

Experiment 5:

RIP routing protocol

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RIP protocol

bas

Aim: To configure RIP routing protocol in Routers

Topology:

```
graph LR
    R0[Router0] --- R1[Router1]
    R1 --- R2[Router2]
    R0 --- PC0[PC0]
    R2 --- PC1[PC1]
```

Procedure:

- Place two end devices and three routers on the logical interface
- Connect the devices to routers using copper cross over
- Connect the routers with one another using Serial DCE
- The interfaces need to be configured for encapsulation
- Set clock rates on the interfaces where clock symbol is shown.
- Configure the ip address of the interfaces separately similar to previous experiments.
- Type the following commands for each router.

> enable
 > config t
 > interface fastethernet
 > ip address ~~10~~ 10.0.0.10 255.0.0.0
 > exit
 > interface serial 2/0
 > ip address 20.0.0.10 255.0.0.0
 > encapsulation ppp
 > clock rate 64000
 > exit
 > router rip
 > network 10.0.0.0
 > network 20.0.0.0

→ Continue the same for other ~~not~~ routers.

Output:

ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Request timed out

Reply from 10.0.0.1: bytes=32 time=27ms TTL=125

Reply from 10.0.0.1: bytes=32 time=24ms TTL=125

Reply from 10.0.0.1: bytes=32 time=23ms TTL=125

Ping statistics for 10.0.0.1:

Packet: Sent = 4, Received = 3, Lost = 1 (25% loss)

Approximate round-trip time in milli-seconds:

Minimum = 23ms, Maximum = 27ms, Average = 24ms.

Observation: It can be observed that the routers learn about networks to which it is not connected through rip protocols. Static routing is avoided.

25/7/23

10/10

= 125

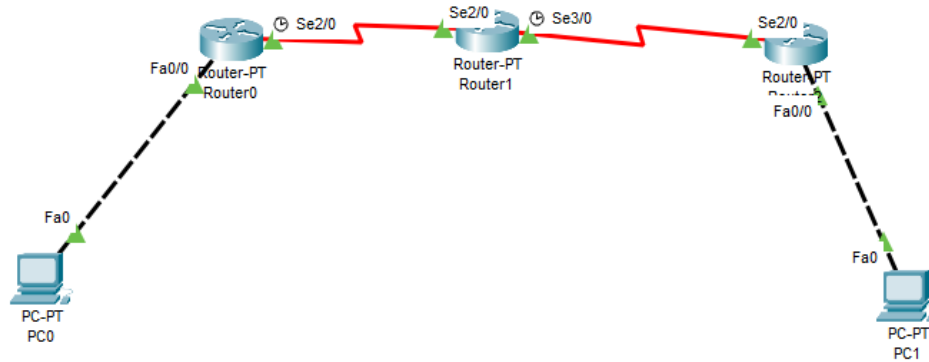
= 125

= 125

% loss)

1/mb

Topology and output screenshots:



PC0

Physical Config Desktop Programming Attributes

Command Prompt

```
Reply from 30.0.0.10: bytes=32 time=24ms TTL=254
Reply from 30.0.0.10: bytes=32 time=20ms TTL=254
Reply from 30.0.0.10: bytes=32 time=14ms TTL=254
Reply from 30.0.0.10: bytes=32 time=19ms TTL=254

Ping statistics for 30.0.0.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 14ms, Maximum = 24ms, Average = 19ms

C:\>ping 40.0.0.10

Pinging 40.0.0.10 with 32 bytes of data:

Reply from 40.0.0.10: bytes=32 time=24ms TTL=253
Reply from 40.0.0.10: bytes=32 time=29ms TTL=253
Reply from 40.0.0.10: bytes=32 time=26ms TTL=253
Reply from 40.0.0.10: bytes=32 time=2ms TTL=253

Ping statistics for 40.0.0.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 29ms, Average = 20ms

C:\>ping 40.0.0.1

Pinging 40.0.0.1 with 32 bytes of data:

Request timed out.
Reply from 40.0.0.1: bytes=32 time=29ms TTL=125
Reply from 40.0.0.1: bytes=32 time=27ms TTL=125
Reply from 40.0.0.1: bytes=32 time=20ms TTL=125

Ping statistics for 40.0.0.1:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 20ms, Maximum = 29ms, Average = 25ms

C:\>
```

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