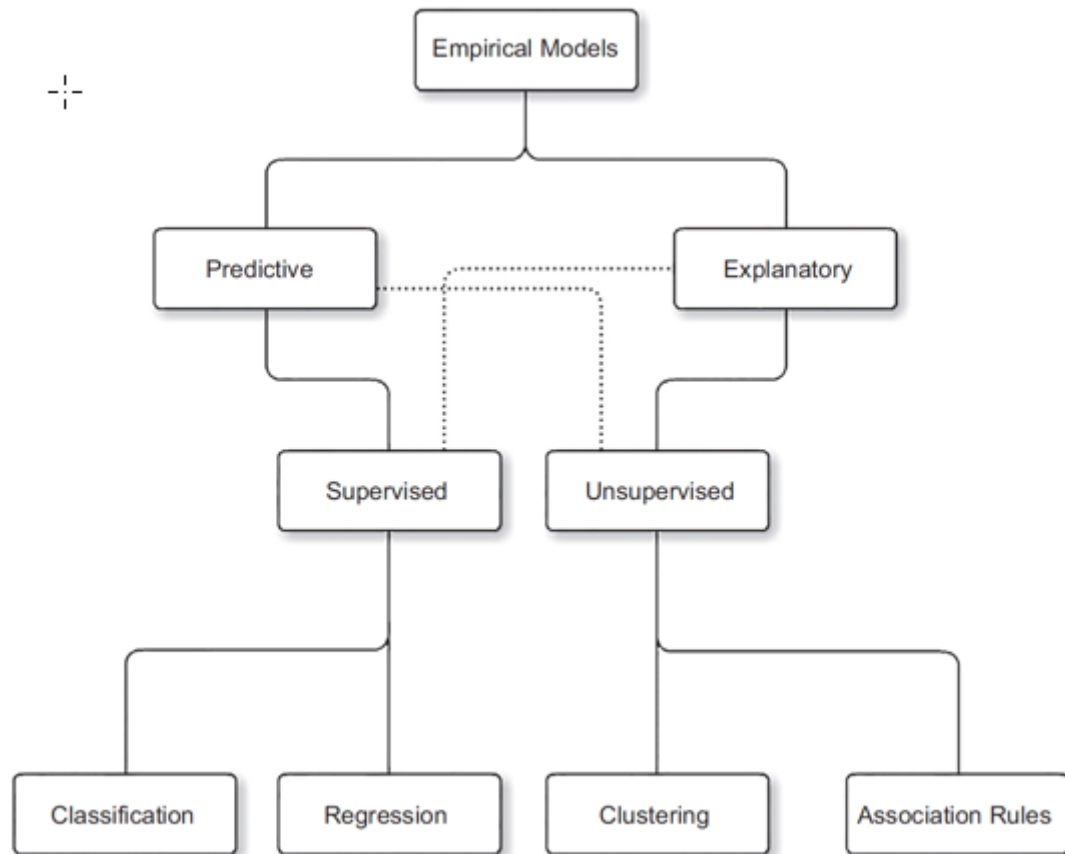


The background of the slide is an abstract composition. It features a series of thick, dark, wavy lines that sweep across the frame from the top left towards the bottom right. These lines are layered over a light gray background that contains a grid of faint, semi-transparent numbers (0-9) scattered across it. The overall aesthetic is modern and technical, suggesting data or mathematics.

4. Classification

Models



Classification

Target variable is categorical. Predictors could be of any data type.

Algorithms

Decision Trees

Rule induction

kNN

Naive Bayesian

Neural Networks

Support Vector Machines



Ensemble Meta Models

Decision Trees



Decision Trees

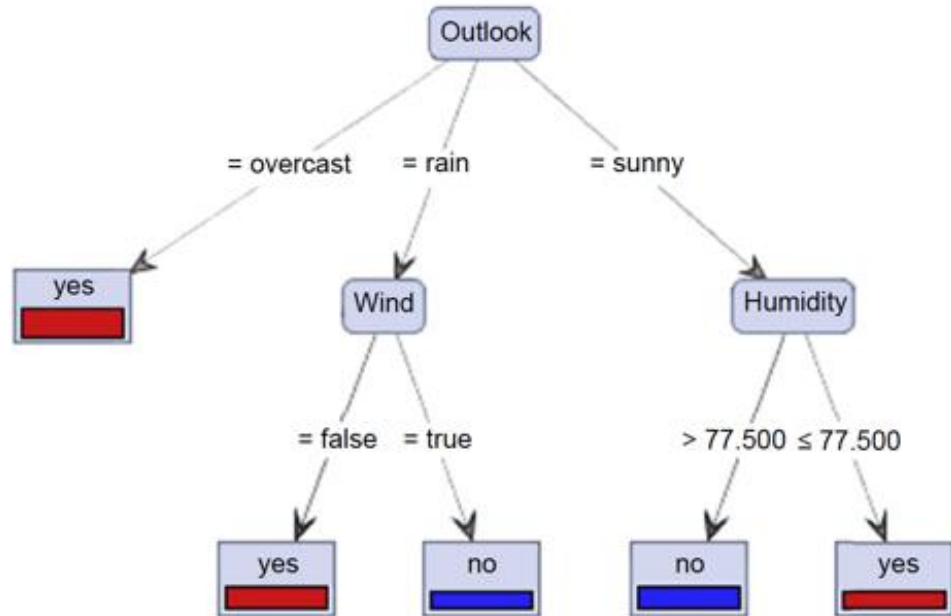
Predictors / Attributes

Target / Class

Outlook	Temperature	Humidity	Windy	Play
sunny	85	85	FALSE	no
sunny	80	90	TRUE	no
overcast	83	78	FALSE	yes
rain	70	96	FALSE	yes
rain	68	80	FALSE	yes
rain	65	70	TRUE	no
overcast	64	65	TRUE	yes
sunny	72	95	FALSE	no
sunny	69	70	FALSE	yes
rain	75	80	FALSE	yes
sunny	75	70	TRUE	yes
overcast	72	90	TRUE	yes
overcast	81	75	FALSE	yes
rain	71	80	TRUE	no

Decision Tree

Outlook	Temperature	Humidity	Windy	Play
sunny	85	85	FALSE	no
sunny	80	90	TRUE	no
overcast	83	78	FALSE	yes
rain	70	96	FALSE	yes
rain	68	80	FALSE	yes
rain	65	70	TRUE	no
overcast	64	65	TRUE	yes
sunny	72	95	FALSE	no
sunny	69	70	FALSE	yes
rain	75	80	FALSE	yes
sunny	75	70	TRUE	yes
overcast	72	90	TRUE	yes
overcast	81	75	FALSE	yes
rain	71	80	TRUE	no



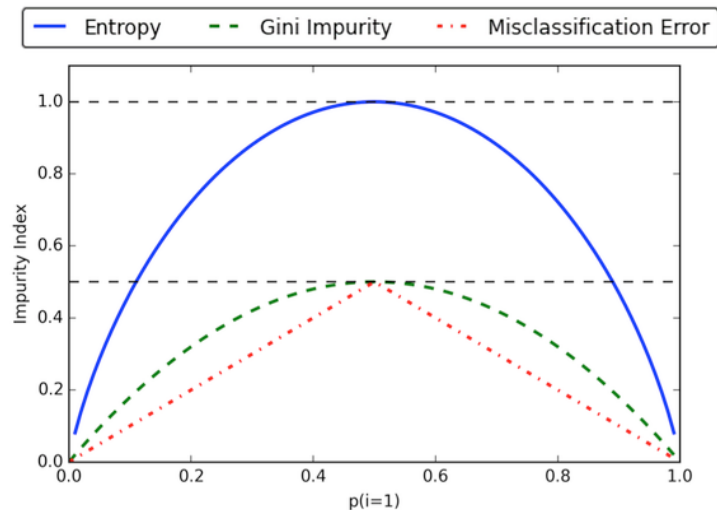
Measure of impurity

Every split tries to make child node more pure.

