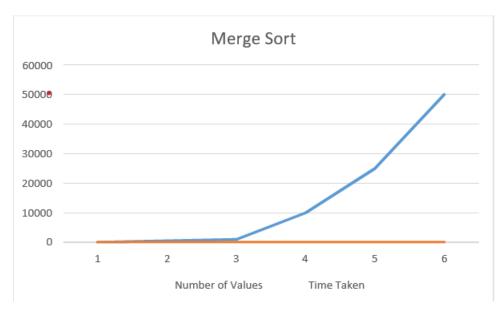
OUTPUT:

```
Enter the number of elements: 50

Enter array elements: (By Random)
Starting of the program, start_t = 1166
End of the program, end_t = 1387
Total time taken by CPU: 0.000221

Sorted array is:
273 304 768 1028 1368 1650 1652 2035 2230 4247 4313 4402 4470 460
3 4990 5026 5106 5133 5542 5862 5919 5953 6070 6185 6470 6688 669
6 6715 7300 7355 7515 7681 7836 7857 7887 7935 7971 8462 8750 907
9 9166 9214 9353 9384 9415 9777 9799 9820 9920 9949
```

GRAPH



5. Sort a given set of N integer elements using Quick Sort technique and compute its time taken.

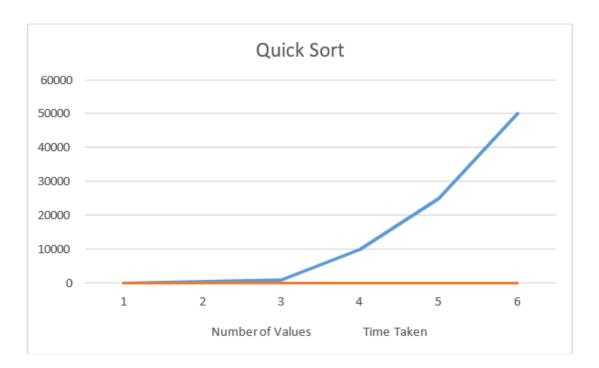
```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
void swap(int *a, int *b)
{
 int t = *a;
 *a = *b;
 *b = t;
}
int partition(int arr[], int low, int high)
{
 int pivot = arr[high];
 int i = (low - 1);
 for (int j = low; j <= high - 1; j++)
 {
  if (arr[j] <= pivot)</pre>
  {
   i++;
   swap(&arr[i], &arr[j]);
  }
 swap(&arr[i + 1], &arr[high]);
 return (i + 1);
}
```

```
void quickSort(int arr[], int low, int high)
{
if (low < high)
{
  int pi = partition(arr, low, high);
  quickSort(arr, low, pi - 1);
  quickSort(arr, pi + 1, high);
}
}
int main()
{
int n;
clock_t start_t, end_t;
 double total_t;
 printf("Enter the number of elements: ");
scanf("%d", &n);
int arr[n];
 printf("Enter the maximum value of the elements: ");
int max;
scanf("%d", &max);
for (int i = 0; i < n; i++)
```

```
arr[i] = rand() % max;
 }
 printf("\nUnsorted array: \n");
for (int i = 0; i < n; i++)
{
  printf("%d ", arr[i]);
 start_t = clock();
 printf("\n\nStarting of the program: %Id\n", start_t);
 quickSort(arr, 0, n - 1);
 printf("\n\n\nSorted array: \n");
for (int i = 0; i < n; i++)
{
  printf("%d ", arr[i]);
 }
end_t = clock();
 printf("\n\nEnd of the program: %ld\n", end_t);
total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
 printf("\n\nTotal time taken by CPU: %f\n", total_t);
return 0;
}
```

OUTPUT:

GRAPH:



6. Sort a given set of N integer elements using Heap Sort technique and compute its time taken.

```
#include <iostream>
#include <vector>
using namespace std;
class Heap
vector<int> arr;
int N;
private:
// does heapify logic
void heapify(int currIndex, int boundLimit)
 {
  int largest = currIndex;
  int leftChild = 2 * currIndex + 1;
  int rightChild = 2 * currIndex + 2;
  if (leftChild < boundLimit && arr[leftChild] > arr[largest])
   largest = leftChild;
  if (rightChild < boundLimit && arr[rightChild] > arr[largest])
   largest = rightChild;
  if (largest != currIndex)
  {
   swap(arr[currIndex], arr[largest]);
   heapify(largest, boundLimit);
```

```
}
// constructs max heap
void constructMaxHeap()
 {
  for (int i = N - 1; i >= 0; i--)
   heapify(i, N);
}
public:
Heap() { this->N = 0; }
// inserts element into the vector
void insert(int n)
 {
  arr.push_back(n);
  this->N++;
 }
// does heapsort
void heapsort()
 {
  // first construct max heap and then do sorting
  constructMaxHeap();
  for (int i = N - 1; i \ge 0; i--)
   swap(arr[0], arr[i]);
```

```
heapify(0, i);
 }
 // printing the vector
 void print()
  for (int i = 0; i < N; i++)
   cout << arr[i] << " ";
  cout << endl;
 }
};
int main()
{
 Heap arr;
 for (int i = 0; i < 10; i++)
  arr.insert(rand() % 25);
 cout<<"Before sorting: ";</pre>
 arr.print();
// sorting
 arr.heapsort();
 cout<<"After sorting: ";</pre>
 arr.print();
```

```
return 0;
}
```

OUTPUT:

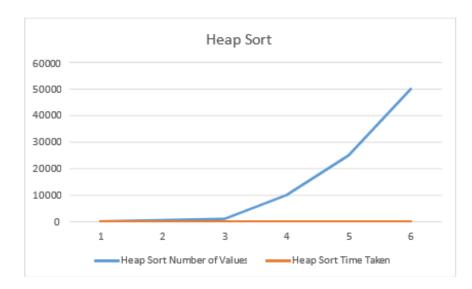
```
Enter the number of elements: 50

Randomly generated elements:
Original array:
887 569 555 294 826 235 206 460 222 303 286 157 89 883 791 362 451 224 936 1
61 690 18 930 495 497 8 535 281 866 436 505 753 357 60 399 184 648 958 644 2
22 261 283 731 350 518 522 712 970 98 0

Sorted array:
0 8 18 60 89 98 157 161 184 206 222 222 224 235 261 281 283 286 294 303 350
357 362 399 436 451 460 495 497 505 518 522 535 555 569 644 648 690 712 731
753 791 826 866 883 887 930 936 958 970

Time taken: 0.000007 seconds
```

GRAPH:



7. Implement 0/1 Knapsack problem using dynamic programming.

```
#include <iostream>
#include <vector>
using namespace std;
int main()
{
  int n;
  int limit;
  int maxVal = INT_MIN;
  cout << "Enter number of elements: ";</pre>
  cin >> n;
  cout << "Enter weight limit: ";</pre>
  cin >> limit;
  vector<vector<int>> dp(n + 1, vector<int>(limit + 1, 0));
  vector<int> values(n, 0);
  vector<int> weights(n, 0);
  cout << "Enter all values" << endl;</pre>
  for (int i = 0; i < n; i++)
    cin >> values[i];
  cout << "Enter all weights" << endl;</pre>
  for (int i = 0; i < n; i++)
     cin >> weights[i];
  for (int j = 0; j < limit + 1; j++)
  {
```

```
for (int i = 0; i < n + 1; i++)
  {
     if (j == 0 | | i == 0)
       dp[i][j] = 0;
     else if (j <= weights[i - 1])
       dp[i][j] = dp[i - 1][j];
     else
       dp[i][j] = max(dp[i-1][j], dp[i-1][j-weights[i-1]] + values[i-1]);
  }
}
cout<<"DP table:"<<endl;
for (int i = 0; i < n + 1; i++)
{
  for (int j = 0; j < limit + 1; j++)
    cout << dp[i][j] << " \ ";
  cout << endl;
}
cout<<"Max Profit: "<<dp[n][limit];</pre>
return 0;
```

}

OUTPUT:

