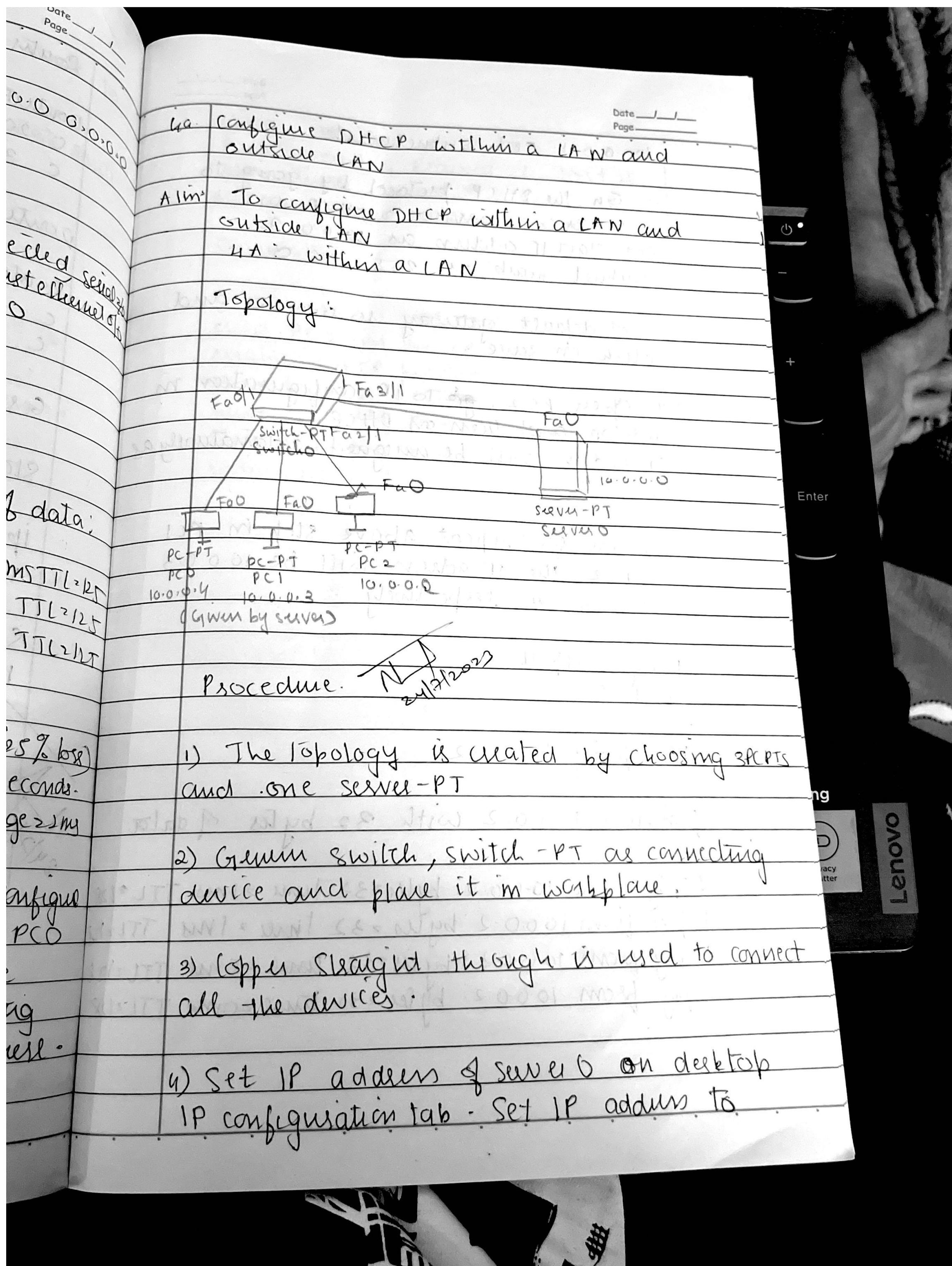


CONFIGURE DHCP WITHIN A LAN AND OUTSIDE LAN



10.0.0.1 set subnet mask

5. On the DHCP protocol by going to
Server → services → DHCP - On.

Set start IP address as 10.0.0.2
Subnet mask as 255.0.0.0

6. Set default gateway 10.0.0.20 and
click on save.

7. Open PC₂, go to IP configuration in
deskTop and turn on DHCP
IP address will be assigned automatically as
10.0.0.2

8. When we repeat above step in PC₁
and PC₂ the IP address will be 10.0.0.3
and 10.0.0.4 respectively.

Ping output
on PC₀

PC₀ > ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data

Reply from 10.0.0.2: bytes=32 time=1ms TTL=128

Reply from 10.0.0.2: bytes=32 time=1ms TTL=128

Reply from 10.0.0.2: bytes=32 time=0ms TTL=128

Reply from 10.0.0.2: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.0.2:

Packet sent: 4 Received = 4, lost = 0 (0% loss)

Approximate round trip times in milliseconds
Minimum 20ms Maximum 21ms Average 20ms

Observation

IP address are set automatically in PC₀, PC₁ and PC₂ in the CAN network when we enable DHCP protocol.

