```
#include <stdio.h>
#include <stdlib.h>
typedef struct Node {
   int data;
   struct Node* prev;
    struct Node* next;
} Node:
Node* createNode(int data) {
   Node* newNode = (Node*)malloc(sizeof(Node));
   newNode->data = data;
   newNode->prev = NULL;
   newNode->next = NULL;
   return newNode:
}
Node* createDoublyLinkedList(int n) {
    if (n <= 0) return NULL;
    int data;
    printf("Enter data for node 1: ");
    scanf ("%d", &data);
   Node* head = createNode(data);
   Node* temp = head;
    for (int i = 2; i <= n; i++) {
        printf("Enter data for node %d: ", i);
        scanf("%d", &data);
        Node* newNode = createNode(data);
       temp->next = newNode;
       newNode->prev = temp;
       temp = newNode;
   return head;
}
void insertLeft(Node** head, int target, int data) {
   Node* temp = *head;
    while (temp != NULL && temp->data != target) {
        temp = temp->next;
    }
    if (temp == NULL) {
        printf("Node with value %d not found!\n", target);
       return;
    }
   Node* newNode = createNode(data);
    newNode->next = temp;
    newNode->prev = t.emp->prev:
```

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if (temp->prev != NULL) {
        temp->prev->next = newNode;
    } else {
        *head = newNode;
    temp->prev = newNode;
void deleteNode(Node** head, int value) {
    Node* temp = *head;
    while (temp != NULL && temp->data != value) {
        temp = temp->next;
    if (temp == NULL) {
        printf("Node with value %d not found!\n", value);
        return;
    }
    if (temp->prev != NULL) {
        temp->prev->next = temp->next;
    } else {
       *head = temp->next;
    }
    if (temp->next != NULL) {
       temp->next->prev = temp->prev;
    free (temp);
    printf("Node with value %d deleted!\n", value);
}
void displayList(Node* head) {
    Node* temp = head;
    printf("Doubly Linked List: ");
    while (temp != NULL) {
       printf("%d ", temp->data);
        temp = temp->next;
    printf("\n");
}
int main() {
    Node* head = NULL;
    int choice, n, target, data, value;
    while (1) {
        printf("\nMenu:\n");
                  Charte Dauble Timberd Timb\nU\.
```

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printf("Node with value %d not found!\n", target);
        return;
    }
    Node* newNode = createNode(data);
    newNode->next = temp;
    newNode->prev = temp->prev;
    if (temp->prev != NULL) {
       temp->prev->next = newNode;
    } else {
        *head = newNode;
    temp->prev = newNode;
}
void deleteNode(Node** head, int value) {
    Node* temp = *head;
    while (temp != NULL && temp->data != value) {
        temp = temp->next;
    }
    if (temp == NULL) {
       printf("Node with value %d not found!\n", value);
        return;
    }
    if (temp->prev != NULL) {
        temp->prev->next = temp->next;
    } else {
       *head = temp->next;
    1
    if (temp->next != NULL) {
       temp->next->prev = temp->prev;
    free (temp);
    printf("Node with value %d deleted!\n", value);
void displayList(Node* head) {
    Node* temp = head;
    printf("Doubly Linked List: ");
    while (temp != NULL) {
        printf("%d ", temp->data);
       temp = temp->next;
    printf("\n");
}
```

```
printf("\n");
}int main() {
   Node* head = NULL;
    int choice, n, target, data, value;
    while (1) {
        printf("\nMenu:\n");
       printf("l. Create Doubly Linked List\n");
        printf("2. Insert a Node to the Left of a Specific Node\n");
        printf("3. Delete a Node by Value\n");
       printf("4. Display List\n");
       printf("5. Exit\n");
       printf("Enter your choice: ");
        scanf("%d", &choice);
       switch (choice) {
            case 1:
                printf("Enter the number of nodes: ");
                scanf("%d", &n);
                head = createDoublyLinkedList(n);
                break;
                case 2:
                if (head == NULL) {
                    printf("List is empty! Create a list first.\n");
                } else {
                    printf("Enter the target value: ");
                    scanf("%d", &target);
                    printf("Enter the value to insert: ");
                    scanf ("%d", &data);
                    insertLeft(&head, target, data);
                break; case 3:
                if (head == NULL) {
                    printf("List is empty! Create a list first.\n");
                    printf("Enter the value to delete: ");
                    scanf("%d", &value);
                    deleteNode(&head, value);
                break; case 4:
                if (head == NULL) {
                    printf("List is empty!\n");
                } else {
                    displayList (head);
                break; case 5:
                printf("Exiting...\n");
                exit(0);default:
                printf("Invalid choice! Please try again.\n");}
   }return 0;
```

temp = temp->next;

### Menu:

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- Display List
- 5. Exit

Enter your choice: 1

Enter the number of nodes: 3

Enter data for node 1: 13

Enter data for node 2: 14

Enter data for node 3: 15

#### Menu:

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- Delete a Node by Value
- 4. Display List
- 5. Exit

Enter your choice: 2

Enter the target value: 14

Enter the value to insert: 25

#### Menu:

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- Display List
- 5. Exit

Enter your choice: 4

Doubly Linked List: 13 25 14 15

#### Menu:

- Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- 4. Display List
- Exit

Enter your choice: 3

Enter the value to delete: 15 Node with value 15 deleted!

#### Menu:

- 1. Create Doubly Linked List
- Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- 4. Display List
- 5. Exit

Enter your choice: 4

Doubly Linked List: 13 25 14

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- 4. Display List
- 5. Exit

Enter your choice: 3

Enter the value to delete: 15

Node with value 15 deleted!

# Menu:

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- 4. Display List
- 5. Exit

Enter your choice: 4

Doubly Linked List: 13 25 14

## Menu:

- 1. Create Doubly Linked List
- 2. Insert a Node to the Left of a Specific Node
- 3. Delete a Node by Value
- 4. Display List
- 5. Exit

Enter your choice: 5

Exiting...

Process returned 0 (0x0) execution time : 1567.972 s Press any key to continue.