

LAB 9

To construct a VLAN and make a pc communicate among VLAN.

OBSERVATION:

Lab 9

Aim: To construct a VLAN & make PC's communicate among a VLAN.

Topology:

Command:

Router:

PC:

Procedure:

1. Create above topology with 2 PCs in one set & other set with IP address 192.168.1.2, 192.168.1.3 of one set and 192.168.20.2, 192.168.20.3 for other set.
2. Connect all 4 PCs to switch & now connect this router to switch.
3. Now create a VLAN database in switch with a VLAN number and VLAN name.
4. Now go to router CLI mode.
5. Select the interface fast ethernet 0/5 which is towards or between switch & router and make VLAN trunk.
6. Go to the PCs which are set of VLAN & set a ethernet to new VLAN.
7. Go to CLI of router, change it to config mode
 Router (config) # interface fast ethernet 0/5.
 Router (config-sub) # encapsulation dot1q 2

Router (config-subif) # ip address 192.168.20.1

Router (config-subif) # no shut

8. This will create a sub interface o/o r setting 192.168.20.1 as its gateway.

9. Now ping a PC from one network to another

Output:

PC > ping 192.168.20.3

pinging 192.168.20.3 with 32 bytes of data:

Reply from 192.168.20.3: bytes=32 time=0ms TTL=127

Reply from 192.168.20.3: bytes=32 time=1ms TTL=127

Reply from 192.168.20.3: bytes=32 time=4ms TTL=127

Reply from 192.168.20.3: bytes=32 time=0ms TTL=127.

Ping statistics for 192.168.20.3

Packets: sent=4, Received=4, Lost=0 (0% loss),

Approximate round trip in milliseconds:

Minimum=0ms, Maximum=6ms, Average=1ms.

Observation:

From a network which is connected to one interface can be further divided into sub networks called virtual LAN. When created a new sub interface devices connected to it act like a different network, now after setting up, we can communicate between two networks.

ident - C:\Users\ysrmo\OneDrive - Base PU College\Desktop\4thsem\CN\CN_LAB\vlan.pkt



Downloaded from <http://ajph.org/> on November 10, 2015



Command Prompt

Packet Tracer PC Command Line 1.0

```
PC>ping 192.168.20.3
```

```
Pinging 192.168.20.3 with 32 bytes of data:
```

```
Request timed out.
```

```
Reply from 192.168.20.3: bytes=32 time=0ms TTL=127
```

```
Reply from 192.168.20.3: bytes=32 time=5ms TTL=127
```

```
Reply from 192.168.20.3: bytes=32 time=0ms TTL=127
```

```
Ping statistics for 192.168.20.3:
```

```
Packets: Sent = 4, Received = 3, Lost = 1 (25%  
loss),
```

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 5ms, Average = 1ms

PC>|

Cisco Packet Tracer Student - C:\Users\ysrmo\OneDrive - Base PU College\Desktop\4thsem\CN\CN_LAB\vlan.pkt

File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Simulation Panel

Event List

Vis.	Time(sec)	Last De	At Dev	Type	Info
	0.004		Switch0	PC2	ICMP
	0.005		PC2	Switch0	ICMP
	0.006		Switch0	Router0	ICMP
	0.007		Router0	Switch0	ICMP
	0.008		Switch0	PC0	ICMP

Reset Simulation ☒ Constant Delay Captured to: 0.008 s

Play Controls

Back Auto Capture / Play Capture / Forward

Event List Filters - Visible Events

ACL Filter, ARP, BGP, CDP, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, LACP, NTP, NETFLOW, NTP, OSPF, OSPFv6, PAgg, POP3, RADIUS, RIP, RIPng, RTSP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, VTP

Edit Filters Show All/None

Time: 00:28:26.636 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Switches

Scenario 0

New Delete

Toggle PDU List Window

Simulation

Fire	Last Stat	Source	Destination	Type	Color	Time(s)	Period	Num	Edit	Delete
	Successful	PC0	PC2	IC...		0.000	N	0	(ed...	(delete)