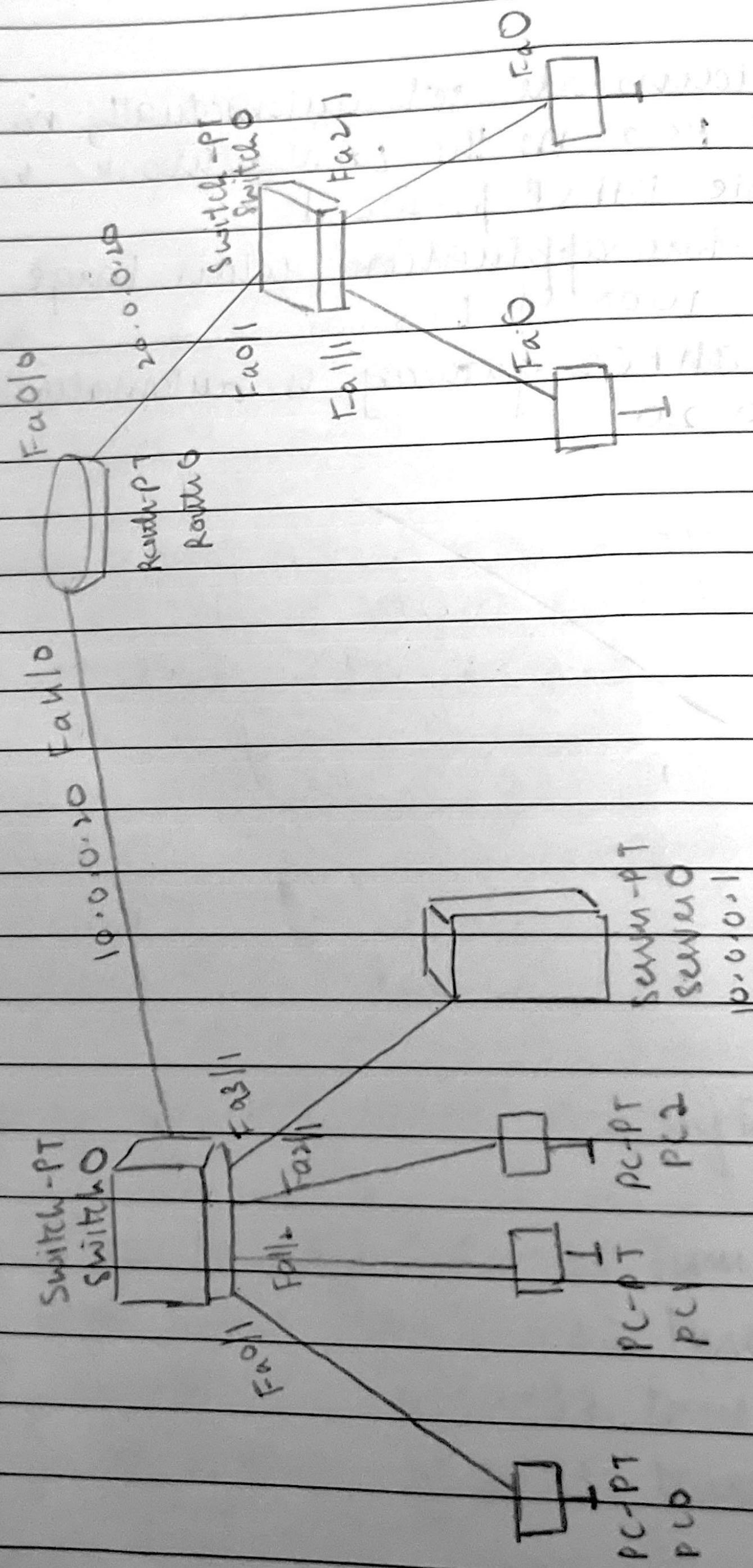
This has application when large networks have 100s of PCs.

For all PCs gateway is automatically set to

10.0.0.20

4B Aim: Configure DHCP outside LAN
topology

Topology.



Procedure:

1. To the topology created in YA, connect a generic router (Router O) using copper straight through wire.
2. Through switch - PT switch 1 connect 2 PCs (PC₃ and PC₄) and connect switch 1 to Router O.
3. In Router O, set IP address using steps in previous experiments. Set IP address of Fa 4/0 to 10.0.0.20 and Fa 0/0 to 20.0.0.20
4. In Router O, interface fastethernet 0/0
Router (config-if) # ip helper-address 10.0.0.1
Router (config-if) # no shutdown
5. In Server O, go to config > settings > Gateway and set Gateway to 10.0.0.6.20
6. Set services to DHCP
poolName to serverpool1
Set default gateway to 20.0.0.20
Start IP address to 20.0.0.2
Subnet mask to 255.0.0.0

Add it

7. In Desktop mode of PC3 and PC4 select DHCP and they will automatically be assigned IP address as 20.0.0.2 and 20.0.0.3

Ping output
PCB

PC> ping 20.0.0.2

Pinging 20.0.0.2 with 32 bytes of data

Reply from 20.0.0.2: bytes=32 time=1ms TTL=128

Reply from 20.0.0.2: bytes=32 time=20ms TTL=128

Reply from 20.0.0.2: bytes=32 time=20ms TTL=128

Reply from 20.0.0.2: bytes=32 time=20ms TTL=128

Pinging statistics for 20.0.0.2

Packets sent = 4, Received = 4, Lost = 0 (0% loss)

Approximate round trip time in millisecond
Maximum = 20ms, Minimum = 1ms, Average = 10ms

Observations

IP address of PC3 and PC4 are also automatically set by the server IP address of PC3 to 20.0.0.2 and PC4 to 20.0.0.3

We could successfully ping PC3 from PC6 without any error.

24/8/2021

