Isa Isaev

I'm an enthusiastic software developer with a track record in application development and a versatile skill set in programming languages including C++, C#, Java, Python, JavaScript. During my downtime, I enjoy exploring game design and developing games in Unity. I'm eager to continuously expand my knowledge and skills, and I look forward to contributing to and growing within your team.

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Projects

2D Procedural Dungeon Crawler Game   June 2022 - Present

Developed a 2D dungeon crawler game in Unity where you overcome a series of levels and reach the end. As you traverse the levels, you will slay enemies, loot gear and earn experience to improve your character and learn new skills. Implemented features include Procedural Level Generation, Inventory and Item System, Interactive Environment, etc.

Collaborative Brainstorming Platform   September 2023 - August 2024

Developed a fully functional and interactive website designed as a virtual social space for collaborative brainstorming. The platform allows users to organize, annotate, share, and create ideas together, featuring teleconferencing functionalities, office suites with simultaneous content editing, and social tools for creating and managing communities.

- Designed the website's user interface and overall look.
- Served as a front-end developer using the JavaScript React library.
- Worked on the responsiveness of the website to accommodate devices of different screen dimensions.
- Collaborated on back-end systems and assisted with project documentation.

Work Experience

IT Specialist   January 2020 - September 2023
RBA Investments - FZ-Dubai

- Installed, configured, and maintained computers, CCTV systems, printers, and other hardware devices. Installed and updated software applications, performed software patches, and ensured systems are up to date.
- Diagnosed and resolved hardware, software, and network issues reported by company staff. Provided technical assistance to help the staff solve problems with their computers, devices, or applications.
- Provided training to employees on using software applications, security best practices, and other IT-related topics.

Private Tutor   January 2024 - Present
Unitors-Dubai

- Taught Computer Science, Programming Languages, Mathematics, Physics
- Developed personalized lesson plans tailored to individual students needs, helping them grasp complex topics more effectively.
- Utilized interactive teaching methods to cover and reinforce difficult topics in an engaging manner, improving students understanding and problem solving.

Skills

Programming Languages
Python, C++, C#, Java, Javascript, HTML5, CSS3, SQL, React

Tools and Frameworks
Unity, Unreal Engine, Aseprite, React, MySQL

Education

Heriot-Watt University
Bachelor's degree in Computer Science