



NOTE: This burndown chart contained the story points for ALL cards in the product backlog.

From what is shown, the velocity of the graph is slow, with a higher velocity towards the end of the sprint. The reasoning was due to the high workload from other courses as the semester approaches the end, as well as multiple members choosing to study for the term test over prioritizing the project. There were many stories that included miscellaneous features that were not able to be completed during the project, hence why 178 points still remain.