

Lab 1 Solutions

1. Instance variables in class `Person` are public and are used by the main program (see class `Main1`) resulting in *content coupling*.

Implemented solution to remove *content coupling* is a Java project that is stored under `Solutions/Lab1-v1`. You can simply import `Lab1-v1` under the folder named `Solutions` into your Eclipse workspace.

As you will see in the implemented solution, to remove *content coupling*, all instance variables in class `Person` have been made **private** and the following methods were implemented in class `Person` to be used by the main program of class `Main1`:

```
public void setType(int person_type) {
    this.type = person_type;
}

public void initWorker() {
    this.worker = new Person[max_nworkers];
}

public void setBoss(Person person_boss) {
    this.boss = person_boss;
}

public void addWorker(Person person_worker) {
    this.worker[nworkers++] = person_worker;
}
```

2. The constructor in class `Person` has more than three parameters (it specifically has four parameters), resulting in *data coupling*. Implemented solution to remove *data coupling* is a Java project that is a modified version of `Lab1-v1` and is stored under `Solutions/Lab1-v2`. You can simply import `Lab1-v2` under the named folder `Solutions` into your Eclipse workspace.

As you will see in the implemented solution, a new class `dob` has been added to the source code and the constructor `Person` is modified as follows:

```
public Person(String n, dob person_birth_date) {
    name = n;
    birth_date = person_birth_date;
    boss = null;
    worker = null;
    nworkers = 0;
}
```

把类当作C语言里面的结构体来用

Moreover, in class `dob` the following methods have been implemented to be used by the main program of class `Main1`:

```
public int get_dob_day() {
    return this.dob_d;
}
```

```

public int get_dob_month() {
    return this.dob_m;
}

public int get_dob_year() {
    return this.dob_y;
}

```

3. In the source code you have been working on during this lab session (i.e., the Java Project titled **Lab1**.), creating an instance of class **Person** takes several steps:
 - setting the **name** and **dob** in the constructor, 必须得一起执行,忘记执行其中一个就会出现错误
 - setting the **type** with a separate statement, and then
 - setting the **boss** or initializing the **worker** array.

As a result, ***routine coupling*** is introduced.

Implemented solution to reduce ***routine coupling*** is a Java project that is a modified version of **Lab1-v2** and is stored under **Solutions/Lab1-v3**. You can simply import **Lab1-v3** under **Solutions** into your Eclipse workspace.

As you will see in the implemented solution, the constructor **Person** is modified as follows:

```

public Person(String n, dob person_birth_date, int person_type) {
    name = n;
    birth_date = person_birth_date;
    type = person_type;
    boss = null;
    nworkers = 0;

    if(type == 1) // 1 = Boss
        worker = new Person[max_nworkers];
    else
        worker = null;
}

```

Since **type** is set and **worker** array is initialised in the constructor, the following methods that were implemented in **Lab1-v2** have been removed.

```

public void setType(int person_type) {
    this.type = person_type;
}

public void initWorker() {
    this.worker = new Person[max_nworkers];
}

```

4. The Boss – Worker relationship is in 2 places, implying ***routine coupling***. Implemented solution to remove ***routine coupling*** is a Java project that is a modified version of **Lab1-v3** and is stored under **Solutions/Lab1-final**. You can simply import **Lab1-final** under the folder named **Solutions** into your Eclipse workspace.

In the final version of the source code, the following method is added to class `Person` and the `Main` program uses this method rather than separately calling methods `setBoss()` and `addWorker()`.

```
public void addAndSetWorker(Person person_worker) {  
    this.addWorker(person_worker);  
    person_worker.setBoss(this);  
}
```