Smart Contract Security Audit

Audit details:

Audited project:	Guess It
Deployer address	0x1EB34D735A7A21394cd3CF03bDb1497bFc9d75D0
Blockchain:	Binance Smart Chain
Project website:	https://docs.guessit.app

May, 2021
TechRate

Disclaimer

This is a limited report on our findings based on our analysis, in accordance with good industry practice as at the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the below disclaimer below – please make sure to read it in full.

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The analysis of the security is purely based on the smart contracts alone. No applications or operations were reviewed for security. No product code has been reviewed.

Background

TechRate was commissioned by Guess It to perform an audit of smart contracts:

- *https://bscscan.com/address/0x6d222ca0757e7c8559ae7488048201cf4aa04d8d#code*
- *https://bscscan.com/address/0x51912d0fB2Df77c87aed783fa0A89f5fC47Da730#code*
- *https://bscscan.com/address/0x4e40376d9bbf2f34dd35d2a8b1de3f43f0fc0e6e#code*
- *https://bscscan.com/address/0xb917ee87e9de4c4eef8af451edb4697bf52b0409#code*

The purpose of the audit was to achieve the following:

- Ensure that the smart contract functions as intended.
- Identify potential security issues with the smart contract.

The information in this report should be used to understand the risk exposure of the smart contract, and as a guide to improve the security posture of the smart contract by remediating the issues that were identified.

Contracts details

Token contract details for 18.05.2021.

Contract name:	GuessItToken
Compiler version:	v0.6.12+commit.27d51765
Contract address:	0x6d222ca0757e7c8559ae7488048201cf4aa04d8d
Total supply:	100000000000000000000000000
Token ticker:	GSSIT
Decimals:	18
Token holders:	2
Transactions count:	2
Rewards address:	0x4e40376d9bbf2f34dd35d2a8b1de3f43f0fc0e6e
Pancake router:	0x10ed43c718714eb63d5aa57b78b54704e256024e
Transfer percentage:	970
Contract deployer address:	0x51912d0fb2df77c87aed783fa0a89f5fc47da730
Contract's current owner address:	0x51912d0fb2df77c87aed783fa0a89f5fc47da730

Farm contract details for 18.05.2021.

Contract name:	GuessItFarm
Compiler version:	v0.8.4+commit.c7e474f2
Contract address:	0xb917ee87e9de4c4eef8af451edb4697bf52b0409
Deployer address:	0x51912d0fb2df77c87aed783fa0a89f5fc47da730
Rewards address:	0x4e40376d9bbf2f34dd35d2a8b1de3f43f0fc0e6e
Native contract address:	0x6d222ca0757e7c8559ae7488048201cf4aa04d8d
Native per block:	300000000000000000000
Contract owner address:	0x51912d0fb2df77c87aed783fa0a89f5fc47da730
Pool length:	Not accessible
Start block:	7509180
Total alloc point:	0
Bonus multiplier:	1

Token functions outline

+ Context
  - [Int] _msgSender
  - [Int] _msgData

+ [Int] IERC165
  - [Ext] supportsInterface

+ ERC165 (IERC165)
  - [Pub] supportsInterface

+ [Int] IAccessControl
  - [Ext] hasRole
  - [Ext] getRoleAdmin
  - [Ext] grantRole #
  - [Ext] revokeRole #
  - [Ext] renounceRole #

+ AccessControl (Context, IAccessControl, ERC165)
  - [Pub] supportsInterface
  - [Pub] hasRole
  - [Pub] getRoleAdmin
  - [Pub] grantRole #
  - [Pub] revokeRole #
  - [Pub] renounceRole #
  - [Int] _setupRole #
  - [Int] _setRoleAdmin #
  - [Prv] _grantRole #
  - [Prv] _revokeRole #

+ Ownable (Context)
  - [Pub] <Constructor> #
  - [Pub] owner
  - [Pub] renounceOwnership #
    - modifiers: onlyOwner
  - [Pub] transferOwnership #
    - modifiers: onlyOwner

+ ReentrancyGuard
  - [Pub] <Constructor> #

+ [Int] IERC20
  - [Ext] totalSupply
  - [Ext] balanceOf
  - [Ext] transfer #

- [Ext] allowance
- [Ext] approve #
- [Ext] transferFrom #

+ ERC20 (Context, IERC20)
- [Pub] <Constructor> #
- [Pub] name
- [Pub] symbol
- [Pub] decimals
- [Pub] totalSupply
- [Pub] balanceOf
- [Pub] transfer #
- [Pub] allowance
- [Pub] approve #
- [Pub] transferFrom #
- [Pub] increaseAllowance #
- [Pub] decreaseAllowance #
- [Int] _transfer #
- [Int] _mint #
- [Int] _burn #
- [Int] _approve #
- [Int] _beforeTokenTransfer #

