## WEEK 7

Write a C program to simulate deadlock detection.

```
CODE:
#include <stdio.h>
int main() {
  int n, m, all[10][10], req[10][10], ava[10], need[10][10];
  int i, j, k, flag[10], prev[10], c, count = 0;
  printf("Enter number of processes and number of resources
required \n");
  scanf("%d %d", &n, &m);
  printf("Enter total number of required resources %d for each
process\n", n);
  for (i = 0; i < n; i++)
     for (j = 0; j < m; j++)
        scanf("%d", &req[i][j]);
  printf("Enter number of allocated resources %d for each process\n",
  n); for (i = 0; i < n; i++)
     for (j = 0; j < m; j++)
        scanf("%d", &all[i][j]);
```

```
printf("Enter number of available resources
n''; for (i = 0; i < m; i++)
  scanf("%d", &ava[i]);
for (i = 0; i < n; i++)
  for (j = 0; j < m; j++)
      need[i][j] = req[i][j] - all[i][j];
for (i = 0; i < n; i++)
  flag[i] = 1;
k = 1;
while (k) {
  k = 0;
  for (i = 0; i < n; i++) {
      if (flag[i]) {
        c = 0;
        for (j = 0; j < m; j++) {
           if (need[i][j] <= ava[j]) {
              C++;
           }
        }
        if (c == m) {
           for (j = 0; j < m; j++) {
           }
```

```
for (j = 0; j < m; j++) {
              ava[j] += all[i][j];
              all[i][j] = 0;
           }
           flag[i] = 0;
           count++;
        }
     }
  }
  for (i = 0; i < n; i++) {
     if (flag[i] != prev[i]) {
        k = 1;
        break;
     }
  }
  for (i = 0; i < n; i++) {
      prev[i] = flag[i];
  }
if (count == n) {
  printf("\nNo deadlock");
} else {
  printf("\nDeadlock occurred \n");
```

}

```
}
return 0;
}
```

## **OUTPUT**:

```
Enter number of processes and number of resources required
5 3
Enter total number of required resources 5 for each process
7 5 3
3 2 2
9 0 2
2 2 2
4 3 3
Enter number of allocated resources 5 for each process
0 1 0
2 0 0
3 0 2
Enter number of available resources
1 1 1

Deadlock occurred

Process returned 0 (0x0) execution time: 65.375 s

Press any key to continue.
```