

Prototyping Natural Language Understanding with GF

Adding Semantics and Inference

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Singapore/online

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- Just started my PhD (*Semantics Extraction in STEM*)
- FAU (**F**riedrich-**A**lexander-**U**niversität Erlangen-Nürnberg) in Germany
- KWARC research group:
 - Led by Michael Kohlhase
 - Knowledge representation and reasoning techniques
 - Focus on mathematical content

Talk in Stellenbosch:

- GF + MMT for semantics
- Mathematical language

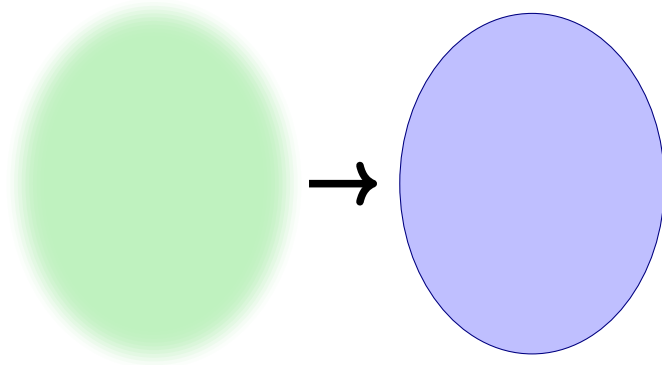
Today:

- Extended and more mature system
- Less mathematical language

Method of Fragments

Natural Language

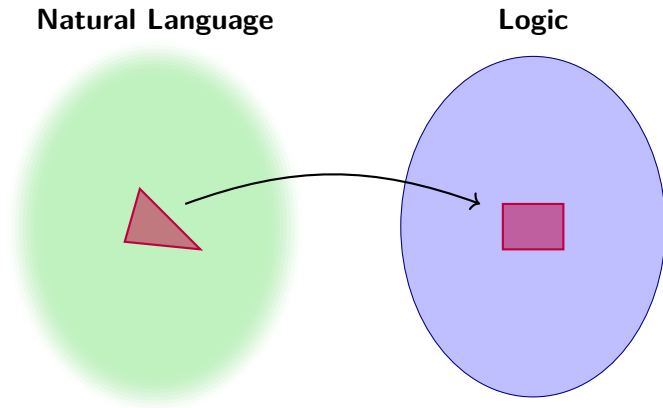
Logic



How do we get from messy language to formal logic?

Montague [Mon70]: Look at a “nice” subset and map into logic.

Method of Fragments



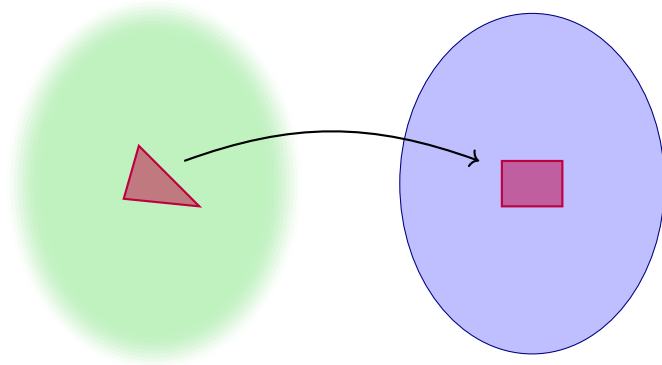
How do we get from messy language to formal logic?

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Method of Fragments

Natural Language

Logic



“Ahmed paints and Berta is quiet.”

“Ahmed doesn’t paint.”

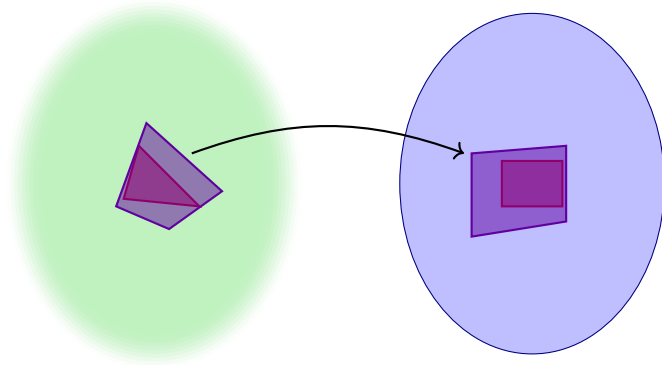
$p(a) \wedge q(b)$

$\neg p(a)$

Method of Fragments

Natural Language

Logic



“Every student paints and is quiet.”

“Nobody paints.”

