

To simulate disk scheduling algorithm

1) fcs

```
#include <stdio.h>
#include <stdlib.h>
```

```
void fcs (int request-queue[], int n, int head) {
    int total-movement = abs(head-request-queue[0]);
    for (i=1; i<n; i++) {
        total-movement += abs(request-queue[i] - request-queue[i-1]);
    }
    printf ("Total head movement is %d\n", total-movement);
}
```

```
int main() {
    int n, head;
    printf ("Enter no of requests: ");
    scanf ("%d", &n);
    int request-queue[n];
    printf ("Enter request queue\n");
    for (i=0; i<n; i++) {
        scanf ("%d", &request-queue[i]);
    }
    printf ("Enter the initial head position: ");
    scanf ("%d", &head);
    fcs (request-queue, n, head);
    return 0;
}
```

2) output:-

Enter no of requests: 8
Enter request sequence 95 180 34 119 11 725 60
Enter initial head position 50
Total head movement is 644

2) 8CA IV

```
#include <stdio.h>
#include <stdlib.h>
```

```
void scan (int request_queue [], int n, int head,
int total_movement = 0;
```

```
int direction;
```

```
printf ("Enter the direction: ");
```

```
scanf ("%d", &direction);
```

```
if (direction == 0) {
```

```
for (i = head; i >= 0; i--)
```

```
if (i == head) {
```

```
printf ("%d", i); }
```

```
for (j = 0; j < n; j++) {
```

```
if (request_queue[j] == i) {
```

```
total_movement += head;
```

```
printf ("0");
```

```
for (i = 0; i < head; i++) {
```

```
if (i == head - 1) {
```

```
printf ("%d", i);
```

```
for (j = 0; j < n; j++) {
```

```
if (request_queue[j] == i) {
```

```
total_movement += abs(head - i)
```

```
head = i;
```

```
printf ("%d", i); }
```

```
else {
```

```
for (i = 200; i <= head; i--) {
```

```
if (i == head + 1) {
```



```

printf ("%d", i);
for (i = 0; i < n; i++) {
    if (request_queue[i] == i) {
        total_movement += abs(head - i);
        head = i;
    }
    printf ("%d", i) && &&
printf ("\n Total head movement %d", Total_movement);
int main() {
    int n, head;
    printf ("Enter no of requests : ");
    scanf ("%d", &n);
    int request_queue[n];
    printf ("Enter initial head position : ");
    scanf ("%d", &head);
    scan (request_queue, n, head);
    return 0;
}

```

8.

Output:

Enter no of request : 8
Enter request sequence 90 120 30 60 50 80
Enter initial head position 70
Enter total disk size 200
Enter the head movement direction for high & low
0, 0
Total head movement : 190

3) C++

#include <stdio.h>

#include <stdlib.h>

void CSCAM(int request-queue[], int n, int head,
int total_movement=0;

for (i= head; i<200; i++) {

if (i==head) {

printf ("%d", i);

for (j=0; j<n; j++) {

if (request-queue[j]==i) {

total_movement += abs(head-i);

head = i;

printf ("%d", i);

total_movement += 200-head;

printf ("%d", i);

head = 0;

for (i=0; i<200; i++) {

if (i==199) {

printf ("%d", i);

for (j=0; j<n; j++) {

if (request-queue[j]==i) {

total_movement += abs(head-i);

head = i;

printf ("%d", i);

printf ("\n Total head Movement %d\n",
Total_movement);

int main () {

find an orthogonal


```

int n, head;
printf ("Enter no of requests: ");
scanf ("%d", &n);
int request-queue[n];
printf ("Enter the request-queue\n");
for (i=0; i<n; i++) {
    scanf ("%d", &request-queue[i]);
}
printf ("Enter initial head position");
scanf ("%d", &head);
CSAN(request-queue, n, head);
return 0;

```

g.

Output:

Enter no of request: 6

Enter the requests sequence: 210

Enter initial head position: 1

Enter total disk size: 3

Enter the head movement direction for high & low
for slow 0 → 1

Total head movement = $W(0) + W(1) + W(2) + W(3) + W(4) + W(5)$

10/10

2/8/23

$$W(n-2) + 3$$

$$W(n-3) + 8$$

$$W(n-1) + 1$$