+ ERC20Burnable (Context, ERC20)
- [Pub] burn #
- [Pub] burnFrom #

+ ERC20Capped (ERC20)
- [Pub] <Constructor> #
- [Pub] cap
- [Int] _mint #

+ [Int] IPancakeRouter01
- [Ext] factory
- [Ext] WETH
- [Ext] addLiquidity #
- [Ext] addLiquidityETH ($)
- [Ext] removeLiquidity #
- [Ext] removeLiquidityETH #
- [Ext] removeLiquidityWithPermit #
- [Ext] removeLiquidityETHWithPermit #
- [Ext] swapExactTokensForTokens #
- [Ext] swapTokensForExactTokens #
- [Ext] swapExactETHForTokens ($)
- [Ext] swapTokensForExactETH #
- [Ext] swapExactTokensForETH #
- [Ext] swapETHForExactTokens ($)

- [Ext] quote
- [Ext] getAmountOut
- [Ext] getAmountIn
- [Ext] getAmountsOut
- [Ext] getAmountsIn

+ [Int] IPancakeRouter02 (IPancakeRouter01)
- [Ext] removeLiquidityETHSupportingFeeOnTransferTokens #
- [Ext] removeLiquidityETHWithPermitSupportingFeeOnTransferTokens #
- [Ext] swapExactTokensForTokensSupportingFeeOnTransferTokens #
- [Ext] swapExactETHForTokensSupportingFeeOnTransferTokens ($)
- [Ext] swapExactTokensForETHSupportingFeeOnTransferTokens #

+ GuessItRewards (Ownable, AccessControl)
- [Pub] <Constructor> #
- [Ext] <Fallback> ($)
- [Pub] getTransferRole
- [Ext] transferRewards #

+ GuessItToken (ERC20Burnable, ERC20Capped, AccessControl, Ownable, ReentrancyGuard)
- [Pub] <Constructor> #
  - modifiers: ERC20Capped,ERC20
- [Pub] getMinterRole
- [Pub] excludeFromFee #
  - modifiers: onlyOwner
- [Ext] includeInFee #
  - modifiers: onlyOwner
- [Pub] isExcludedFromFee
- [Ext] newGame #
  - modifiers: inGameState
- [Ext] getGame
  - modifiers: notInGameState
- [Ext] setPrice #
  - modifiers: onlyOwner,inGameState
- [Ext] getPrice
  - modifiers: notInGameState
- [Ext] guess #
  - modifiers: inGameState
- [Pub] claimableRewards
  - modifiers: inGameState
- [Ext] withdraw #
  - modifiers: inGameState,nonReentrant
- [Ext] setTransferPercentage #
  - modifiers: onlyOwner
- [Ext] setRewardsPercentage #
  - modifiers: onlyOwner

- [Ext] setGuesserPercentage #
  - modifiers: onlyOwner
- [Pub] mint #
- [Pub] totalMinted
- [Int] _transfer #
- [Prv] _swap #
  - modifiers: lockSwap
- [Int] _mint #
- [Prv] _toLower

($) = payable function
= non-constant function

Farm functions outline

+ Context
  - [Int] _msgSender
  - [Int] _msgData

+ [Int] IERC165
  - [Ext] supportsInterface

+ ERC165 (IERC165)
  - [Pub] supportsInterface

+ [Int] IAccessControl
  - [Ext] hasRole
  - [Ext] getRoleAdmin
  - [Ext] grantRole #
  - [Ext] revokeRole #
  - [Ext] renounceRole #

+ AccessControl (Context, IAccessControl, ERC165)
  - [Pub] supportsInterface
  - [Pub] hasRole
  - [Pub] getRoleAdmin
  - [Pub] grantRole #
  - [Pub] revokeRole #
  - [Pub] renounceRole #
  - [Int] _setupRole #
  - [Int] _setRoleAdmin #
  - [Prv] _grantRole #
  - [Prv] _revokeRole #