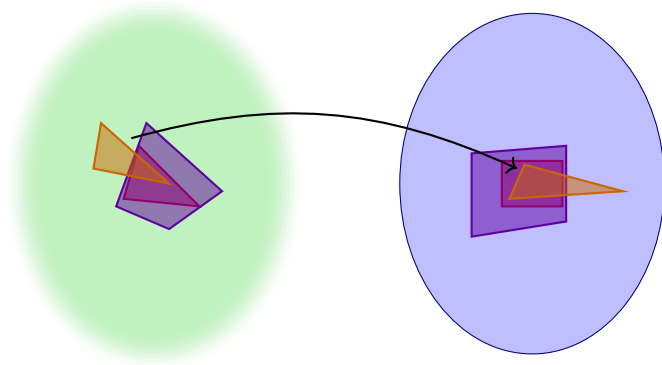
$$\forall x.s(x) \Rightarrow (p(x) \wedge q(x))$$

$$\neg \exists x.p(x)$$

Method of Fragments

Natural Language

Logic



“Ahmed isn’t allowed to paint.”

“Ahmed and Berta must paint.”

$\neg \Diamond p(a)$

$(\Box p(a)) \wedge \Box p(b)$

Method of Fragments

Hand-waving is problematic:

“Ahmed paints. He is quiet.” $\overset{?}{\rightsquigarrow}$ $p(a) \wedge q(a)$

Montague: Specify

- grammar,
- target logic,
- semantics construction.

fixes NL subset

maps parse trees to logic

Example from [Mon74]

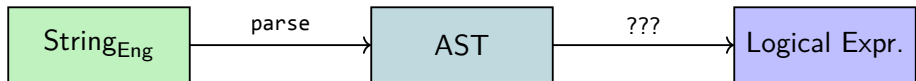
- | |
|--|
| <p>T11. If $\phi, \psi \in P_t$ and ϕ, ψ translate into ϕ', ψ' respectively, then ϕ and ψ translates into $[\phi \wedge \psi]$, ϕ or ψ translates into $[\phi \vee \psi]$.</p> <p>T12. If $\gamma, \delta \in P_{IV}$ and γ, δ translate into γ', δ' respectively, then γ and δ translates into $\hat{x}[\gamma'(x) \wedge \delta'(x)]$, γ or δ translates into $\hat{x}[\gamma'(x) \vee \delta'(x)]$.</p> <p>T13. If $\alpha, \beta \in P_T$ and α, β translate into α', β' respectively, then α or β translates into $\hat{P}[\alpha'(P) \vee \beta'(P)]$.</p> |
|--|

Claim: That doesn't scale well \rightsquigarrow **We need prototyping!**

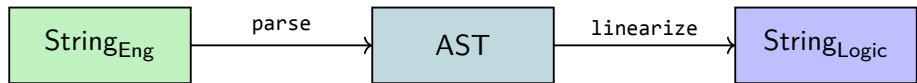
Method of Fragments

How can we implement such fragments (with the help of GF)?

- Use GF for parsing
- 4 ideas how to continue

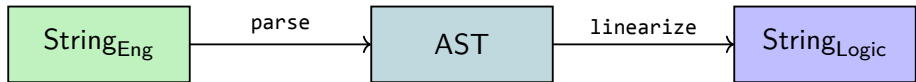


Idea 1: Concrete Syntax for Logic



parse -lang=Eng "Ahmed paints and Berta is quiet" | **linearize** -lang=Logic
p (a) ^ q (b)

Idea 1: Concrete Syntax for Logic



parse -lang=Eng "Ahmed paints and Berta is quiet" | **linearize** -lang=Logic
`p (a) ^ q (b)`

```
abstract Grammar = {  
  -- ...  
  fun  
    and_S : S -> S -> S;  
    makeS : NP -> VP -> S;  
    ahmed : NP;  
    paint : VP;  
  -- ...  
}
```

```
concrete GrammarLogic of Grammar = {  
  -- ...  
  lin  
    and_S s1 s2 = s1 ++ "^" ++ s2;  
    makeS n v = v ++ "(" ++ n ++ " )";  
    ahmed = "a";  
    paint = "p";  
  -- ...  
}
```

Idea 1: Concrete Syntax for Logic

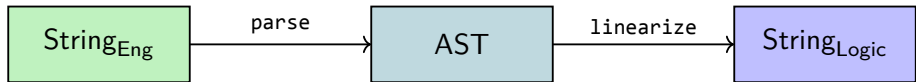


`parse -lang=Eng "Ahmed is quiet and paints" | linearize -lang=Logic`
`q (a) ^ p (a) ???`

```
abstract Grammar = {  
  -- ...  
  fun  
    and_S : S -> S -> S;  
    makeS : NP -> VP -> S;  
    ahmed : NP;  
    paint : VP;  
  -- ...  
}
```