Gini impurity

Information Gain (Entropy)

Misclassification Error



Rule Induction



Tree to Rules

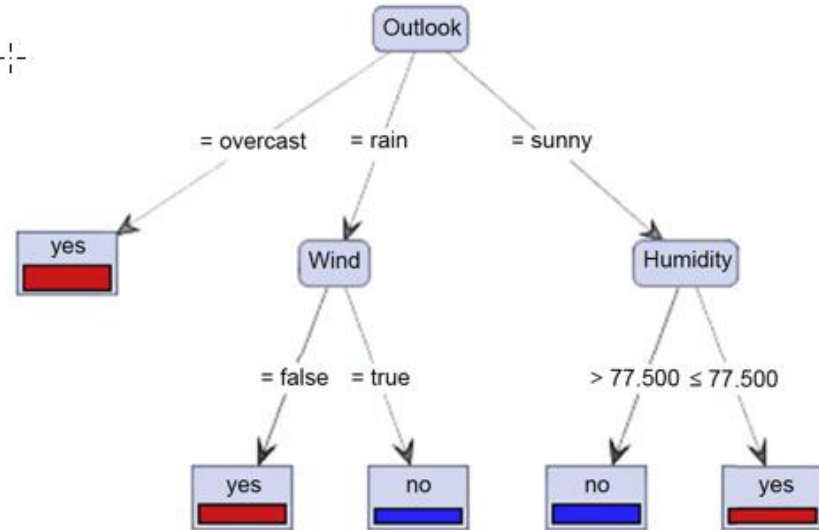
Rule 1: if (Outlook = overcast) then yes

Rule 2: if (Outlook = rain) and (Wind = false) then yes

Rule 3: if (Outlook = rain) and (Wind = true) then no

Rule 4: if (Outlook = sunny and (Humidity > 77.5) then no

Rule 5: if (Outlook = sunny and (Humidity \leq 77.5) then yes



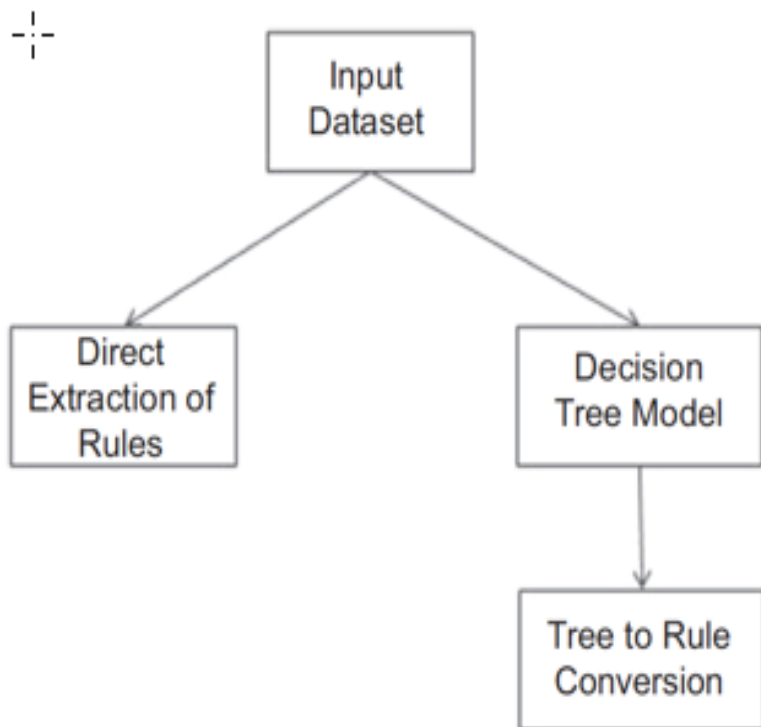
Rules

$$R = \{ r_1 \cap r_2 \cap r_3 \cap \dots r_k \}$$

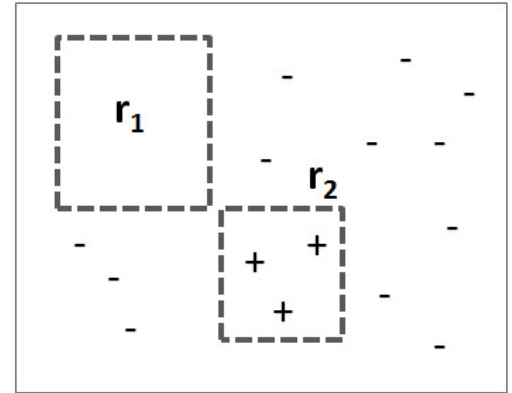
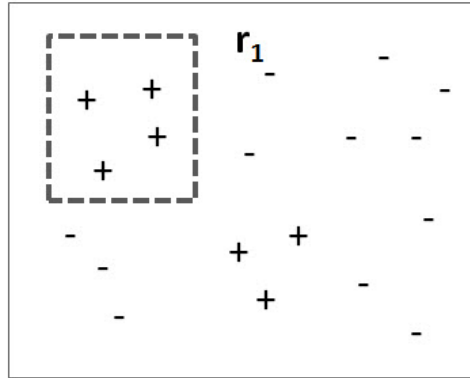
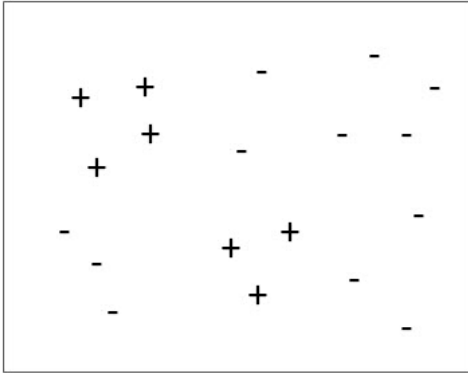
Where k is the number of disjuncts in a rule set. Individual disjuncts can be represented as

$r_i = (\text{antecedent or condition}) \text{ then } (\text{consequent})$

Approaches



Sequential covering

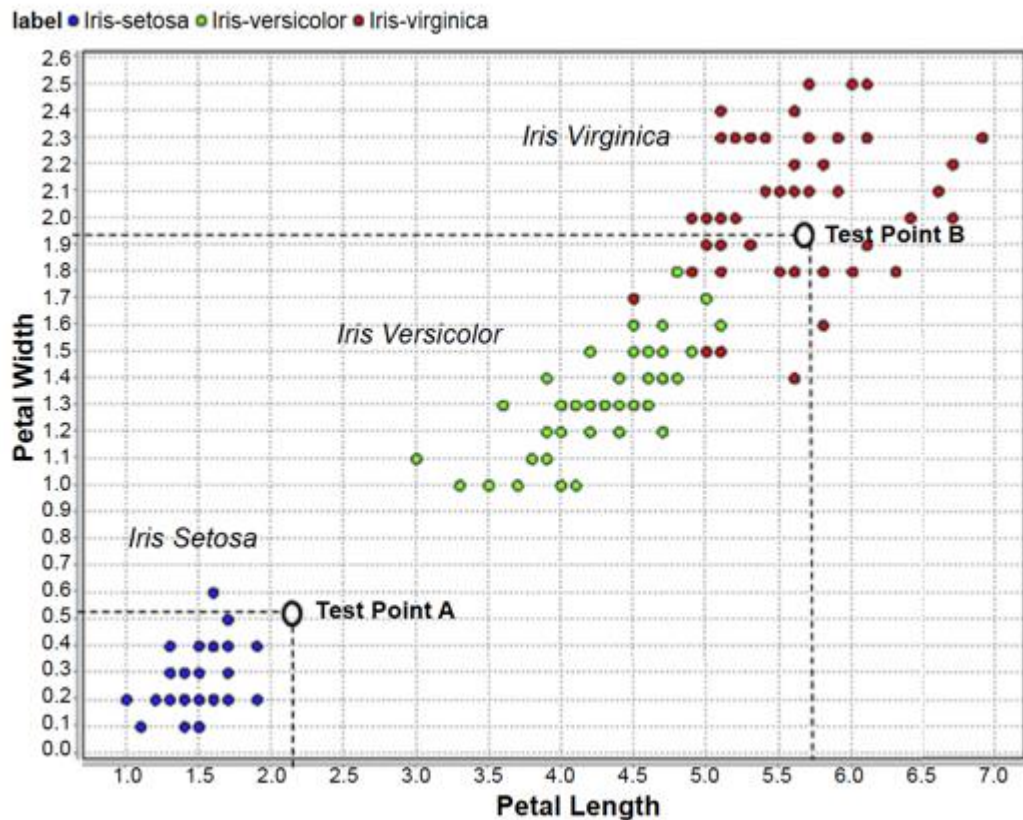


$$\text{Rule accuracy } A(r_i) = \frac{\text{Correct records covered by rule}}{\text{All records covered by the rule}}$$

