



Profile

My name is Lucas Baldasso, I am 24 years old and currently living in Guarapuava-PR/BR while studying in my 5th period of Software Engineering. I am constantly seeking new challenges, particularly those that allow me to acquire new skills and abilities. I am dedicated to personal and professional growth. I also strive to find new and creative ways to improve the environment I am in and the technologies I am working with. My passion for sharing knowledge always compels me to clearly explain my thought process and actions, and I am always open to suggestions. I am a great team player, always giving my best effort in the tasks I am responsible for and actively seeking to understand and collaborate with others to identify areas for improvement. I am also always willing to assist others with questions or challenges they may be facing, resulting in a more seamless workflow and a highly synergistic team dynamic. Additionally, I am an enthusiast of game development, having created my first game during my 3rd period of university and continuing to improve it as I acquire new knowledge both in school and on my own. I always strive to fully understand the development process and design principles implemented in the games I play.

Portfolio

<https://1baldasso-portfolio.vercel.app/>

Contact

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Lucas Baldasso

Backend Developer

Experiences

CMCorp

Backend Developer

08/2022 - Current

I worked by creating queries using Linq to access the database and generate reports, perform calculations, and validate business rules. Throughout this process, I was responsible for ensuring that all relevant information was included in the reports, that the calculations were accurate, and that the business rules were being followed correctly. Additionally, I created test cases to run unit tests on the code prior to delivery. This step was essential to ensure the quality of the final product and prevent future issues. I worked closely with the testing team to conduct integration tests and identify possible inconsistencies, as well as hypotheses for solutions. Throughout the project, I maintained clear and constant communication with the team to ensure that all information was shared and activities were properly aligned. I also remained vigilant for possible process improvements and suggested ideas to optimize teamwork. At the end of the project, I was trained and transferred to the automated testing department where I was trained to use Selenium and XUnit to translate a test project that was written in Java to C#.

SENAI - Guarapuava

IT Teacher

08/2022 - Current

I was a teacher of the following courses: Introduction to Programming and Application Programming. I utilized .Net and C# to develop Windows Forms applications and present the concepts of Object-Oriented Programming. I also presented concepts of manual and automated testing using MSUnit, techniques for creating test cases, and concepts of unit, integration, system, and end-to-end testing.

Protobot

Robotics Teacher

07/2021 - 08/2022

I was a teacher for kids ranging from 6 years old up to 15 years old, taught introductory programming using Scratch and robotics utilizing LEGO EV3 and WeDo.

CCAA - Guarapuava

English Teacher

08/2019 - 06/2020

Was a teacher for 3 different groups and part of the classes were remote due to COVID-19 period