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  -- ...  
}
```

Idea 1: Concrete Syntax for Logic

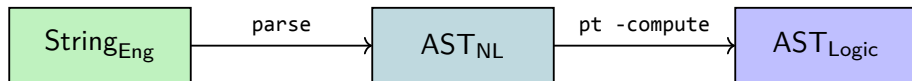


parse -lang=Eng "Ahmed is quiet and paints" | **linearize** -lang=Logic
 $(\lambda x. q(x) \wedge p(x))(a) \rightsquigarrow_{\beta} q(a) \wedge p(a)$

```
abstract Grammar = {  
  -- ...  
  fun  
    and_S   : S -> S -> S;  
    makeS   : NP -> VP -> S;  
    ahmed   : NP;  
    paint   : VP;  
    and_VP  : VP -> VP -> VP;  
}
```

```
concrete GrammarLogic of Grammar = {  
  -- ...  
  lin  
    and_S s1 s2 = s1 ++ "^" ++ s2;  
    makeS np vp = vp ++ "(" ++ np ++ ")";  
    ahmed = "a";  
    paint = "p";  
    and_VP p q = "(\lambda x." ++ p ++ "(x)" ++  
                  "^" ++ q ++ "(x))"; }  
}
```

Idea 2: Abstract Syntax for Logic



```
abstract Logic = {  
  cat  
    Prop; Term;  
  fun  
    and : Prop -> Prop -> Prop;  
    a : Term;  
    b : Term;  
    p : Term -> Prop;  
    q : Term -> Prop;  
}
```

Idea 2: Abstract Syntax for Logic



```
abstract Logic = {  
  cat  
    Prop; Term;  
  fun  
    and : Prop -> Prop -> Prop;  
    a : Term;  
    b : Term;  
    p : Term -> Prop;  
    q : Term -> Prop;  
}
```

```
abstract Semantics = Grammar, Logic ** {  
  fun  
    t_S : S -> Prop;  
    t_NP : NP -> Term;  
    t_VP : VP -> (Term -> Prop);  
  def  
    t_NP ahmed = a;  
    t_S (and_S s1 s2) = and (t_S s1) (t_S s2);  
    t_VP (and_VP v1 v2) =  
      \x -> and (t_VP v1 x) (t_VP v2 x);
```

Idea 2: Abstract Syntax for Logic



```
abstract Logic = {  
  cat  
    Prop; Term;  
  fun  
    and : Prop -> Prop -> Prop;  
    a : Term;  
    b : Term;  
    p : Term -> Prop;  
    q : Term -> Prop;  
}
```

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abstract Semantics = Grammar, Logic ** {  
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    t_S (and_S s1 s2) = and (t_S s1) (t_S s2);  
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      \x -> and (t_VP v1 x) (t_VP v2 x);
```

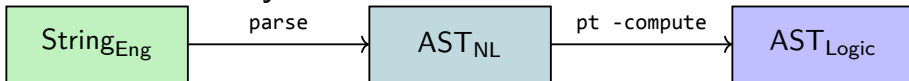
```
parse -lang=Eng -cat=Prop "Ahmed is quiet and paints" | put_tree -compute  
and (q a) (p a)
```


All 4 Ideas

① Use another concrete syntax:

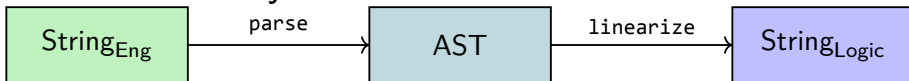


② Use another abstract syntax:

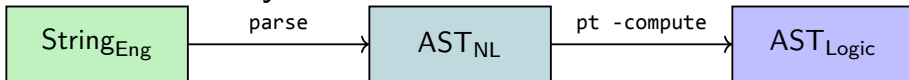


All 4 Ideas

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② Use another abstract syntax:

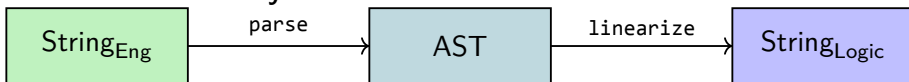


③ Use a general-purpose programming language:

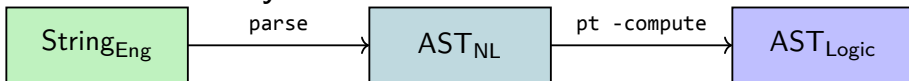


All 4 Ideas

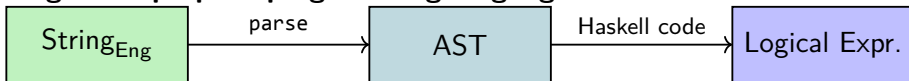
① Use another concrete syntax:



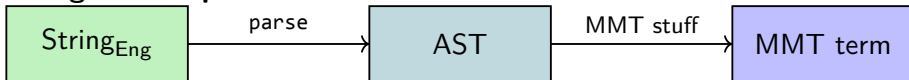
② Use another abstract syntax:



③ Use a general-purpose programming language:



④ Use a logic development framework:



- Tool for logic development and knowledge representation
- Developed by KWARC group
- “Bring your own logic”
- Implement syntax, semantics, calculi
- Lots of logics already implemented
- Supports type theory underlying GF
- Three steps:
 - 1 Represent abstract syntax in MMT
 - 2 Declare target logic
 - 3 Declare mapping from 1. to 2.

we are biased towards MMT

“rapid prototyping”

LATIN2 project

is automated

① Represent abstract syntax in MMT

- ② Declare target logic
- ③ Declare mapping from 1. to 2.

is automated

```
abstract Grammar = {
  cat
    S;
    VP;
    NP;
  fun
    makeS : NP -> VP -> S;
}
```

```
abstract More = Grammar ** {
  fun
    ahmed : NP;
    paint : VP;
}
```

```
theory Grammar =

  S  : type
  VP : type
  NP : type

  makeS : NP → VP → S
```

```
theory More =
  include Grammar
  ahmed : NP
  paint : VP
```

- 1 Represent abstract syntax in MMT
- 2 **Declare target logic**
- 3 Declare mapping from 1. to 2.

is automated

```
theory Logic =  
  o : type      // propositions  
  ¬ : o → o  
  ∧ : o → o → o  
  ∨ : o → o → o  
    = λa,b.¬ (¬ a ∧ ¬ b)  
  
  ι : type      // terms  
  a : ι  
  p : ι → o
```

- ① Represent abstract syntax in MMT
- ② **Declare target logic**
- ③ Declare mapping from 1. to 2.

is automated

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  o : type      // propositions
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  ∨ : o → o → o
    = λa,b.¬ (¬ a ∧ ¬ b)

  ι : type      // terms
  a : ι
  p : ι → o
```

```
theory Logic : ur:~LF =
  o : type |      // propositions |
  not : o → o      | # ¬ 1 prec 100 |
  and : o → o → o | # 1 ∧ 2 prec 80 |
  or  : o → o → o | # 1 ∨ 2 prec 60 |
    = [a,b] ¬ (¬ a ∧ ¬ b) |

  ι : type |      // terms |
  a : ι |
  p : ι → o |
```

■

- 1 Represent abstract syntax in MMT
- 2 Declare target logic
- 3 **Declare mapping from 1. to 2.**

is automated

```
view Semantics : Grammar -> Logic =  
  S = o  
  NP = ι  
  VP = ι → o  
  and_S = λx,y.x^y  
  makeS = λn,v.v n  
  ahmed = a  
  paint = p  
  // ...
```

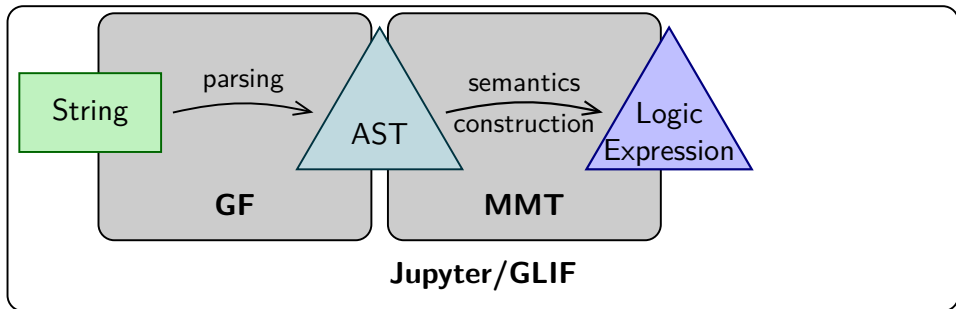

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is automated

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view Semantics : Grammar -> Logic =  
  S = o  
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  VP = ι → o  
  and_S = λx,y.x^y  
  makeS = λn,v.v n  
  ahmed = a  
  paint = p  
  // ...
```

```
parse -lang=Eng "Ahmed is quiet and paints" | construct view=Semantics  
q(a)^p(a)
```