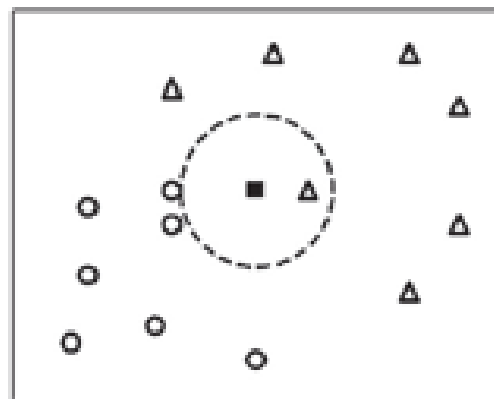
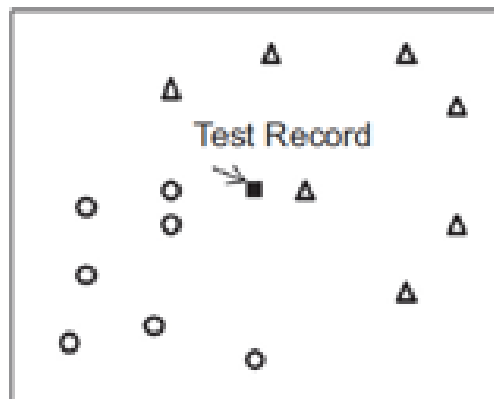
K Nearest Neighbors



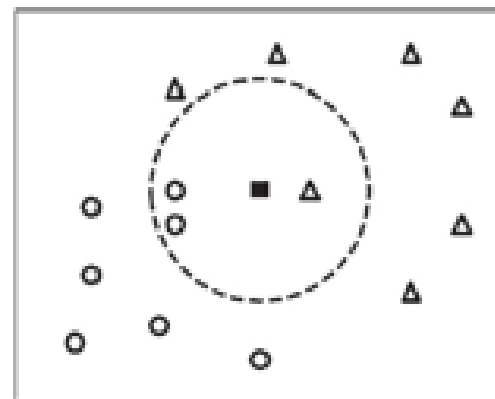
Guess the species for A and B



KNN



K=1 Predicted Class is
triangle



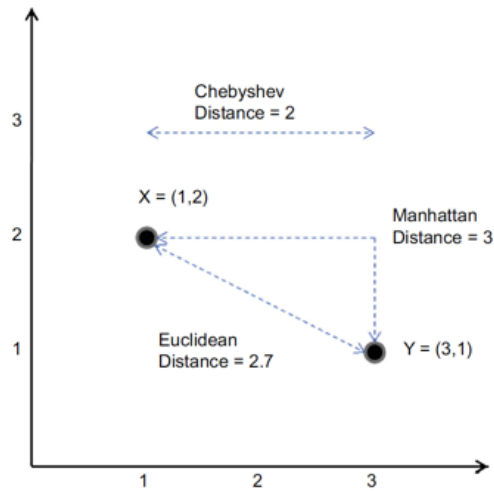
K=3 Predicted Class is
circle

Measure of Proximity

Distance

$$\text{Distance } d = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2}$$

$$\text{Distance } d = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2 + \dots + (x_n - y_n)^2}$$



Measure of Proximity

Correlation similarity

$$\text{Correlation } (X, Y) = \frac{s_{xy}}{s_x \cdot s_y}$$

Simple matching coefficient

$$\text{Simple matching coefficient (SMC)} = \frac{\text{matching occurrences}}{\text{total occurrences}}$$

Jaccard Similarity

$$\text{Jaccard coefficient} = \frac{\text{common occurrences}}{\text{total occurrences}}$$

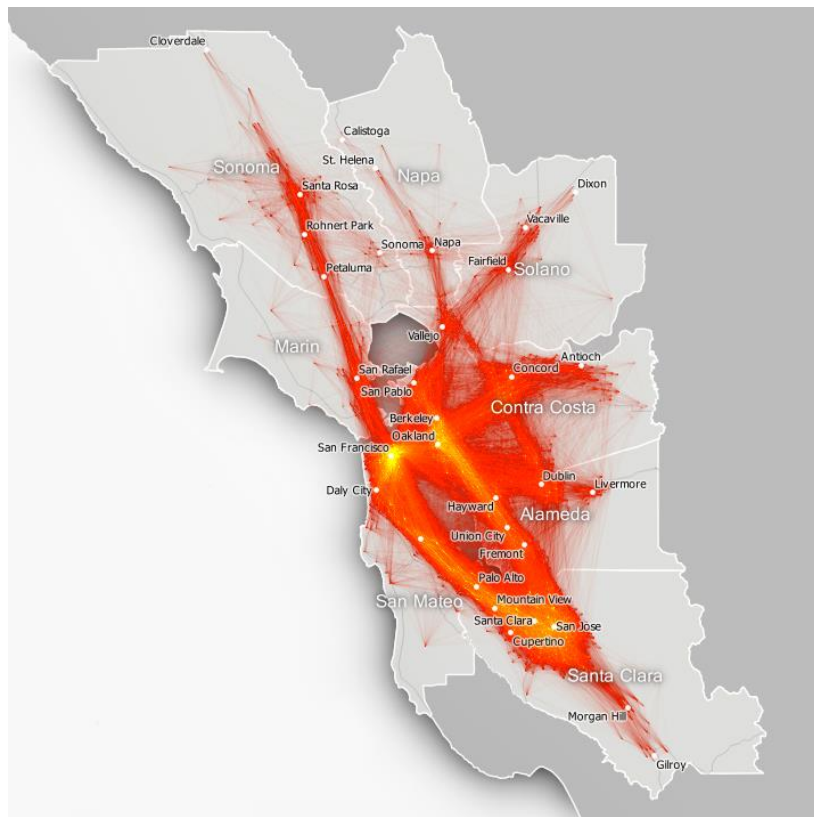
Cosine similarity

$$\text{Cosine similarity } (|X, Y|) = \frac{x \cdot y}{\|x\| \|y\|}$$

NAÏVE BAYESIAN



Predict your commute time



Bayes' theorem

Diagram illustrating Bayes' theorem with labels and arrows:

- Posterior probability** points to $P(Y|X)$.
- Probability of the outcome** points to $P(Y)$.
- Class conditional probability** points to $P(X|Y)$.
- Probability of the conditions** points to $P(X)$.

