CYCLIC REDUNDANCY CHECK

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
int main() {
       int i,j,keylen,msglen;
       char input[100], key[30],temp[30],quot[100],rem[30],key1[30],flag=0;
       printf("Enter Data: ");
       gets(input);
       printf("Enter Key: ");
       gets(key);
       keylen=strlen(key);
       msglen=strlen(input);
       strcpy(key1,key);
       for (i=0;i< keylen-1;i++) {
               input[msglen+i]='0';
       }
       for (i=0;i<keylen;i++)
        temp[i]=input[i];
       for (i=0;i<msglen;i++) {
               quot[i]=temp[0];
               if(quot[i]=='0')
                for (j=0;j<keylen;j++)
                key[j]='0'; else
                for (j=0;j<keylen;j++)
                key[j]=key1[j];
               for (j=keylen-1;j>0;j--) {
                       if(temp[j]==key[j])
                        rem[j-1]='0'; else
                        rem[j-1]='1';
               }
               rem[keylen-1]=input[i+keylen];
               strcpy(temp,rem);
       }
       strcpy(rem,temp);
        printf("\nQuotient is ");
       for (i=0;i<msglen;i++)
        printf("%c",quot[i]);
        printf("\n crc is ");
       for (i=0;i<keylen-1;i++)
        printf("%c",rem[i]);
        printf("\nFinal data is: ");
       for (i=0;i<msglen;i++)
```

```
printf("%c",input[i]);
  for (i=0;i<keylen-1;i++)
    printf("%c",rem[i]);
  getch();

for(i=0;i<keylen-1;i++)
{
    if(rem[i]=='1')
    flag=1;
    else
     flag=0;
}

if(flag==0)
    printf("\n no error");
else
    printf("\n error is detected");

return 0;</pre>
```

C:\Users\jckar\Documents\crc1.exe

}