GLIF: The Grammatical Logical Inference Framework



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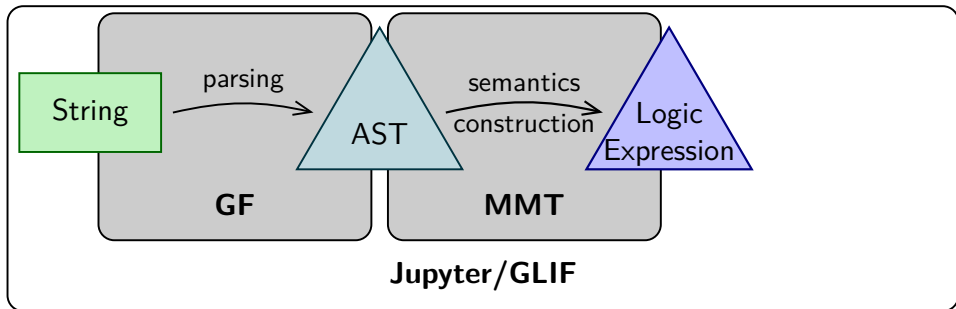
```
In [18]: 1 // the semantics construction maps symbols in the grammar to symbols in the logic. It c
2
3 view Semantics : ?Grammar -> ?Logic =
4   S = o |
5   NP = ι |
6   VP = ι → o |
7   and VP = [v1,v2] [x] (v1 x) ∧ (v2 x) |
8   and S = [s1,s2] s1 ∧ s2 |
9   makeS = [n,v] v n |
10  ahmed = a |
11  berta = b |
12  paint = p |
13  be_quiet = q |
14
```

Successfully imported Semantics.mmt

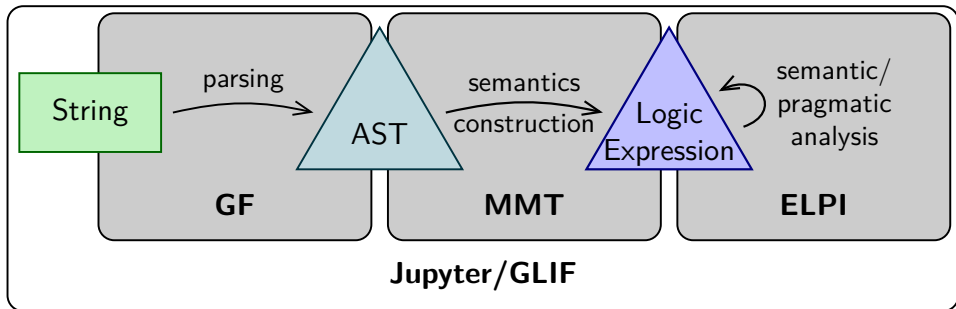
```
In [19]: 1 parse -lang=Eng "Ahmed is quiet and paints" | construct -no-simplify
([n,v]v n) a ([[v1,v2][x](v1 x) ∧ (v2 x)] q p)
```

```
In [20]: 1 parse -lang=Eng "Ahmed is quiet and paints" | construct
(q a) ∧ (p a)
```

GLIF: The Grammatical Logical Inference Framework



GLIF: The Grammatical Logical Inference Framework



GF (= **grammar** framework)
+ **MMT** (= **logic** framework)
+ **ELPI** (= **inference** framework)

= **GLIF** (= **natural language understanding** framework)

- Extension of λ Prolog *supports higher-order abstract syntax*
- Generic inference/reasoning step after semantics construction
- Goal: Use it for semantic/pragmatic analysis

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- Generic inference/reasoning step after semantics construction
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Example: Discard wrong readings in controlled natural language

“the ball has a mass of 5kg” \rightarrow AST \longrightarrow `mass(theball, quant(5, kilo gram))`

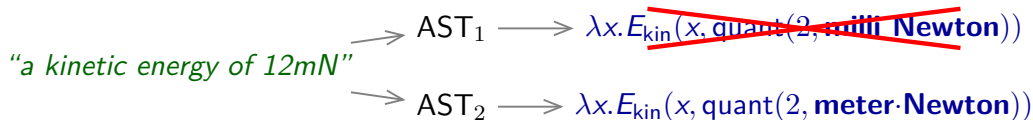
- Extension of λ Prolog *supports higher-order abstract syntax*
- Generic inference/reasoning step after semantics construction
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Example: Discard wrong readings in controlled natural language

“a kinetic energy of 12mN”
→ AST₁ → $\lambda x.E_{\text{kin}}(x, \text{quant}(2, \text{milli Newton}))$
→ AST₂ → $\lambda x.E_{\text{kin}}(x, \text{quant}(2, \text{meter} \cdot \text{Newton}))$

- Extension of λ Prolog *supports higher-order abstract syntax*
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Example: Discard wrong readings in controlled natural language



- Extension of λ Prolog *supports higher-order abstract syntax*
- Generic inference/reasoning step after semantics construction
- G

In [20]:

1	parse "the ball has a mass of 5 k g and a kinetic energy of 12 m N"
2	construct

(mass theball (quant 5 kilo gram)) \wedge (ekin theball (quant 12 milli Newton))

(mass theball (quant 5 kilo gram)) \wedge (ekin theball (quant 12 meter·Newton))

In [21]:

1	parse "the ball has a mass of 5 k g and a kinetic energy of 12 m N"
2	construct filter -predicate=filter_pred

(mass theball (quant 5 kilo gram)) \wedge (ekin theball (quant 12 meter·Newton))

Example

Example: “pairwise disjoint”

“A, B and C are pairwise disjoint”

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \text{disjoint}(B, C)$

- **Approach 1**

Semantics construction with lots of λ s:

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \top \wedge \text{disjoint}(B, C) \wedge \top \wedge \top \wedge \top$

difficult!