$$P(Y|X) = \frac{P(Y) * P(X|Y)}{P(X)}$$

Data set

Table 4.4 Golf Data Set with Modified Temperature and Humidity Attributes

No.	Temperature X_1	Humidity X_2	Outlook X_3	Wind X_4	Play (Class Label) Y
1	high	med	sunny	false	no
2	high	high	sunny	true	no
3	low	low	rain	true	no
4	med	high	sunny	false	no
5	low	med	rain	true	no
6	high	med	overcast	false	yes
7	low	high	rain	false	yes
8	low	med	rain	false	yes
9	low	low	overcast	true	yes
10	low	low	sunny	false	yes
11	med	med	rain	false	yes
12	med	low	sunny	true	yes
13	med	high	overcast	true	yes
14	high	low	overcast	false	yes

Class conditional probability

Class Conditional Probability of Temperature		
Temperature (X_1)	$P(X_1 Y = \text{no})$	$P(X_1 Y = \text{yes})$
high	2/5	2/9
med	1/5	3/9
low	2/5	4/9

Conditional Probability of Humidity, Outlook, and Wind		
Humidity (X_2)	$P(X_1 Y = \text{no})$	$P(X_1 Y = \text{yes})$
high	2/5	2/9
low	1/5	4/9
med	2/5	3/9
Outlook (X_3)	$P(X_1 Y = \text{no})$	$P(X_1 Y = \text{yes})$
overcast	0/5	4/9
Rain	2/5	3/9
sunny	3/5	2/9
Wind (X_4)	$P(X_1 Y = \text{no})$	$P(X_1 Y = \text{yes})$
false	2/5	6/9
true	3/5	3/9

Test record

Table 4.7 Test Record					
No.	Temperature X_1	Humidity X_2	Outlook X_3	Wind X_4	Play (Class Label) Y
Unlabeled Test	high	low	sunny	false	?

Calculation of posterior probability P(Y/X)

$$\begin{aligned}P(Y = \text{yes}|X) &= \frac{P(Y) * \prod_{i=1}^n P(X_i|Y)}{P(X)} \\&= P(Y = \text{yes}) * \{P(\text{Temp} = \text{high}|Y = \text{yes}) * P(\text{Humidity} = \text{low}|Y = \text{yes}) * \\&\quad P(\text{Outlook} = \text{sunny}|Y = \text{yes}) * P(\text{Wind} = \text{false}|Y = \text{yes})\} / P(X) \\&= 9/14 * \{2/9 * 4/9 * 2/9 * 6/9\} / P(X) \\&= 0.0094 / P(X) \\P(Y = \text{no}|X) &= 5/14 * \{2/5 * 4/5 * 3/5 * 2/5\} \\&= 0.0274 / P(X)\end{aligned}$$

We normalize both the estimates by dividing both by (0.0094 + 0.027) to get

$$\text{Likelihood of (Play = yes)} = \frac{0.0094}{0.0274 + 0.0094} = 26\%$$

$$\text{Likelihood of (Play = no)} = \frac{0.0274}{0.0274 + 0.0094} = 74\%$$

Issues

Incomplete training set -> Use laplace correction

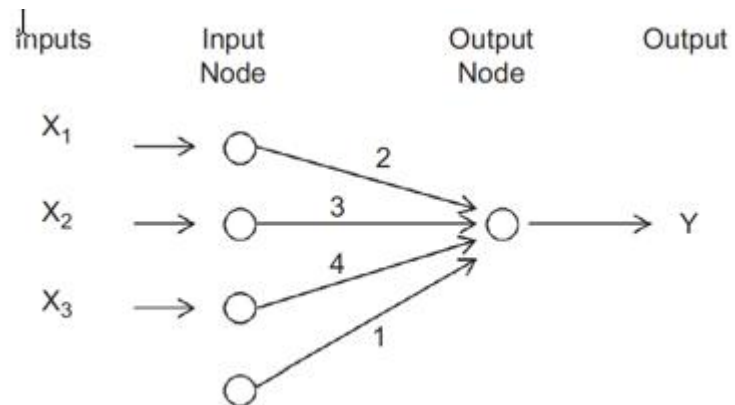
Continuous numeric attributes -> Use Probability density function

