WEEK 7

Write a C program to simulate Bankers algorithm for the purpose of deadlock avoidance.

```
CODE:
#include <stdio.h>
int main()
{
  int n, m, all[10][10], req[10][10], ava[10], need[10][10];
  int i, j, k, flag[10], prev[10], c, count = 0;
  printf("Enter number of processes and number of resources required \n");
  scanf("%d %d", &n, &m);
  printf("Enter total number of required resources %d for each process\n", n);
  for (i = 0; i < n; i++)
    for (j = 0; j < m; j++)
      scanf("%d", &req[i][j]);
  printf("Enter number of allocated resources %d for each process\n", n);
  for (i = 0; i < n; i++)
    for (j = 0; j < m; j++)
      scanf("%d", &all[i][j]);
  printf("Enter number of available resources \n");
  for (i = 0; i < m; i++)
    scanf("%d", &ava[i]);
```

```
for (i = 0; i < n; i++)
     for (j = 0; j < m; j++)
       need[i][j] = req[i][j] - all[i][j];
  for (i = 0; i < n; i++)
     flag[i] = 1;
  k = 1;
  while (k)
{
     k = 0;
     for (i = 0; i < n; i++) {
       if (flag[i]) {
          c = 0;
          for (j = 0; j < m; j++) {
            if (need[i][j] <= ava[j]) {
               C++;
            }
          }
          if (c == m) {
            printf("Resouces can be allocated to Process:%d and available resources are: ", (i
+ 1));
            for (j = 0; j < m; j++) {
               printf("%d ", ava[j]);
            }
            printf("\n");
            for (j = 0; j < m; j++) {
               ava[j] += all[i][j];
               all[i][j] = 0;
            }
```

```
flag[i] = 0;
         count++;
       }
     }
  }
    if (flag[i] != prev[i]) {
       k = 1;
       break;
    }
  }
  for (i = 0; i < n; i++) {
    prev[i] = flag[i];
  }
}
if (count == n) {
  printf("\nSystem is in safe mode ");
} else {
  printf("\nSystem\ is\ not\ in\ safe\ mode\ deadlock\ occurred\ \n");
}
return 0;
```

}

OBSERVATION:

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```

for (i.o, i.m, i.e.)

flog(i);

while (w)

for (i.o, i.m, i.e.)

for (i.o, i.m, i.e.)

if (flag(i));

if (flag(i));

if (nud (i) (j) | e.avail (j))

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c+4;

if (nud (i) (j) | e.avail (j))

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for (100, cen; 141)

for (100, cen; 1

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	allocated		, avail		3
			, avail		5
	allocated		; avail		-
	allocated		avail		
Resources	attocated	40 3	1		7
Need mate					
7 4 3	4.4				
1 2 8					
6 0 0					
0 1 1					
4 3 1					
7 0 1		1			
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Sequence	1 4 /50				
Sequence: 3	4 /5				
Sequence : S	4 /5	A	7		
Sequence : S	4 /5	2/4	(4)		
Sequence : S	4 /5	2/4			
Sequence : s	1 4 /5	2/4	(vlo)		
Sequence : s	4 / 5	F1.5			
Sequence : S	1.4/5	214	(who)		
Sequence	1 4 / 5	214	(14)		
Sequence	1 4 / 5	214	(14)		
Sequence	4/5	219	(who		
	1 4 / 5	219	(who		
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OUTPUT:

```
Enter number of processes and number of resources required
5 3
Enter total number of required resources 5 for each process
7 5 3
3 2 2
9 0 2
2 2 2
2 2 2
3 3 3
Enter number of allocated resources 5 for each process
0 1 0
2 0 0
3 0 2
2 1 1
0 0 2
Enter number of available resources
3 3 2
Resouces can be allocated to Process:2 and available resources are: 3 3 2
Resouces can be allocated to Process:5 and available resources are: 7 4 3
Resouces can be allocated to Process:1 and available resources are: 7 4 3
Resouces can be allocated to Process:3 and available resources are: 7 5
System is in safe mode
Process returned 0 (0x0) execution time: 58.843 s
Press any key to continue.
```