

# What's New

Release Date	Aug 31, 2022
SDK Version	1.8.10
Summary	Introduced capability  • to connect BlockID wallet to DApps (decentralised application)  • for transaction signing  • for personal signing

# Prerequisites

- 1. WalletConnect Project ID
  - a. Register a project into the cloud application
     (<a href="https://cloud.walletconnect.com/app">https://cloud.walletconnect.com/app</a>) to get Project ID with your project
  - b. The project ID allows you to start using the relay network immediately, and is needed during SDK initialization



# **Assumptions**

This document provides detailed information about the dependencies, classes, methods, etc. introduced w.r.t. Wallet Connect Signing (Transaction and Personal) feature only.

Refer below SDK documentation for more details.

- Overview:
   <a href="https://developer.1kosmos.com/devportal/docs/mobile-sdk/overview">https://developer.1kosmos.com/devportal/docs/mobile-sdk/overview</a>
- Integration Guide:
   <a href="https://developer.1kosmos.com/devportal/docs/mobile-sdk/android/integration-guide">https://developer.1kosmos.com/devportal/docs/mobile-sdk/android/integration-guide</a>
- 3. API Reference: https://developer.1kosmos.com/devportal/docs/mobile-sdk/android/api-reference



# **Integration Changes**

### **Android Studio**

- Android Studio Bumblebee (Android SDK 13) is used to build this version of the BlockID SDK.
- 2. It is recommended to use the same version for your application development.

# **Java Compatibility**

The SDK is not binary compatible with applications that target lower than Java 11. In order to use this and future releases, you must upgrade applications to target Java 11.

```
compileOptions {
   sourceCompatibility JavaVersion.VERSION_11
   targetCompatibility JavaVersion.VERSION_11
}
```

# **Proguard Rules**

Add below proguard rules.

```
-keep class com.walletconnect.sign.**{* ;}
-keep class net.sqlcipher.** { *; }
-keep class net.sqlcipher.database.** { *; }
```



# Gradle Dependencies - Project Level

Update below gradle build tool version.

```
classpath 'com.android.tools.build:gradle:7.2.1'
```

# Gradle Dependencies - App Level

Add below configuration to resolve bouncycastle conflicts

```
configurations.all {
  resolutionStrategy.eachDependency { DependencyResolveDetails details ->
    if (details.requested.group == 'org.bouncycastle') {
        details.useTarget 'org.bouncycastle:bcprov-jdk15to18:1.70'
    }
  }
}
```

Update below dependencies in app level build.gradle file

```
// GSON
implementation 'com.google.code.gson:gson:2.9.0'

// Secure shared preference
implementation 'androidx.security:security-crypto:1.1.0-alpha03'

// Wallet
implementation 'org.web3j:core:4.8.7-android'

// Generate Mnemonics
implementation('org.bitcoinj:bitcoinj-core:0.16.1')
```



#### // Annotation

implementation 'org.jetbrains:annotations:23.0.0'

#### // Base32 encode/decode

implementation 'commons-codec:commons-codec:1.11'

#### // Passport scan

```
implementation('org.jmrtd:jmrtd:0.7.32') {
  exclude module: 'bcprov-jdk15on'
  exclude module: 'bctls-jdk15on'
}
```

#### // MFC scanner

implementation 'net.sf.scuba:scuba-sc-android:0.0.23' implementation 'com.madgag.spongycastle:prov:1.58.0.0'

#### // CameraX

implementation 'androidx.camera:camera-camera2:1.2.0-alpha03' implementation 'androidx.camera:camera-lifecycle:1.2.0-alpha03' implementation 'androidx.camera:camera-view:1.2.0-alpha03'

#### // LiveID

implementation 'com.google.android.gms:play-services-mlkit-face-detection:17.0.1'

#### // Text recognition

implementation 'com.google.android.gms:play-services-mlkit-text-recognition:18.0.0'

#### // Barcode scanning

implementation 'com.google.mlkit:barcode-scanning:17.0.2'

#### // Opencv



implementation 'com.quickbirdstudios:opencv:4.5.3.0'

Add new dependencies in app level build.gradle file

#### // Wallet connect

implementation 'com.walletconnect:WalletConnectKotlinV2:2.0.0-rc.2'

#### // Web3

implementation("org.web3j:utils:5.0.0")

#### // Coroutines

implementation 'org.jetbrains.kotlinx:kotlinx-coroutines-android:1.6.1'



# Class Reference

### WalletConnectHelper

A singleton class that provides applications to

- Connect BlockID SDK wallet to DApps
- Transaction signing
- Personal signing

**Note**: The SDK must be initialized and ready before using the WalletConnectHelper class.

### **Method Summary**

#### public static WalletConnectHelper getInstance()

Description: Creates and returns a singleton instance of the WalletConnectHelper class.

public void initialize(@NonNull Application application, @NonNull String projectID, @NonNull Sign.Model.AppMetaData metadata, @NonNull WalletConnectCallback callback)

Description: Initializes the object based on given project id and application metadata.

#### public void connect(@NonNull String uri)

Description: Connect a client with a URI generated by the proposer.

public void approveConnection(@NonNull Sign.Model.SessionProposal



#### sessionProposal)

*Description:* Approves the requested session. A session is created between the proposer and responder.

public void rejectConnection(@NonNull Sign.Model.SessionProposal
sessionProposal)

Description: Rejects the requested session.

public void approveSession(@NonNull Sign.Model.SessionRequest sessionRequest)

Description: Signs the transaction for a given session. Allowed methods are eth\_signTransaction and personal\_sign in the SessionRequest object.

public void rejectSession(@NonNull Sign.Model.SessionRequest
sessionRequest)

Description: Rejects the transaction for a given session.

public List<Sign.Model.Session> getActiveSessions()

Description: Returns list of active sessions.

public void disconnect(@Nonnull Sign.Model.Session session)

Description: Disconnect the given active session.



# Interface Reference

### WalletConnectCallback

Defines methods for callback events related to wallet connect/ disconnect, transaction and personal signing requests.

### **Method Summary**

#### void onConnectionStateChange(Sign.Model.ConnectionState connectionState)

*Description*: A callback method to indicate the change in the proposer's connection state.

#### void onSessionProposal(Sign.Model.SessionProposal sessionProposal)

Description: A callback method to indicate that the proposer has sent a connection (pairing) request.

#### void onSessionRequest(Sign.Model.SessionRequest sessionRequest)

Description: A callback method triggered when a signing request (transaction, personal) is received.

# void onSessionSettleResponse(Sign.Model.SettledSessionResponse.Result settleSessionResponse)

Description: A callback method indicating if there is change in the active session list.

void onSessionDisconnect(Sign.Model.DeletedSession deletedSession)



Description: A callback method triggered when the active session is disconnected.

void onError(Sign.Model.Error error)

Description: A callback method triggered when there is an error.