Attributes independence -> remove correlated attributes

NEURAL NETWORKS

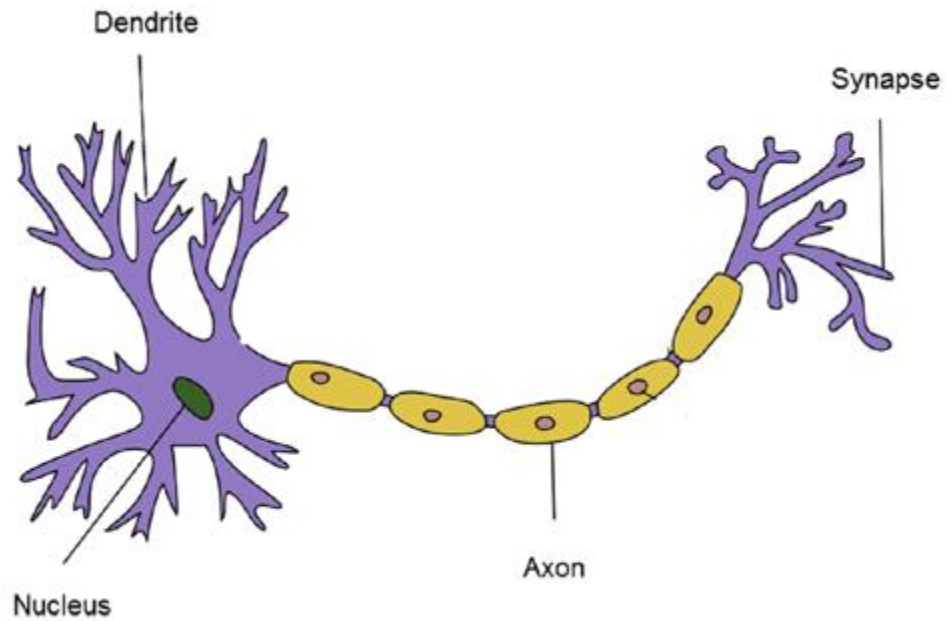


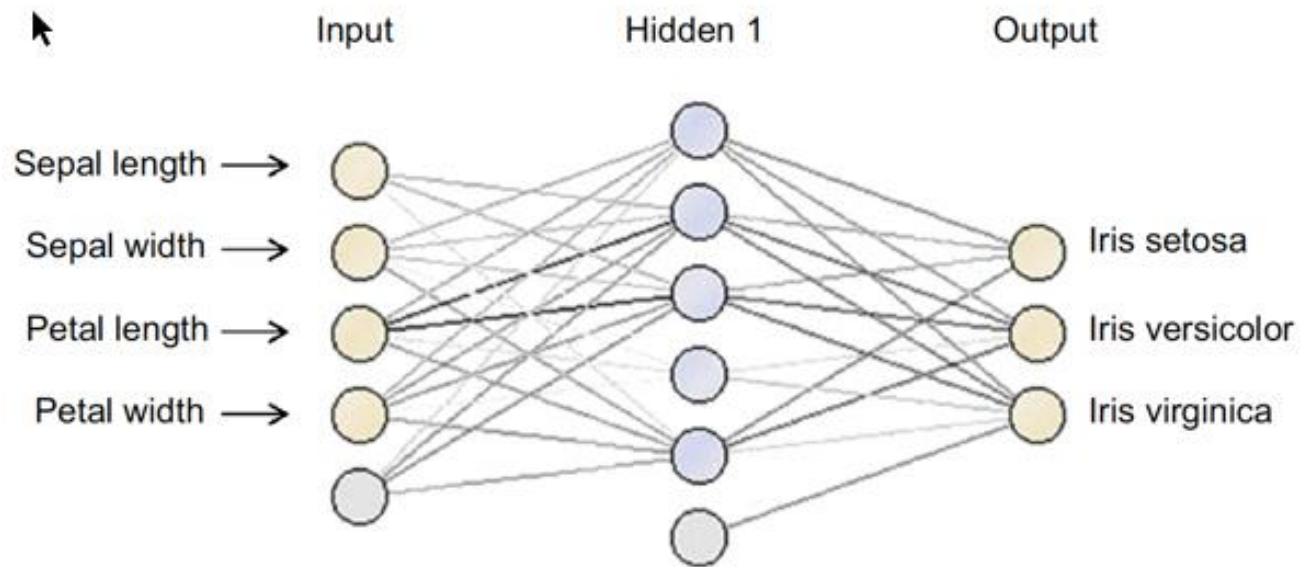
Model

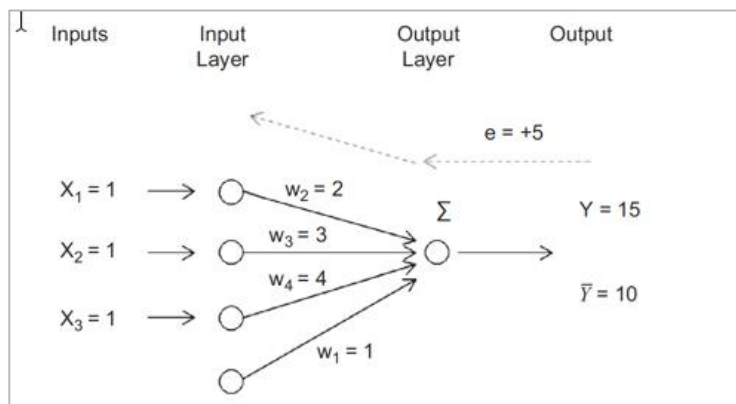
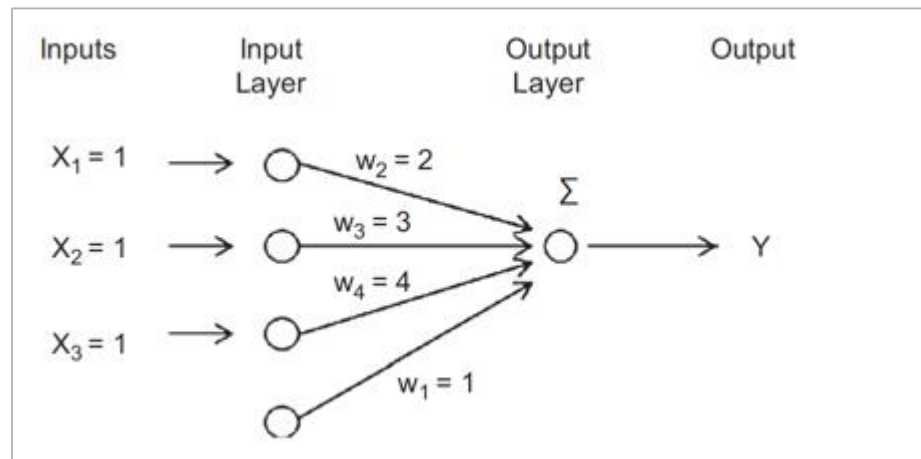
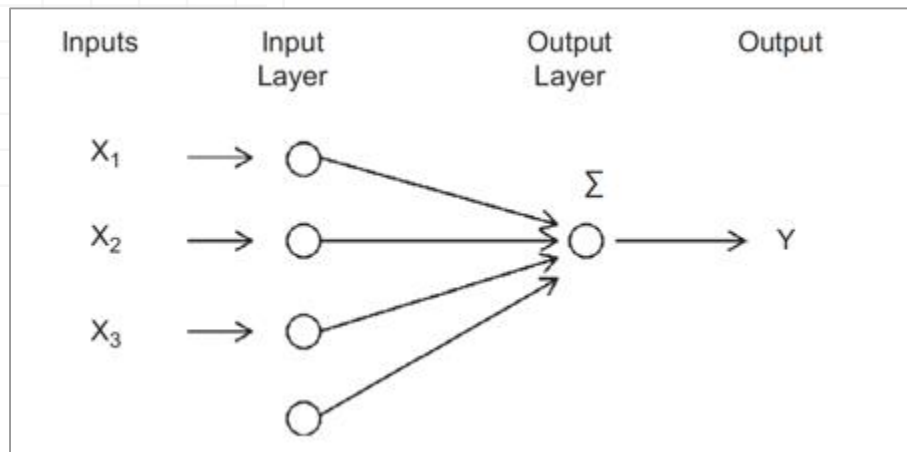


