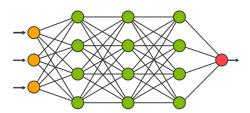
#### Introduction to Neural Networks

ML Instruction Team, Fall 2022

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### Problem: OverFitting in a Neural Network

- Why does overfitting happen in a neural network?
  - ▶ There are Too many free parameters.

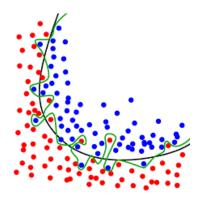


Figure: OverFitting in a neural network, Source

#### Solution 1: L1/L2 Regularization

- It is like a linear regression regularizer.
- Sum the regularizer term for every layer weight!

$$L = \frac{1}{N} \sum_{i=1}^{N} L(\phi(x_i), y_i) + \lambda \sum_{i,j,k} R(W_{j,k}^{(i)})$$

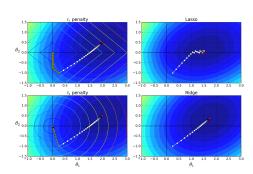


Figure: Convergence diagram for different losses,

### L1/L2 Regularization

■ L1/L2 regularizer functions (review)

$$L1: R(w) = |w|$$

$$L2: R(w) = w^2$$

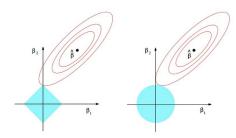


Figure: L1/L2 regularizers' solution diagram, Source

You can also combine the two different regularizers (Elastic Net).

$$R(w) = \beta w^2 + |w|$$



# Solution 2: Early Stopping

Stop the training procedure when the validation error is minimum.

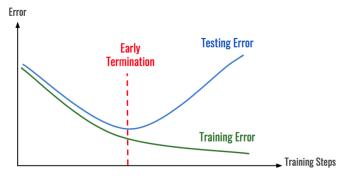
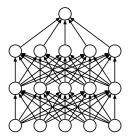


Figure: Early Stopping diagram, Source

# **Dropout: Training Time**

- In each forward pass, randomly set some neurons to zero.
- The probability of dropping out for each neuron, which is called dropout rate, is a hyperparameter.
  - ▶ 0.5 is a common dropout rate.
- The probability of not dropping out is also called the keep probability.



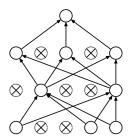


Figure: Behavior of dropout at training time, Source

### Dropout: Why can this possibly be a good idea?

- Dropout-trained neurons are unable to co-adapt with their surrounding neurons.
- They also can't depend too heavily on a small number of input neurons.
- They become less responsive to even little input changes.
- The result is a stronger network that generalizes better.



Figure: Discrimination of neurons at training time. [1]

### Dropout: Why can this possibly be a good idea?

- Dropout trains a large ensemble of models that share parameters.
- Every possible dropout state for neurons of a network, which is called a mask, is one model.
- A fully connected network with 4096 neurons has  $2^{4096} \sim 10^{1233}$  possible masks! There are only  $10^{82}$  atoms in the universe!

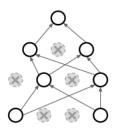


Figure: Behavior of dropout at training time. [1]

### Dropout: Test Time

Dropout makes our output random at training time.

$$y = f_W(x, \underbrace{z}_{\text{random mask}})$$

We want to average out the randomness at test time,

$$y = f(x) = E_z[f(x,z)] = \int p(z)f(x,z)dz$$

- But this integral seems complicated.
- Let's approximate the integral for a superficial layer where dropout rate is 0.5.



### **Dropout: Test Time**

$$\begin{split} E_{train}[a] &= \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0 y) \\ &+ \frac{1}{4}(0 x + w_2 y) + \frac{1}{4}(0 x + 0 y) \\ &= \frac{1}{2}(w_1 x + w_2 y) \\ E_{test}[a] &= w_1 x + w_2 y \\ \Rightarrow E_{test}[a] &= \underbrace{0.5}_{\text{keep probability}} E_{train}[a] \end{split}$$

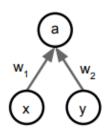


Figure: Simple neural network. [1]

#### Solution: Batch Norm Layer

It is used to normalize the data.

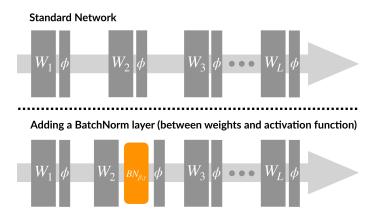


Figure: The suggested place to put a BatchNorm layer, Source

### Batch Norm: Training Time

First, it zero-centers and normalizes the batch.

$$\mu_B := \frac{1}{N_B} \sum x_B^{(i)}$$

$$\sigma_B^2 := \frac{1}{N_B} \sum (x_B^{(i)} - \mu_B)^2$$

$$\hat{x_B}^{(i)} = \frac{x_B^{(i)} - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}}$$

Then, scales and shifts the batch with two learnable parameters  $\gamma, \beta$ .

$$y_B^{(i)} = \gamma \hat{x_B}^{(i)} + \beta$$



#### Batch Norm: Test Time

- To zero-center and normalize the input, we need the average and variance of the whole data.
- Those parameters can be acquired during the training.
- Therefore, we need two more trainable parameters.

$$\mu_D := \frac{1}{N} \sum x^{(i)}$$

$$\sigma_D^2 := \frac{1}{N} \sum_{i} (x^{(i)} - \mu)^2$$

#### Batch Norm: Performance

Normalizing the data improves the convergence speed by a considerable amount.

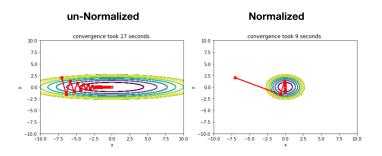


Figure: BatchNorm performance. Convergence speed is increased by 200%, Source

#### Batch Norm: Pros

- Vanishing/Exploding gradient problem is reduced by a considerable amount.
- You can use even saturating activation functions.
- The network is much less sensitive to the initial weight.
- We're able to use larger learning rates, which speeds up the training.
- It also acts as a regularizer.
  - ▶ There is no need for other regularizer techniques.

#### Batch Norm: Cons

- It increases model parameters and prediction latency.
  - Solution: after the training procedure, we can mix the BatchNorm layer with its previous layer to hold the prediction latency.

$$x^{\prime(i)} = Wx^{(i)} + b$$

$$y^{(i)} = \frac{x^{\prime(i)} - \mu}{\sqrt{\sigma^2 + \epsilon}} + \beta$$

$$\Rightarrow \qquad W' := \frac{1}{\sqrt{\sigma^2 + \epsilon}} W$$

$$b' := \beta + \frac{b - \mu}{\sqrt{\sigma^2 + \epsilon}}$$

Where  $\mu$  and  $\sigma$  are the mean and variance for the test time.

# Thank You!

**Any Question?** 

#### References



F.-F. L. . J. J. . S. Yeung, "Training neural networks," 2018. http://cs231n.stanford.edu/slides/2018/cs231n\_2018\_lecture07.pdf.