Simplify with ELPI:

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \text{disjoint}(B, C)$

Example: “pairwise disjoint”

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- **Approach 1**

Semantics construction with lots of λ s:

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \top \wedge \text{disjoint}(B, C) \wedge \top \wedge \top \wedge \top$

difficult!

Simplify with ELPI:

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \text{disjoint}(B, C)$

- **Approach 2**

Semantics construction creates preliminary expression:

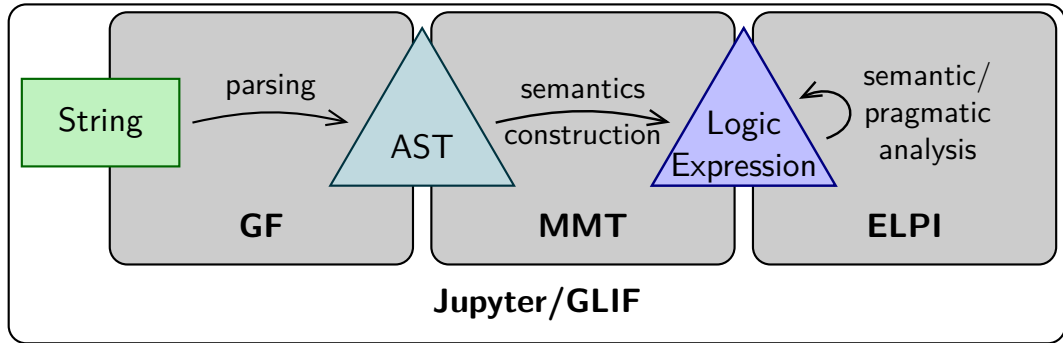
$\text{relNT disjoint (cons A (cons B (cons C nil)))}$

Convert with ELPI:

$\text{disjoint}(A, B) \wedge \text{disjoint}(A, C) \wedge \text{disjoint}(B, C)$

easier

The “Normal” GLIF Pipeline



Example: Epistemic Q&A

John knows that Mary or Eve knows that Ping has a dog. (S_1)

Mary doesn't know if Ping has a dog. (S_2)

Does Eve know if Ping has a dog? (Q)

$$S_1 = \Box_{\text{john}}(\Box_{\text{mary}}hd(\text{ping}) \vee \Box_{\text{eve}}hd(\text{ping}))$$

$$S_2 = \neg(\Box_{\text{mary}}hd(\text{ping}) \vee \Box_{\text{mary}}\neg hd(\text{ping}))$$

$$Q = \Box_{\text{eve}}hd(\text{ping}) \vee \Box_{\text{eve}}\neg hd(\text{ping})$$

$$S_1, S_2 \vdash_{S5_n} Q \quad \rightsquigarrow \quad \text{yes}$$

$$S_1, S_2 \vdash_{S5_n} \neg Q \quad \rightsquigarrow \quad \text{no}$$

$$\text{else} \quad \rightsquigarrow \quad \text{maybe}$$

Example: Epistemic Q&A

John knows that Mary or Eve knows that Ping has a dog. (S_1)

Mary doesn't know if Ping has a dog. (S_2)

Does Eve know if Ping has a dog? (Q)

```
1 p -cat=QSeq "John knows that Mary has a dog . does Mary have a dog ?" | construct -elpi
```

Yes!

```
1 p -cat=QSeq "Mary has a dog . does John know that Mary has a dog ?" | construct -elpi |
```

Maybe...

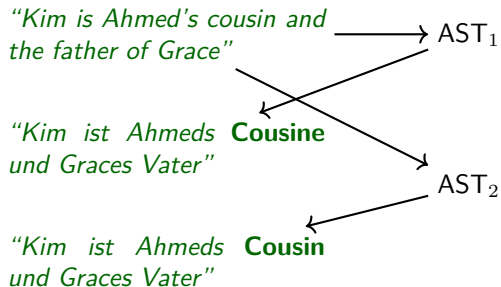
$S_1, S_2 \vdash_{S_{5n}} Q \rightsquigarrow$ yes