+ Ownable (Context)
  - [Pub] <Constructor> #
  - [Pub] owner
  - [Pub] renounceOwnership #
    - modifiers: onlyOwner
  - [Pub] transferOwnership #
    - modifiers: onlyOwner

+ ReentrancyGuard
  - [Pub] <Constructor> #

+ [Int] IERC20
  - [Ext] totalSupply
  - [Ext] balanceOf
  - [Ext] transfer #

- [Ext] allowance
- [Ext] approve #
- [Ext] transferFrom #

+ [Lib] Address
- [Int] isContract
- [Int] sendValue #
- [Int] functionCall #
- [Int] functionCall #
- [Int] functionCallWithValue #
- [Int] functionCallWithValue #
- [Int] functionStaticCall
- [Int] functionStaticCall
- [Int] functionDelegateCall #
- [Int] functionDelegateCall #
- [Prv] _verifyCallResult

+ [Lib] SafeERC20
- [Int] safeTransfer #
- [Int] safeTransferFrom #
- [Int] safeApprove #
- [Int] safeIncreaseAllowance #
- [Int] safeDecreaseAllowance #
- [Prv] _callOptionalReturn #

+ ERC20 (Context, IERC20)
- [Pub] <Constructor> #
- [Pub] name
- [Pub] symbol
- [Pub] decimals
- [Pub] totalSupply
- [Pub] balanceOf
- [Pub] transfer #
- [Pub] allowance
- [Pub] approve #
- [Pub] transferFrom #
- [Pub] increaseAllowance #
- [Pub] decreaseAllowance #
- [Int] _transfer #
- [Int] _mint #
- [Int] _burn #
- [Int] _approve #
- [Int] _beforeTokenTransfer #

+ ERC20Burnable (Context, ERC20)
- [Pub] burn #
- [Pub] burnFrom #

+ ERC20Capped (ERC20)
  - [Pub] <Constructor> #
  - [Pub] cap
  - [Int] _mint #

+ [Int] IPancakeRouter01
  - [Ext] factory
  - [Ext] WETH
  - [Ext] addLiquidity #
  - [Ext] addLiquidityETH ($)
  - [Ext] removeLiquidity #
  - [Ext] removeLiquidityETH #
  - [Ext] removeLiquidityWithPermit #
  - [Ext] removeLiquidityETHWithPermit #
  - [Ext] swapExactTokensForTokens #
  - [Ext] swapTokensForExactTokens #
  - [Ext] swapExactETHForTokens ($)
  - [Ext] swapTokensForExactETH #
  - [Ext] swapExactTokensForETH #
  - [Ext] swapETHForExactTokens ($)
  - [Ext] quote
  - [Ext] getAmountOut
  - [Ext] getAmountIn
  - [Ext] getAmountsOut
  - [Ext] getAmountsIn

+ [Int] IPancakeRouter02 (IPancakeRouter01)
  - [Ext] removeLiquidityETHSupportingFeeOnTransferTokens #
  - [Ext] removeLiquidityETHWithPermitSupportingFeeOnTransferTokens #
  - [Ext] swapExactTokensForTokensSupportingFeeOnTransferTokens #
  - [Ext] swapExactETHForTokensSupportingFeeOnTransferTokens ($)
  - [Ext] swapExactTokensForETHSupportingFeeOnTransferTokens #

+ GuessItRewards (Ownable, AccessControl)
  - [Pub] <Constructor> #
  - [Ext] <Fallback> ($)
  - [Pub] getTransferRole
  - [Ext] transferRewards #

+ GuessItToken (ERC20Burnable, ERC20Capped, AccessControl, Ownable, ReentrancyGuard)
  - [Pub] <Constructor> #
    - modifiers: ERC20Capped,ERC20
  - [Pub] getMinterRole
  - [Pub] excludeFromFee #
    - modifiers: onlyOwner

  - [Ext] includeInFee #
    - modifiers: onlyOwner
  - [Pub] isExcludedFromFee
  - [Ext] newGame #
    - modifiers: inGameState
  - [Ext] getGame
    - modifiers: notInGameState
  - [Ext] setPrice #
    - modifiers: onlyOwner,inGameState
  - [Ext] getPrice
    - modifiers: notInGameState
  - [Ext] guess #
    - modifiers: inGameState
  - [Pub] claimableRewards
    - modifiers: inGameState
  - [Ext] withdraw #
    - modifiers: inGameState,nonReentrant
  - [Ext] setTransferPercentage #
    - modifiers: onlyOwner
  - [Ext] setRewardsPercentage #
    - modifiers: onlyOwner
  - [Ext] setGuesserPercentage #
    - modifiers: onlyOwner
  - [Pub] mint #
  - [Pub] totalMinted
  - [Int] _transfer #
  - [Prv] _swap #
    - modifiers: lockSwap
  - [Int] _mint #
  - [Prv] _toLower

