

Data Structures I: Stacks and Queues



Disclaimer: Keep alcohol out of the hands of minors.

- 60ml gin
- 10ml vermouth
- 1 olive





<https://www.youtube.com/watch?v=NJarxpYyoFI>

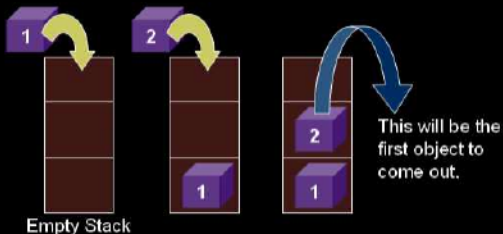
	insertFirst	insert(i)	deleteFirst	delete(i)	get(i)
ArrayList	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(1)$
LinkedList	$O(1)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$

Table: Complexity analysis of the operations of LinkedList and ArrayList.

- Methods for both `LinkedList` and `ArrayList` are the same, but implementations are different.
- `LinkedList` is more efficient for insertion and `ArrayList` is more efficient for random access.

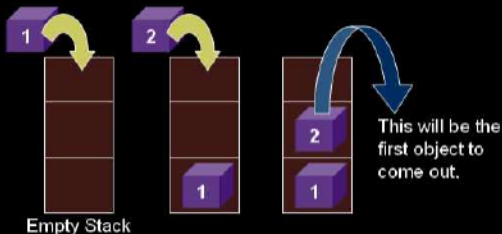
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- A stack allows access to only the last item inserted.
- If you remove this item, then you can access the next-to-last item inserted



<http://www.codeproject.com/KB/dotnet/Stacks/Stack.jpg>

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<http://visualgo.net/list.html>

- 1 Check whether parentheses, braces, and brackets are balanced in a computer program source file.
- 2 Help traverse the nodes of a tree.
- 3 Search vertices of a graph
- 4 Most microprocessors use a stack-based architecture.
- 5 Some calculators use a stack-based architecture.

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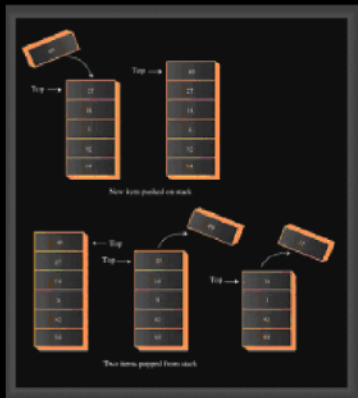


Figure: Operation of the StackX class methods. Taken from [Laf98].


```
class StackX
{
public StackX(int size);
public void push(int j);
public double pop();
public double peek();
public boolean isEmpty();
public boolean isFull();
}
```

Using stack to reverse

Problem: Reverse a string

H	E	L	L	O	\0
0	1	2	3	4	5

```
void Reverse(char *C,int n)
{
    stack<char> S;
    //loop for push
    for(int i=0;i<n;i++){
        S.push(C[i]);
    }
    //loop for pop
    for(int i =0;i<n;i++){
        C[i] = S.top();
        S.pop();
    }
}
```

mycodeschool.com

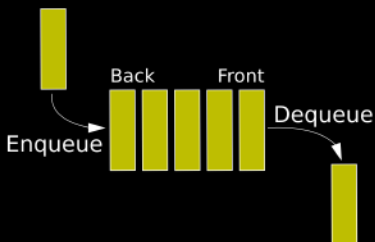
Figure: Reverse a string using a Stack. Taken from mycodeschool.com.



<https://www.youtube.com/watch?v=hNP72Jd0IgY>

```
String str = "hola";  
Stack<String> stack=new Stack<String>();  
for (int i=0;i<str.length();i++)  
    stack.push(str.substring(i,i+1));  
String strrev = "";  
while(!stack.isEmpty())  
    strrev += stack.pop();
```

- In a queue, the first item inserted is the first to be removed



Taken from Wikipedia



<http://visualgo.net/list.html>

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 - Examples include CPU scheduling, Disk Scheduling...
 - When data is transferred asynchronously between two processes
 - Examples include IO Buffers, pipes, file IO, TCP/IP...

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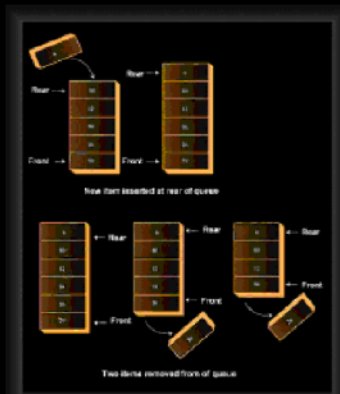


Figure: Operation of the Queue class methods. Taken from [Laf98].

```
class Queue
{
public Queue(int s)
public void insert(int j)
public int remove()
public int peekFront()
public boolean isEmpty()
public boolean isFull()
public int size()
}
```

```
Queue queue = new LinkedList();  
//exception could be thrown  
queue.add("item1");  
//no exceptions thrown  
queue.offer("Item3");  
//Removes the first item  
System.out.println(queue.remove());  
//may returns false.  
System.out.println(queue.poll());  
//may return a null value  
System.out.println(queue.peek());
```

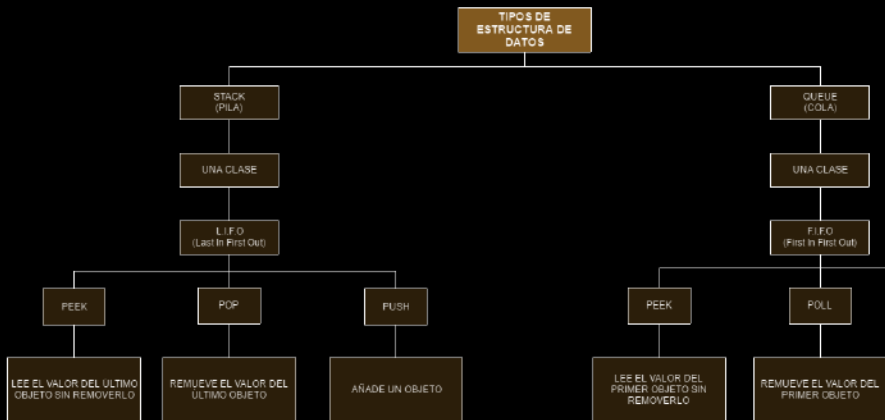
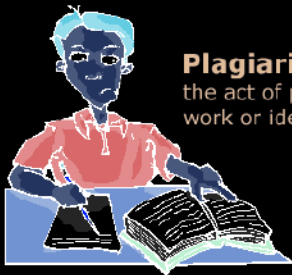


Figure: Mapa conceptual. Contribución de Camilo Villa.

- A **stack** is also called “Last in, first out” (LIFO).
- A **queue** is also called “First in, first out” (FIFO).

- Please check the slides after class to learn how to reference images, trademarks, videos and fragments of code.
- Avoid plagiarism



Plagiarism:

the act of presenting another's work or ideas as your own.

Figure: Figure about plagiarism, University of Malta [Uni09]



Robert Lafore.

Data Structures and Algorithms in Java.

QUE; 1 edition (8 November 2002), 1998.



University of Malta.

Plagiarism — The act of presenting another's work or ideas as your own, 2009.

[Online; accessed 29-November-2013].

- Stacks and Queues
 - Mitchell Waite. Data Structures and Algorithms in Java. Chapter 4.