$$Y = 1 + 2X_1 + 3X_2 + 4X_3$$

Neurons



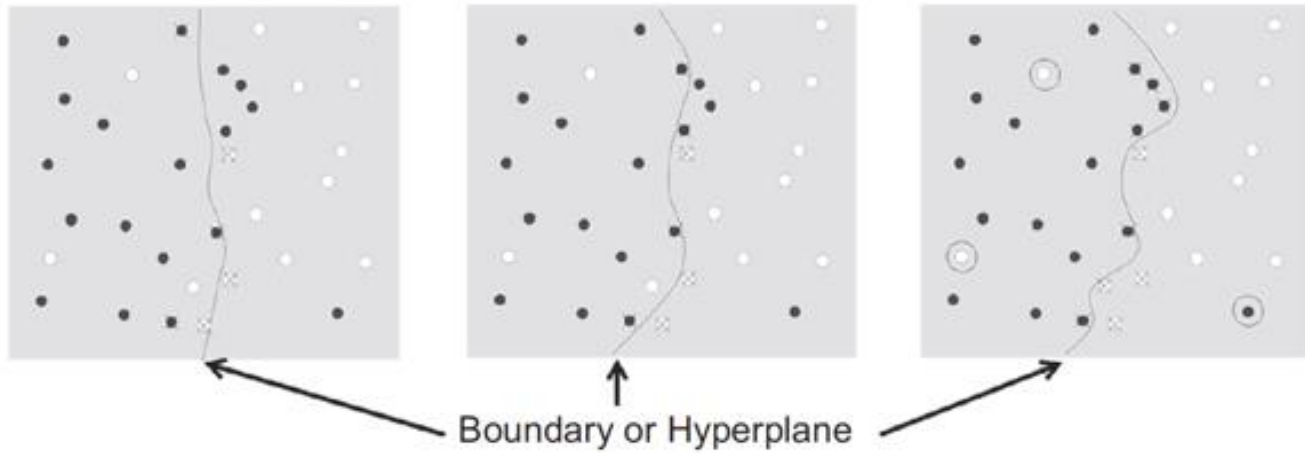




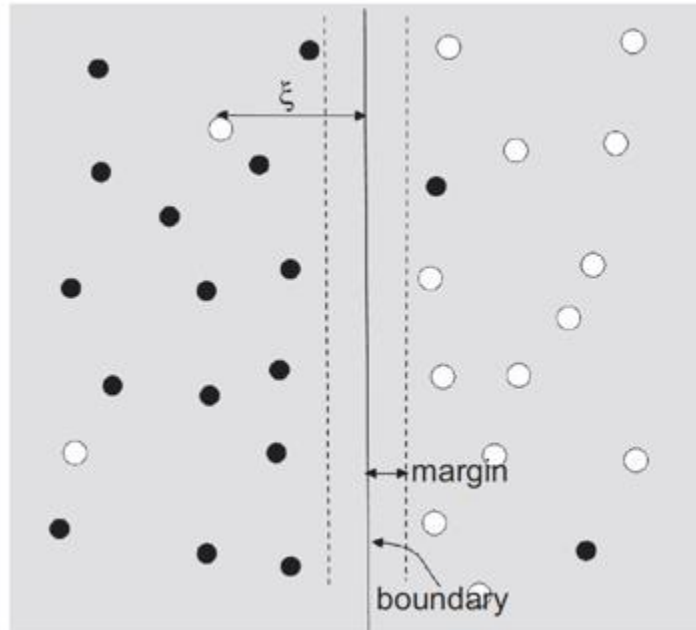
SUPPORT VECTOR MACHINES



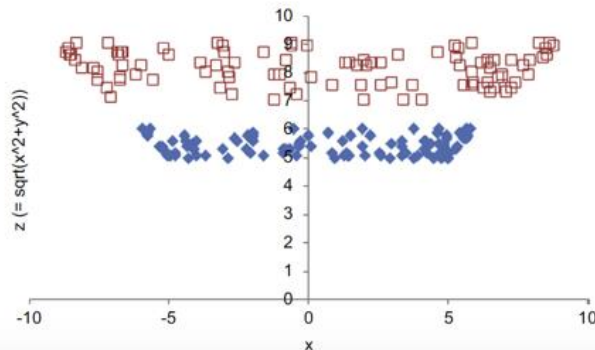
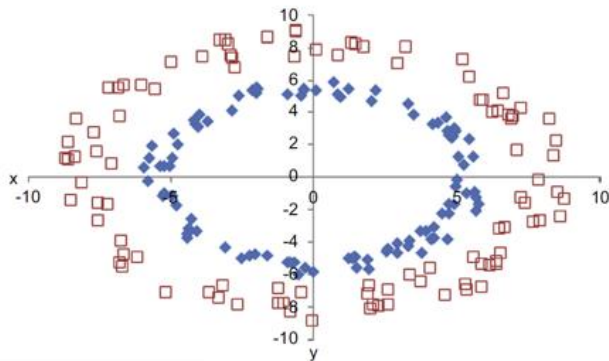
Boundary



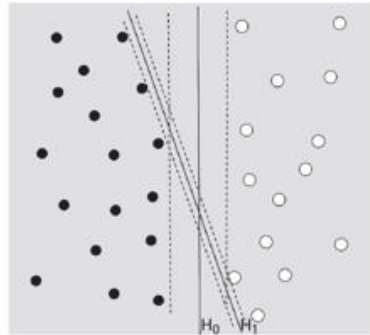
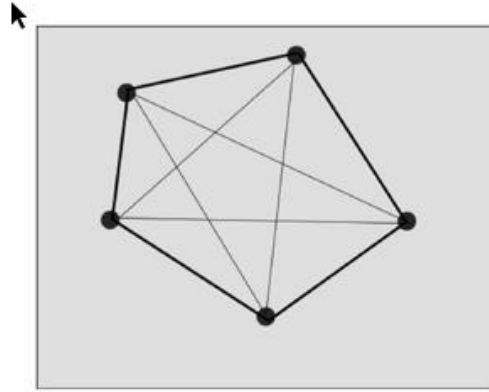
Margin



Transforming linearly non-separable data



Optimal hyperplane



Ensemble Learners



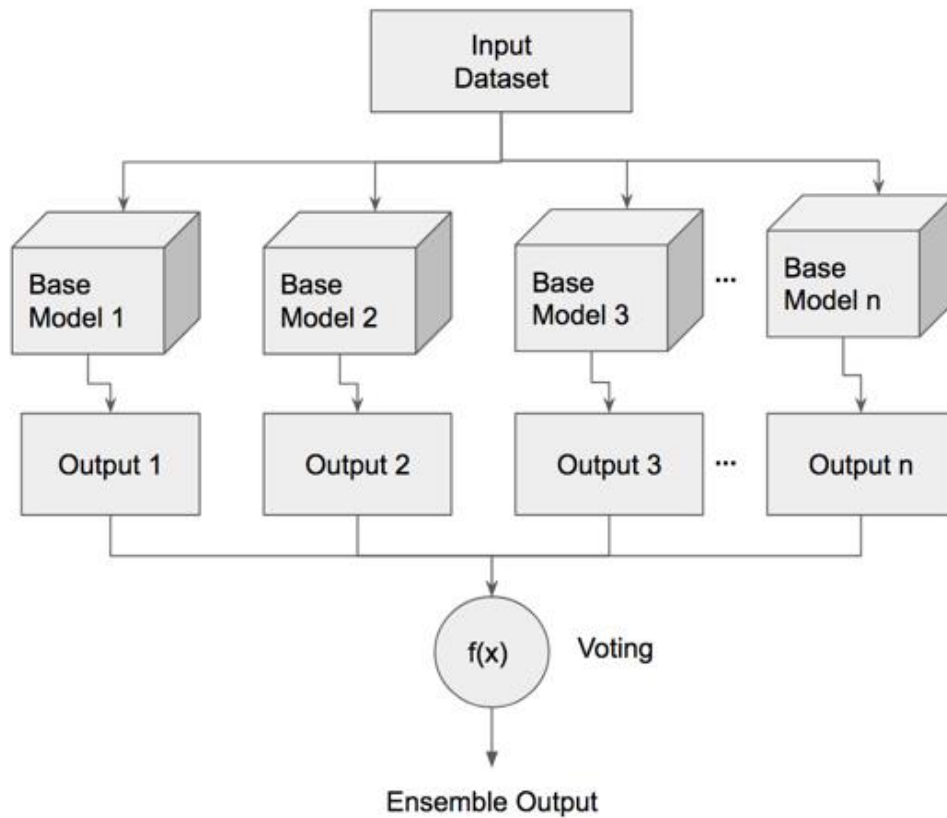
Ensemble model

Wisdom of the Crowd

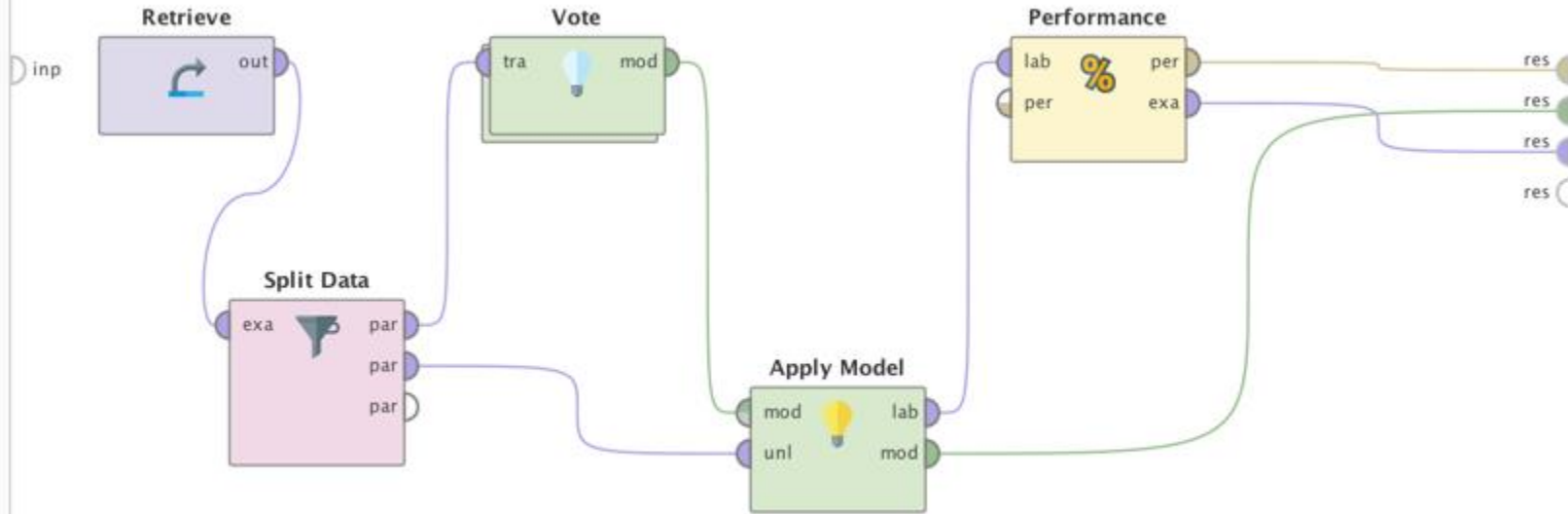
Meta learners = sum of several base models

