

WEEK 8

Write a C program to simulate deadlock detection

CODE :

```
#include <stdio.h>

int main()
{
    int n, m, all[10][10], req[10][10], ava[10], need[10][10];
    int i, j, k, flag[10], prev[10], c, count = 0;

    printf("Enter number of processes and number of resources required \n");
    scanf("%d %d", &n, &m);

    printf("Enter total number of required resources %d for each process\n", n);
    for (i = 0; i < n; i++)
        for (j = 0; j < m; j++)
            scanf("%d", &req[i][j]);

    printf("Enter number of allocated resources %d for each process\n", n);
    for (i = 0; i < n; i++)
        for (j = 0; j < m; j++)
            scanf("%d", &all[i][j]);

    printf("Enter number of available resources \n");
    for (i = 0; i < m; i++)
        scanf("%d", &ava[i]);

    for (i = 0; i < n; i++)
        for (j = 0; j < m; j++)
            need[i][j] = req[i][j] - all[i][j];

    for (i = 0; i < n; i++)
```

```

        flag[i] = 1;
k = 1;
while (k) {
    k = 0;
    for (i = 0; i < n; i++) {
        if (flag[i]) {
            c = 0;
            for (j = 0; j < m; j++) {
                if (need[i][j] <= ava[j])
                    c++;
            }
            if (c == m) {
                for (j = 0; j < m; j++) {
                }
                for (j = 0; j < m; j++) {
                    ava[j] += all[i][j];
                    all[i][j] = 0;
                }
                flag[i] = 0;
                count++;
            }
        }
    }
    k = 1;
    break;
}

```

```

    }

    }

    for (i = 0; i < n; i++) {

        prev[i] = flag[i];

    }

}

if (count == n) {

    printf("\nNo deadlock");

} else {

    printf("\nDeadlock occurred \n");

}

return 0;

}

```

OBSERVATION :

```

#include <stdio.h>
#include <conio.h>
int main
{
    int n, m, alloc[10][10], req[10][10], avail[10], need[10][10];
    int i, j, k, flag[10], prev[10], c, count = 0;
    printf("Enter number of processes and resources required");
    scanf("%d %d", &n, &m);
    printf("Enter total number of resources required");
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < m; j++)
        {
            scanf("%d", &req[i][j]);
        }
        printf("Enter number of allocated resources");
        for (i = 0; i < n; i++)
        {
            for (j = 0; j < m; j++)
            {
                scanf("%d", &alloc[i][j]);
            }
        }
    }
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < m; j++)
        {
            need[i][j] = req[i][j] - alloc[i][j];
        }
    }
}

```

```

for (i=0; i<n; i++)
    flag[i]=1;
while (k)
{
    k=0;
    for (i=0; i<n; i++)
    {
        if (!flag[i]);
        c=0;
        for (j=0; j<m; j++)
            if (need[i][j]>=avail[j])
                c++;
        if (c==m)
        {
            printf("Resource can be allocated to process %d and available resources are", i);
            for (j=0; j<m; j++)
                printf("%d ", avail[j]);
            for (j=0; j<m; j++)
                avail[j] = avail[j] + need[i][j];
            need[i][j] = 0;
            flag[i] = 0;
            count++;
        }
    }
}

```

```

for (i=0; i<n; i++)
    prev[i] = flag[i];
if (count == n)
    printf("No deadlock");
else
    printf("Deadlock detected");

```

Output:

Enter no. of processes and resources required

4 5 3

3 2 2

9 0 2

2 2 2

4 3 3

Enter no. of allocated resources

0 1 0

2 0 0

3 0 2

2 1 1

0 0 2

Enter number of allocated resources.

3 3 2

No deadlock.

OUTPUT :

```
Enter number of processes and number of resources required
3
3
Enter total number of required resources 3 for each process
6 2 1
3 5 2
1 1 2
Enter number of allocated resources 3 for each process
4 0 1
2 3 0
0 0 1
Enter number of available resources
2 2 2

No deadlock
```

```
Enter number of processes and number of resources required
3 3
Enter total number of required resources 3 for each process
7 5 2
4 4 3
3 3 3
Enter number of allocated resources 3 for each process
2 0 0
1 0 0
1 1 1
Enter number of available resources
2 2 2

Deadlock occurred
```