+ [Int] IPancakePair
  - [Ext] name
  - [Ext] symbol
  - [Ext] decimals
  - [Ext] totalSupply
  - [Ext] balanceOf
  - [Ext] allowance
  - [Ext] approve #
  - [Ext] transfer #
  - [Ext] transferFrom #
  - [Ext] DOMAIN_SEPARATOR
  - [Ext] PERMIT_TYPEHASH
  - [Ext] nonces
  - [Ext] permit #
  - [Ext] MINIMUM_LIQUIDITY
  - [Ext] factory

  - [Ext] token0
  - [Ext] token1
  - [Ext] getReserves
  - [Ext] price0CumulativeLast
  - [Ext] price1CumulativeLast
  - [Ext] kLast
  - [Ext] mint #
  - [Ext] burn #
  - [Ext] swap #
  - [Ext] skim #
  - [Ext] sync #
  - [Ext] initialize #

+ [Int] IWETH
  - [Ext] transfer #

+ GuessItFarm (Ownable, AccessControl, ReentrancyGuard)
  - [Pub] <Constructor> #
  - [Ext] getPoolInfo
  - [Ext] add #
    - modifiers: onlyOwner
  - [Ext] set #
    - modifiers: onlyOwner
  - [Pub] getMultiplier
  - [Ext] getPendingNative
  - [Pub] massUpdatePools #
  - [Pub] updatePool #
  - [Ext] deposit #
    - modifiers: nonReentrant
  - [Prv] max
  - [Prv] min
  - [Ext] withdraw #
    - modifiers: nonReentrant
  - [Ext] emergencyWithdraw #
    - modifiers: nonReentrant
  - [Int] safeNativeTransfer #
  - [Prv] _distributeDepositFee #
  - [Prv] _getNativeFinished
  - [Prv] _getRewardBlock
  - [Prv] _removeLiquidityAndSwap #
  - [Prv] _swap #

($) = payable function
= non-constant function

Issues Checking Status

№	Issue description.	Checking status
1	Compiler errors.	Passed
2	Race conditions and Reentrancy. Cross-function race conditions.	Passed
3	Possible delays in data delivery.	Passed
4	Oracle calls.	Passed
5	Front running.	Passed
6	Timestamp dependence.	Passed
7	Integer Overflow and Underflow.	Passed
8	DoS with Revert.	Passed
9	DoS with block gas limit.	Low issues
10	Methods execution permissions.	Passed
11	Economy model of the contract.	Passed
12	The impact of the exchange rate on the logic.	Passed
13	Private user data leaks.	Passed
14	Malicious Event log.	Passed
15	Scoping and Declarations.	Passed
16	Uninitialized storage pointers.	Passed
17	Arithmetic accuracy.	Passed
18	Design Logic.	Passed
19	Cross-function race conditions.	Passed
20	Safe Open Zeppelin contracts implementation and usage.	Passed
21	Fallback function security.	Passed

Security Issues

High Severity Issues

No high severity issues found.

Medium Severity Issues

No medium severity issues found.

Low Severity Issues

1. `add` function issue

Issue:

If some LP token is added to the contract twice using function add, then the total amount of reward `nativeReward` in function `updatePool` will be incorrect.

Recommendation:

Add the mapping from address to bool and check that same address will not be added twice.

Owner privileges

- Owner of the GuessItToken contract can change the price.
- Owner of the GuessItToken contract can change the transfer percentage in the range 950 - 990.
- Owner of the GuessItToken contract can change the rewards percentage in the range 300 - 1000.
- Owner of the GuessItToken contract can change the guesser percentage in the range 10-100.
- Accounts with the minter role can mint tokens up to cap.
- Owner can add the pools with big lockup periods so the users will not be able to withdraw their funds, only emergency withdraw will work.

Conclusion

Smart contracts do not contain high severity issues!

Techrate note:
Please check the disclaimer above and note, the audit makes no statements or warranties on business model, investment attractiveness or code sustainability. The report is provided for the only contract mentioned in the report and does not include any other potential contracts deployed by Owner.