Reduces the model generalization error

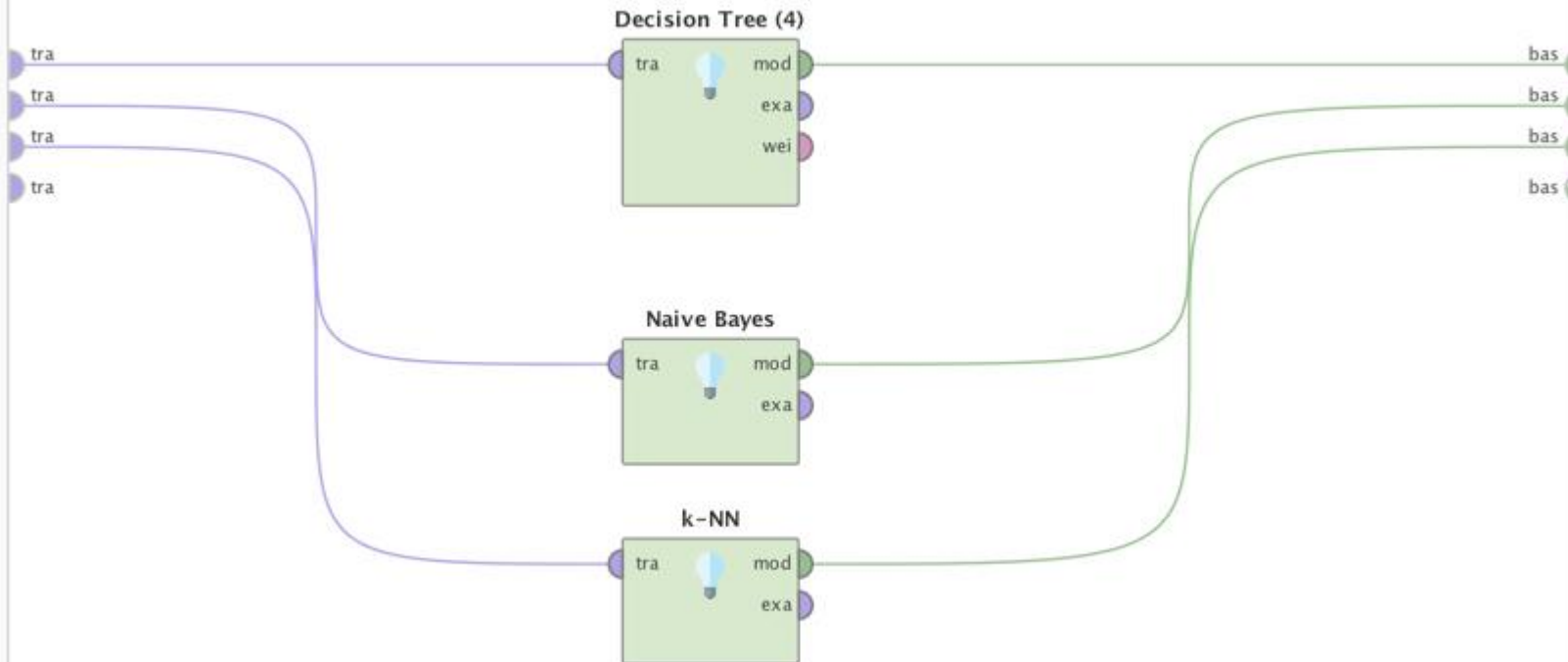
Ensemble models



Process



Vote



Vote Model (Vote)

Model 1 (Decision Tree (4))

Model 2 (Naive Bayes)

Model 3 (k-NN)

Stacking Model



Description



Annotations

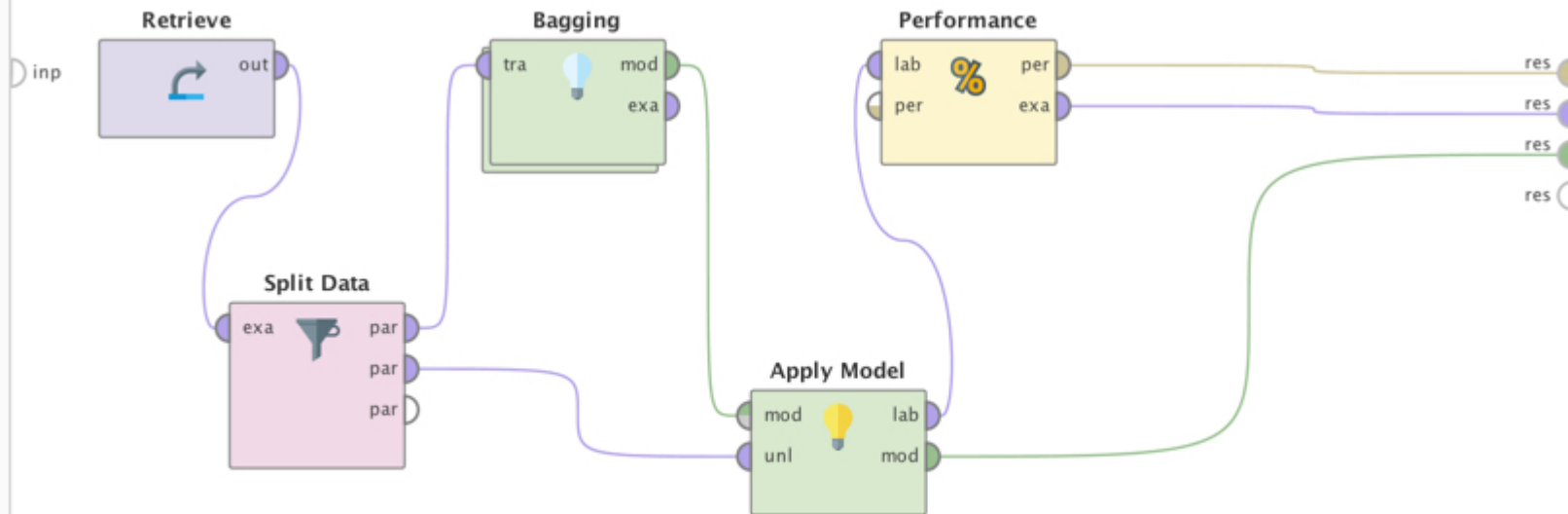
AttributeBasedVoting

Using the majority of the following attributes for prediction:

```
base_prediction0  
base_prediction1  
base_prediction2
```

The default value is Iris-setosa

Process



Bagging

Decision Tree (2)

tra

tra

mod

exa

wei

mod



Result History

Bagging (Bagging)

ExampleSet (Apply Model)

PerformanceVector (Performance)

Bagging (Bagging)

Model 1 (Decision Tree (2))

Model 2 (Decision Tree (2))

Model 3 (Decision Tree (2))

Model 4 (Decision Tree (2))

Model 5 (Decision Tree (2))

Model 6 (Decision Tree (2))

Model 7 (Decision Tree (2))

Model 8 (Decision Tree (2))

Model 9 (Decision Tree (2))

Model 10 (Decision Tree (2))