$S_1, S_2 \vdash_{S_{5n}} \neg Q \rightsquigarrow$ no

else \rightsquigarrow maybe

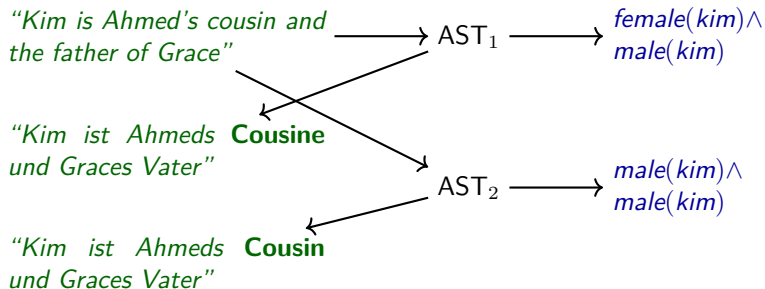
Example: Translation

- Two German words for “*cousin*”, depending on the gender
- Two entries in abstract syntax: `cousin_female` and `cousin_male`
- Use inference to discard ASTs



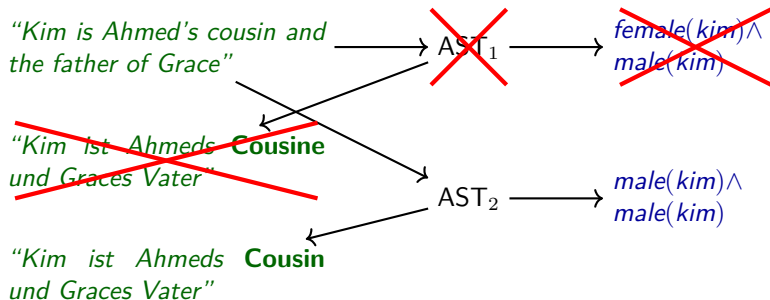
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Example: Translation

- Two German words for “*cousin*”, depending on the gender
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- Use inference to discard ASTs

```
1 -- GLIF keeps track of the ASTs, so we can linearize the remaining readings into German:  
2 parse -lang=Eng "Kim is Ahmed's cousin and the father of Grace" | construct |  
3   filter -notc -predicate=check | linearize -lang=Ger
```

Kim ist Ahmeds Cousin und Graces Vater

```
1 -- With all this effort we removed one of the translations we would have gotten without filtering:  
2 parse -lang=Eng "Kim is Ahmed's cousin and the father of Grace" | linearize -lang=Ger
```

Kim ist Ahmeds Cousine und Graces Vater

Kim ist Ahmeds Cousin und Graces Vater

“Kim ist Ahmeds **Cousin**
und Graces Vater”

Prover Generation

- Can describe inference rules in MMT
- $\vdash X$ is the type of proofs of X
- Example rules:
andEl : $\{A, B\} \vdash A \wedge B \rightarrow \vdash A$
andEr : $\{A, B\} \vdash A \wedge B \rightarrow \vdash B$
contra : $\{X\} \vdash \text{male}(X) \rightarrow \vdash \text{fem}(X) \rightarrow \text{⚡}$

“Judgments as types”

Prover Generation

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“Judgments as types”

- Example rules:

andEl : $\{A, B\} \vdash A \wedge B \rightarrow \vdash A$

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contra : $\{X\} \vdash \text{male}(X) \rightarrow \vdash \text{fem}(X) \rightarrow \text{⚡}$

- Generate Prolog/ELPI rules:

provable(A) :- provable($A \wedge B$).

provable(B) :- provable($A \wedge B$).

contradiction() :- provable($\text{male}(X)$), provable($\text{fem}(X)$).

- Extra predicates to guide proof search

iterative deepening, ...

Prover Generation

- Can describe inference rules in MMT

```
1 -- generate a prover from the `calculus` theory
2 elpigen -mode=simpleprover calculus
3 -- generate signature of DDT
4 elpigen DDT
```

Successfully created calculus.elpi

Successfully created DDT.elpi

```
1 elpi-notc: checker
2 accumulate calculus.  % generated prover
3 accumulate Grammar.   % signature of ASTs (we don't use them here)
4 accumulate DDT.       % signature of discourse domain theory
5
6 % The `check` predicate fails if the prover found a contradiction (using iterative deepening up to depth 7)
7 check Item :- glif.getLog Item P, ded/hyp _ P => contradiction (idcert 7), !, fail.
8 check _.
```

Successfully imported checker.elpi

checker.elpi is the new default file for ELPI commands

- Extra predicates to guide proof search

iterative deepening, ...

