```
#include <stdio.h>
#include <stdbool.h>
#define MAX BLOCKS 10
int main() {
   int memory[MAX BLOCKS] = {0};
   int n, start, length;
   char choice;
   printf("Sequential File Allocation Simulation\n");
       printf("Enter starting block (0 - %d): ", MAX BLOCKS - 1);
       scanf("%d", &start);
       printf("Enter length of file: ");
       scanf("%d", &length);
       if (start < 0 || start + length > MAX BLOCKS) {
           printf("Error: Out of memory bounds.\n");
       } else {
           bool canAllocate = true;
           for (int i = start; i < start + length; i++) {
                if (memory[i] == 1) {
                    canAllocate = false;
                   break; } }
if (canAllocate) {
               for (int i = start; i < start + length; i++) {
                    memory[i] = 1;
               printf("Fi]int main::i from block %d to %d.\n", start, start + length - 1);
           } else {
               printf("Error: Blocks already allocated. Allocation failed.\n");}}
printf("Do you want to allocate another file? (y/n): ");
       scanf(" %c", &choice);
} while (choice == 'y' || choice == 'Y');
printf("\nFinal Memory Allocation:\n");
   for (int i = 0; i < MAX BLOCKS; i++) {
       printf("%d", memory[i]);}
   printf("\n");
return 0;
```

```
Sequential File Allocation Simulation
Enter starting block (0 - 9): 8
Enter length of file: 2
File allocated from block 8 to 9.
Do you want to allocate another file? (y/n): y
Enter starting block (0 - 9): 5
Enter length of file: 1
File allocated from block 5 to 5.
Do you want to allocate another file? (y/n): n

Final Memory Allocation:
0000010011

Process returned 0 (0x0) execution time: 154.778 s
Press any key to continue.
```