Graph



Description



Annotations

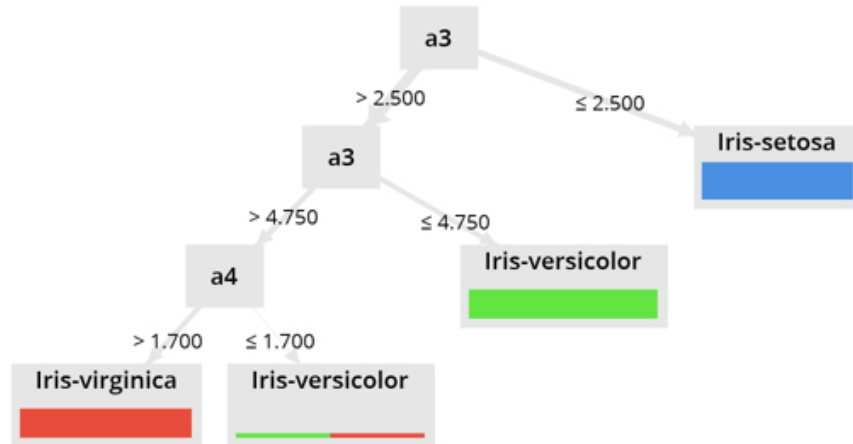
Zoom



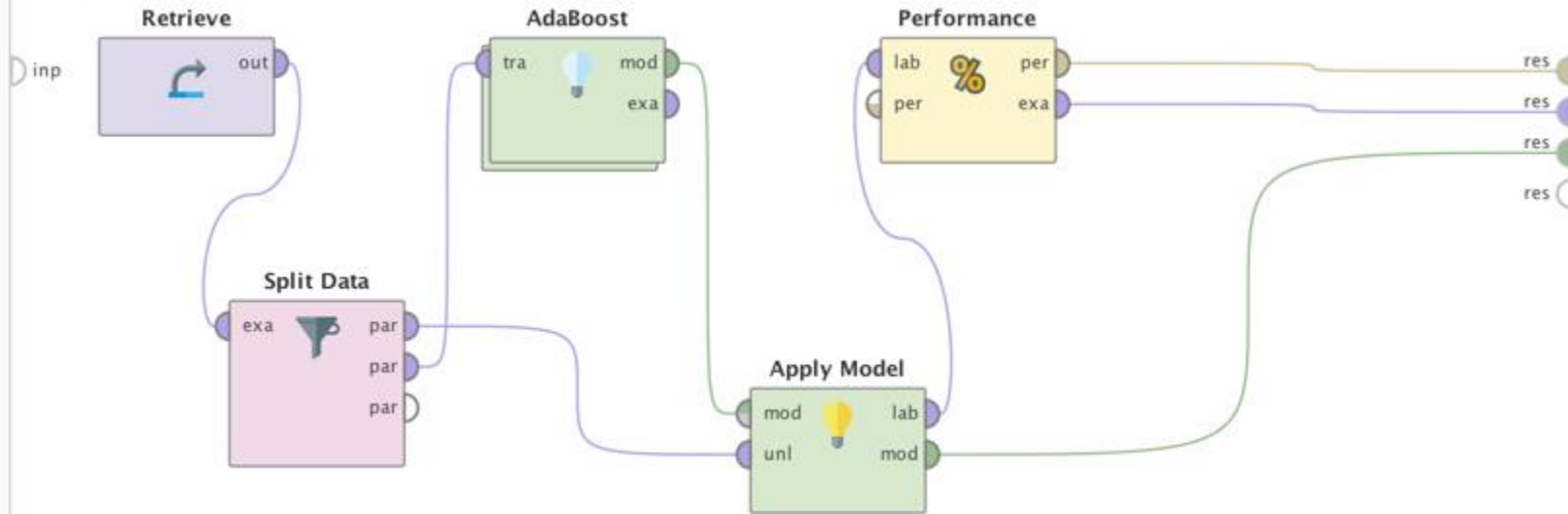
Tree

☒ Node Labels

☒ Edge Labels



Process



Result History

AdaBoost (AdaBoost)



ExampleSet (Apply Model)



PerformanceVector (Performance)



AdaBoost (AdaBoost)

Model 1 [$w = 3.178$] (Decision Tree)

Model 2 [$w = 34.540$] (Decision Tree)

Model 3 [$w = \infty$] (Decision Tree)

Model 4 [$w = \infty$] (Decision Tree)

Model 5 [$w = \infty$] (Decision Tree)

Model 6 [$w = \infty$] (Decision Tree)

Model 7 [$w = \infty$] (Decision Tree)

Model 8 [$w = \infty$] (Decision Tree)

Model 9 [$w = \infty$] (Decision Tree)

Model 10 [$w = \infty$] (Decision Tree)



Graph



Description



Annotations

Zoom

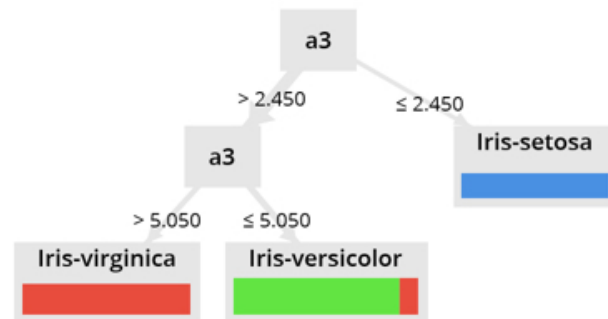


Tree

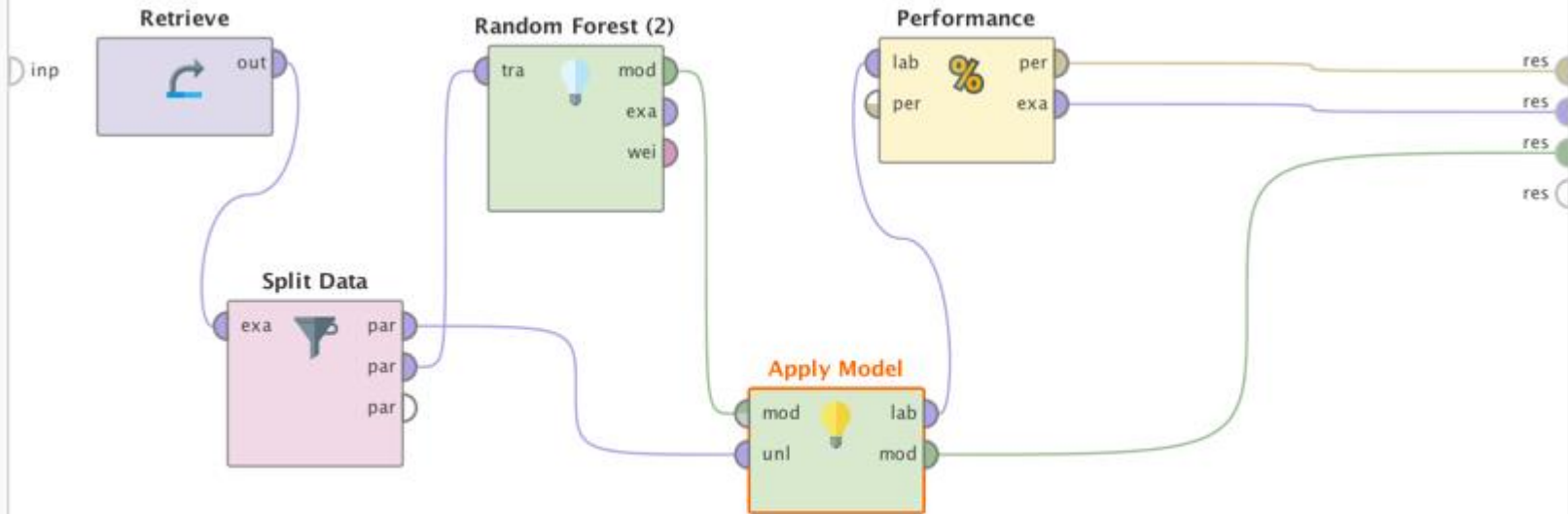


☒ Node Labels

☒ Edge Labels



Process



Result History

Random Forest Model (Random Forest (2))

ExampleSet (Apply Model)

Random Forest Model (Random Forest (2))

- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))
- Tree (Random Forest (2))



Graph



Description



Annotations

Zoom



Tree

☒ Node Labels

☒ Edge Labels

