

## Clayton Bondy

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<https://1cbondy1.github.io/>

### Education

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**The Coding Bootcamp at UT Austin** | Full Stack Web Development Program 2019  
**Louisiana State University** | Bachelor of Architecture 2013 | Minor of Digital Media Arts  
**Doshisha University** | Kyoto, Japan | Japanese Cultural Studies Program 2013

### Professional Experience

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**Clickspring Design** | Scenic Designer | New York, NY (August 2014 - October 2018)  
Worked with Design Directors and VP of Design to develop visual concepts and schematic documents for production of physical scenery used in broadcast television and consumer environments. Clients included ESPN, CNN, NBC, FOX, Brown-Forman, and several international clients.

**Freelance Scenic Designer** | Austin, TX (November 2016-Present)  
Primarily worked with the firm Youmans Design to develop visual concepts for the production of physical scenery used in corporate events. Clients included Walmart, Deloitte, and Norwegian Cruise Lines.

**Post Mango** | Visual Effects Artist | Baton Rouge, LA (January - March 2014)  
Worked with the Visual Effects Supervisor to create scenes for the feature film "Left Behind". Primary roles included 3D sculpting, keyframing, and rotoscoping frames.

**Inka's Uniforms** Graphic Designer + Screen Printer | Baton Rouge, LA (May 2012 - August 2014)

### Developer Tools:

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JavaScript, HTML5, CSS, jQuery, React, Bootstrap, Materialize, Responsive Design, Node.js, Express, MySQL, MongoDB, Github, Heroku, User Authentication

### Design Tools:

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Photoshop, Illustrator, InDesign, After Effects, VR Conversion, Cinema 4D, Maya, Revit, Google Sketchup, AutoCAD, Final Cut, Avid, Nuke

### References:

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**Steve Dvorak**  
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**Eric Scott**  
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