8. Implement All Pair Shortest paths problem using Floyd's algorithm.

```
#include <iostream>
#include <vector>
#include <limits.h>
using namespace std;
int main()
{
  int n;
  printf("enter dimension: ");
  cin >> n;
  vector<vector<int>> dp(n, vector<int>(n, INT_MAX / 3));
  for (int i = 0; i < n; i++)
    for (int j = 0; j < n; j++)
    {
      if (i == j)
       {
         dp[i][j] = 0;
      }
       else
       {
         int weight;
         printf("input weights for %d -> %d\n", i, j);
```

```
cin >> weight;
       if (weight)
          dp[i][j] = weight;
       }
for (int k = 0; k < n; k++)
  for (int i = 0; i < n; i++)
  {
     for (int j = 0; j < n; j++)
     {
       dp[i][j] = min(dp[i][j], dp[i][k] + dp[k][j]);
    }
  }
}
cout << "printing the resultant matrix" << endl;</pre>
for (int i = 0; i < n; i++)
  for (int j = 0; j < n; j++)
     cout << dp[i][j] << " ";
```

```
}
cout << endl;
}
return 0;
}</pre>
```

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19045.3324]
(c) Microsoft Corporation. All rights reserved.
D:\BMSCE\Academics\Semester IV\Analysis and design of algorithms\Lab programs\ADA-Lab\Floyds algorithm>floyd enter dimension: 5
input weights for 0 -> 1
input weights for 0 -> 2
input weights for 0 -> 3
input weights for 0 -> 4
input weights for 1 -> 0
input weights for 1 -> 2
input weights for 1 -> 3
input weights for 1 -> 4
input weights for 2 -> 0
input weights for 2 -> 1
input weights for 2 -> 3
input weights for 2 -> 4
input weights for 3 -> 0
input weights for 3 -> 1
input weights for 3 -> 2
input weights for 3 -> 4
input weights for 4 -> 0
input weights for 4 -> 1
input weights for 4 -> 2
input weights for 4 -> 3
printing the resultant matrix
0 2 3 5 7
4 0 3 4 6
1 3 0 2 4
3 5 3 0 2
5 7 8 10 0
D:\BMSCE\Academics\Semester IV\Analysis and design of algorithms\Lab programs\ADA-Lab\Floyds algorithm>2_
```

9. Find Minimum Cost Spanning Tree of a given undirected graph using Prim's and Kruskal's algorithm.

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
bool cmp(vector<int> e1, vector<int> e2)
  return e1[2] <= e2[2];
int main()
{
  int n;
  int e;
  vector<vector<int>> graph;
  cout << "Enter the number of vertices: ";</pre>
  cin >> n;
  cout << "Enter the number of edges: ";</pre>
  cin >> e;
  cout << "Enter the edges between vertices in the form (a b wt)\n";</pre>
  vector<int> visited(n, 0);
  vector<pair<int, int>> mst[n];
  for (int i = 0; i < e; i++)
  {
    int a, b, wt;
    cin >> a >> b >> wt;
    vector<int> temp = {a, b, wt};
    graph.push_back(temp);
  }
```

```
sort(graph.begin(), graph.end(), cmp);
for (int i = 0; i < e; i++)
  // start constructing the tree using
  // the nodes connected to edges with least weight
  // mark the nodes visited
  // only use the unvisited nodes
  int a = graph[i][0];
  int b = graph[i][1];
  int wt = graph[i][2];
  if (!visited[a] | | !visited[b])
  {
    mst[a].push_back({b, wt});
    mst[b].push_back({a, wt});
    visited[a] = visited[b] = 1;
  }
}
cout << "-----\n";
cout << "Minimum spanning tree:\n";</pre>
cout << "-----\n";
for (int i = 0; i < n; i++)
{
  for (int j = 0; j < mst[i].size(); j++)
    cout << i << "-" << mst[i][j].first << " " << mst[i][j].second << endl;\\
}
return 0;
```

