Case Study

Introduction

Case Study

- > South Coast Nautical Supplies sells everything associated with sailing.
- They currently have a website that asks the user to ring a number to request a catalogue.
- > They want to start selling things on their site.
- > They will start selling books, which are fairly cheap.
 - o If the site doesn't lose sales compared with the phone and catalogue, they plan to expand to other items.
- The site needs to be live in 30 days time.

Who Are The Users

- Real users are people who buy sailing books, but we don't have access to them.
- > The head of sales and marketing will be a proxy user.
- > She wants a typical ecommerce site.
 - o Search for books.
 - o Maintain a list of books each customer is interested in.
 - o Rate books they have bought.
 - o Check on the status of an order.

User Roles

- ➤ Initial brainstorming creates the following user roles:
- ➤ Hardcore Sailor, Novice Sailor, New Sailor, Gift-Buyer, Non-Sailing Spouse, Administrator, Head of Sales, Charter Captain, Experienced Sailor, Sailing School, Library, Instructor.

Consolidating Roles

- ➤ Novice and New Sailors are very similar and combined.
- Instructor and Sailing School combined.
- ➤ Hardcore Sailor and Experienced Sailor are both separate roles.
- ➤ Gift Buyer and Non-Sailing Spouse become Non-Sailing Gift Buyer.
- ➤ Keep Administrator.
- ➤ Head of Sales becomes Report Viewer.
- ➤ Library becomes Librarian.

Role Details

- Now work out details for each role under the headings:
 - o Experience with computers.
 - o Experience buying online.
 - o Experience with sailing terms.
- The two roles expected to generate most sales are experienced sailor and instructor.
- > Create 2 personas.
 - o Teresa: an Experienced Sailor.
 - o Captain Ron: an Instructor.

Create Stories

- ➤ Work through each role in turn for a couple of hours.
- Stories for Teresa.
 - o Search for books by author, title ISBN.
 - o View detailed information on a book.
 - Put books in shopping cart and buy them later.
 - o Remove books from the cart before buying.
 - Enter billing and shipping address, as well as credit card numbers to buy.
 - o Rate and review books.

Stories (2)

- > Teresa (more stories).
 - o Set up an account that remembers addresses.
 - o Edit account information.
 - o Put books in a wish list that is visible to others.
 - o Can transfer an item from their own or someone else's wish list into her shopping cart.
 - o A repeat customer must be able to find one book and complete an order in less than 90 seconds. This is a constraint.

Captain Ron

- > Stories for the Instructor. Expected to buy the same books regularly for students.
 - o View history of past orders.
 - o Easily repurchase items.
 - o See the last three items they looked at, even between sessions.

More Stories by Role

- Novice Sailor.
 - o See what books we recommend by topic.
- ➤ Non-Sailing Gift Buyer.
 - o Easily see others wish lists.
 - o Have items gift wrapped.
 - o Enclose a gift card with their own message.
- Report Viewer.
 - o See daily purchases by category.
 - o Must be authenticated before viewing reports.
 - o Website orders must end up in the same database as telephone orders. Constraint.

More Stories by Role

- > Adminstrator.
 - o Add new books.
 - o Approve reviews.
 - o Delete a book.
 - o Edit info about a book.
- > Customer.
 - o Check status of recent order and change it if it hasn't been sent.
 - o Peak usage of 50 concurrent users. Constraint.

Add Estimates to Cards

- ➤ Developers think about each story in a group and come up with estimates.
- ➤ Constraints take 0 story points.
- \triangleright The 27 stories have costs ranging from $\frac{1}{2}$, 1, 2, 4 and 8 story points.
- \triangleright Total story points are: 42, average = 1.6.

Must Have Stories, with Costs

- ➤ 1-Search for author or title.
- ➤ 1-Put books in shopping cart.
- ➤ ½-Remove books from cart before buying.
- > 2-Buy books in cart.
- > 2-Set up an account.
- > 1-Administrator can add books.
- ► ½-Administrator can delete a book.
- ➤ 1-Administrator can edit information about a book.

Should Have Stories

- > 1-Advanced search.
- ➤ ½-Edit credit card information in account.
- ➤ 1-Edit addresses in account.
- ➤ 4-See what books we recommend on a variety of topics.

The Release Plan

- The website will be needed in 4 weeks.
- ➤ 2 iterations, each of 2 weeks.
- > Two programmers estimate they will be able to complete 8 story points in each iteration (velocity).
- > Stories are chosen based on the customer's priorities.

Iteration Plan

- > Iteration 1.
 - o All but the last of the must-haves.
- > Iteration 2.
 - o The rest of the must-haves and should haves.
- \triangleright They add up to 15 ½ story points and we have 16 available.
- ➤ We will not be able to do any more stories.

Some Sample Acceptance Tests

- > Search on title or author.
 - o Use searches that match at least one book.
 - o Use searches that do not match any books.
 - o Search on ISBN.
- > Put book in shopping cart.
 - o Put in-stock book in cart.
 - o Put the same book in twice. Count should go up.
 - o Put out of stock book in cart. User told the book will ship when available.

Testing Constraints

- > Telephone and web orders in same database.
 - o Place an order and verify that it ends in the correct database.