



C++ Assignments | LinkedList - 1 | Week 15

Q.1 In a singly linked list, deletion of data requires modification of how many pointers?

Ans:- 2

Q.2 Predict the output for linked list = 1->2->3->4->5:

```
void traverse(Node* head) {  
    while(head and head->next) {  
        cout << head->data << ' ';  
        head = head->next->next;  
    }  
}
```

Ans -: 1 3

Q.3. Implement a Linked List class.

The user defined LL should have insert (head,tail,idx) , delete(head,tail,idx) , get(idx) and display functions.

Solution:-

to_its_alignment = question_steps[main]

```

1 #include<iostream>
2 #include<vector>
3 using namespace std;
4 class Node
5 {
6     public:
7         int val;
8         Node *next;
9         Node(){}
10        Node(int val)
11        {
12            this->val=val;
13            this->next=NULL;
14        }
15    };
16    class Linked_List{
17    public:
18        Node *head;
19        // Node * tail;
20        int size;
21        Linked_List()
22        {
23            head=NULL;
24            size=0;
25        }
26        void Insert_Head(int val)
27        {
28            Node * temp=new Node(val);
29            if(size==0) head=temp;
30            else
31            {
32                temp->next=head;
33                head=temp;
34            }
35            size++;
36        }
37        void Insert Tail(int val)

```

_assignment_1 > C++ question_3.cpp > main()

```
void Insert_Tail(int val)
{
    Node *temp=new Node(val);
    if(size==0) head=temp;
    else
    {
        Node * t=head;
        while(t->next!=NULL) t=t->next;
        t->next=temp;
    }
    size++;
}

void Insert_Index(int idx,int val)
{
    if(idx<0 || idx>size)
    {
        cout<<"\nInvalid Index\n";
        return;
    }
    else if(idx==0) Insert_Head(val);
    else if(idx==size) Insert_Tail(val);
    else
    {
        Node *temp=new Node(val);
        Node * t=head;
        for(int i=0;i<idx-1;i++)
            t=t->next;
        temp->next=t->next;
        t->next=temp;
        size++;
    }
}

void pop_front()
{
    if(size==0)
    {
        cout<<"\nEmpty Linked List\n";
        return;
    }
}
```

assignment_1 > C++ question_3.cpp > main()

```
if(size==0)
{
    cout<<"\nEmpty Linked List\n";
    return;
}
Node *temp=head;
head=head->next;
size--;
delete(temp);
}
void pop_Back()
{
    if(size==0)
    {
        cout<<"\nEmpty Linked List\n";
        return;
    }
    Node *temp=head;
    while(temp->next->next!=NULL) temp=temp->next;
    Node *t=temp->next;
    temp->next=NULL;
    delete(t);
    size--;
}
void pop_Index(int idx)
{
    if(idx<0 || idx>size)
    {
        cout<<"\nInvalid Index\n";
        return;
    }
    else if(idx==0) pop_front();
    else if(idx==size) pop_Back();
    else
    {
        Node * t=head;
        for(int i=0;i<idx-1;i++) t=t->next;
        t->next=t->next->next;
```

```
else if(idx==0) pop_front();
else if(idx==size) pop_Back();
else
{
    Node * t=head;
    for(int i=0;i<idx-1;i++) t=t->next;
    t->next=t->next->next;
    size--;
}
}
void Display()
{
    Node *temp=head;
    if(temp==NULL)
    {
        cout<<"Linked List Is Empty!\n";
        return;
    }
    while(temp!=NULL)
    {
        cout<<temp->val<<" ";
        temp=temp->next;
    }
    cout<<endl;
}
};
```

```
};  
int main()  
{  
    Linked_List ll;  
    ll.Insert_Head(30);  
    ll.Insert_Head(90);  
    ll.Insert_Head(50);  
    ll.Display();  
    ll.Insert_Head(10);  
    ll.Insert_Tail(55);  
    ll.Display();  
    ll.Insert_Index(2,70);  
    ll.Insert_Index(3,98);  
    ll.Display();  
    ll.pop_front();  
    ll.Display();  
    ll.pop_Back();  
    ll.Display();  
    ll.pop_Index(3);  
    ll.Display();  
    return 0;  
}
```

OUTPUT↓

```
PS D:\c++\Git_Github> cd "d:\c++\Git_Github\week_15_assignment_1\" ;  
if ($?) { g++ question_3.cpp -o question_3 } ; if ($?) { .\question_3 }  
50 90 30  
10 50 90 30 55  
10 50 70 98 90 30 55  
50 70 98 90 30 55  
50 70 98 90 30  
50 70 98 30  
PS D:\c++\Git_Github\week_15_assignment_1>  
* History restored
```