10. From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm.

```
#include <iostream>
#include <vector>
#include <queue>
#include <map>
using namespace std;

int main()
{
   int n, e;
   cout << "Enter the number of nodes: ";
   cin >> n;
   cout << "Enter the number of edges: ";
   cin >> e;
```

```
cout << "Enter the edges in the form (src dest wt)" << endl;</pre>
vector<pair<int, int>> graph[n];
map<int, int> costMap;
vector<int> visited(n, 0);
priority_queue<pair<int, int>, vector<pair<int, int>>, greater<pair<int, int>>> costQueue;
for (int i = 0; i < e; i++)
{
  int src, dest, wt;
  cin >> src >> dest >> wt;
  graph[src].push_back({wt, dest});
  graph[dest].push_back({wt, src});
}
for (int i = 0; i < n; i++)
{
  cout << i << ": ";
  for (int j = 0; j < graph[i].size(); j++)
    cout << graph[i][j].second << ":" << graph[i][j].first << " ";</pre>
  cout << endl;
}
// initial config
costQueue.push({0, 0});
//-----DIJIKSTRA ALGO-----
while (!costQueue.empty())
```

```
// continue doing bfs on unvisited nodes
  pair<int, int> curr = costQueue.top();
  int currNode = curr.second;
  int currWt = curr.first;
  costQueue.pop();
  if (!visited[currNode])
    visited[currNode] = 1;
    for (int i = 0; i < graph[currNode].size(); i++)</pre>
      costQueue.push({graph[currNode][i].first + currWt, graph[currNode][i].second});
    }
    costMap[currNode] = currWt;
  }
}
cout << "-----" << endl;
cout << "Forwarding table" << endl;</pre>
cout << "-----" << endl;
cout << "node\tcost" << endl;</pre>
for (auto it : costMap)
{
  cout << it.first << "\t" << it.second << endl;</pre>
}
cout << "-----" << endl;
cout << "Graph" << endl;</pre>
```

```
cout << "-----" << endl;
//----
for (int i = 0; i < n; i++)
{
    cout << i << ": ";
    for (int j = 0; j < graph[i].size(); j++)
        cout << graph[i][j].second << ":" << graph[i][j].first << " ";
    cout << endl;
}
return 0;</pre>
```

11. Implement "N-Queens Problem" using Backtracking.

```
#include <iostream>
#include <vector>
using namespace std;
bool isValidCell(vector<int> &colMap, vector<int> &diagMap, vector<int> &antiDiagMap, int i,
int j, int n)
{
  // if invalid return false
  if (colMap[j])
    return false;
  if (diagMap[i + n - 1 - j])
    return false;
  if (antiDiagMap[i + j])
    return false;
  // if valid return true
  return true;
}
void solver(vector<vector<string>> &nQueens, vector<string> &combination, vector<int>
&colMap, vector<int> &diagMap, vector<int> &antiDiagMap, int r, int n)
{
  if (r == n)
    nQueens.push_back(combination);
    return;
  }
  string row(n, '.');
```

```
for (int i = 0; i < n; i++)
    if (isValidCell(colMap, diagMap, antiDiagMap, r, i, n))
    {
      // pushing
      row[i] = 'Q';
      colMap[i] = 1;
      diagMap[r + n - 1 - i] = 1;
      antiDiagMap[r + i] = 1;
      combination.push_back(row);
      // recur
      solver(nQueens, combination, colMap, diagMap, antiDiagMap, r + 1, n);
      // backtrack
      row[i] = '.';
      colMap[i] = 0;
      diagMap[r + n - 1 - i] = 0;
      antiDiagMap[r + i] = 0;
      combination.pop_back();
    }
vector<vector<string>> solveNQueens(int n)
  vector<vector<string>> nQueens;
  vector<string> combination;
```

{

```
vector<int> colMap(n, 0);
  vector<int> diagMap(2 * n - 1, 0);
  vector<int> antiDiagMap(2 * n - 1, 0);
  solver(nQueens, combination, colMap, diagMap, antiDiagMap, 0, n);
  return nQueens;
}
void printNQueens(vector<vector<string>> &nqueens)
  for (int i = 0; i < nqueens.size(); i++)
  {
    for (int j = 0; j < nqueens[i].size(); <math>j++)
    {
      for (int k = 0; k < nqueens[i][j].size(); k++)
        cout << nqueens[i][j][k] << " ";
      cout << endl;
    cout << "----\n";
  }
int main()
{
  int n;
  cout << "Enter n: ";</pre>
  cin >> n;
  vector<vector<string>> nqueens = solveNQueens(n);
```

```
cout << "-----\n";
printNQueens(nqueens);
cout << "Total count = " << nqueens.size() << endl;
return 0;
}</pre>
```