Example: Input Language for SageMath

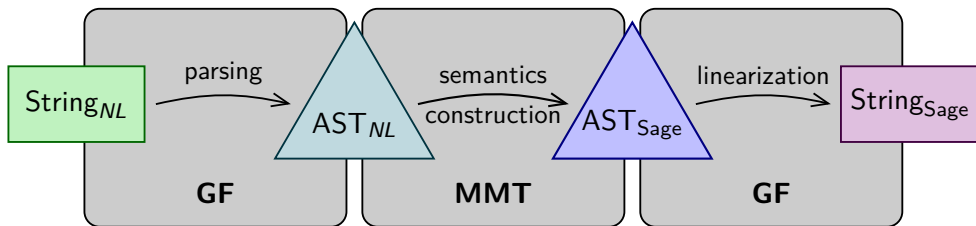
- Can we make a natural input language for SageMath?

WolframAlpha-like

```
sage: g = AlternatingGroup(5)
sage: g.cardinality()
60
```

“Let G be the alternating group on 5 symbols. What is the cardinality of G ?”

Example: Input Language for SageMath



Example: Input Language for SageMath

> Let G be the alternating group on 5 symbols.

```
# G = AlternatingGroup(5)
```

> Let $|H|$ be a notation for the cardinality of H .

```
# def bars(H): return H.cardinality()
```

> What is $|G|$?

```
# print(bars(G))
```

```
60
```

> Let A_N be a notation for the alternating group on N symbols.

```
# def A(N): return AlternatingGroup(N)
```

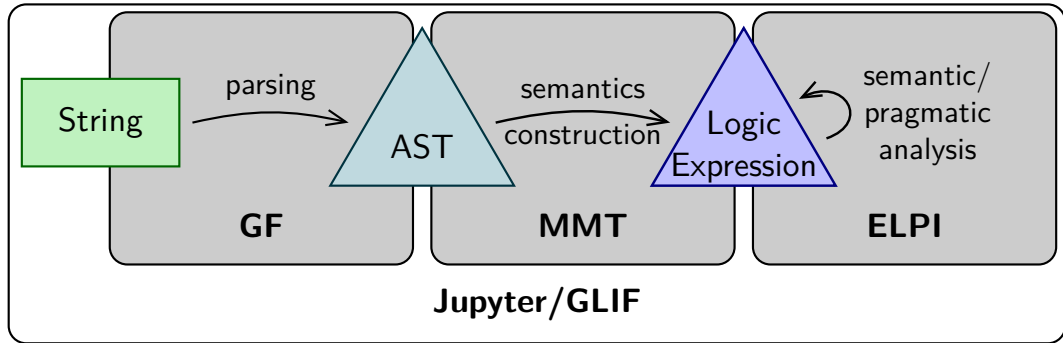
> What are the cardinalities of A_4 and A_5 ?

```
# print(A(4).cardinality()); print(A(5).cardinality())
```

```
12
```

```
60
```

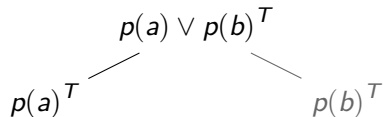
The “Normal” GLIF Pipeline



Example: Tableaux Machine [KK03]

- Can use tableaux for model generation
- Tableau machine: pick “best” branch as model and continue there with next sentence
like a human?

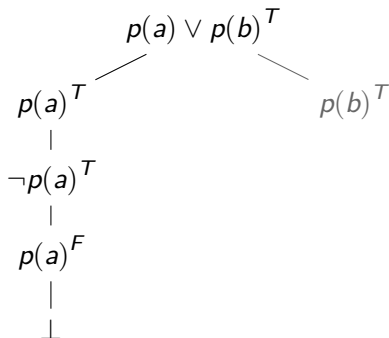
“Ahmed or Berta paints”



Example: Tableaux Machine [KK03]

- Can use tableaux for model generation
- Tableau machine: pick “best” branch as model and continue there with next sentence
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“Ahmed or Berta paints”



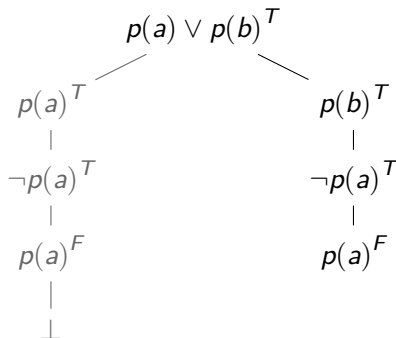
“Ahmed doesn't paint”

Example: Tableaux Machine [KK03]

- Can use tableaux for model generation
- Tableau machine: pick “best” branch as model and continue there with next sentence
like a human?

“Ahmed or Berta paints”

“Ahmed doesn't paint”



Example: Tableaux Machine

Background Knowledge

"John talks to Mary."

talkto(j, m)

"Sasha is sad."

sad(s)

$\forall x.fem(x) \Rightarrow \neg masc(x)$

masc(j)

fem(m)

talkto(j, m)

sad(s)

Example: Tableaux Machine

Background Knowledge

"John talks to Mary."

$talkto(j, m)$

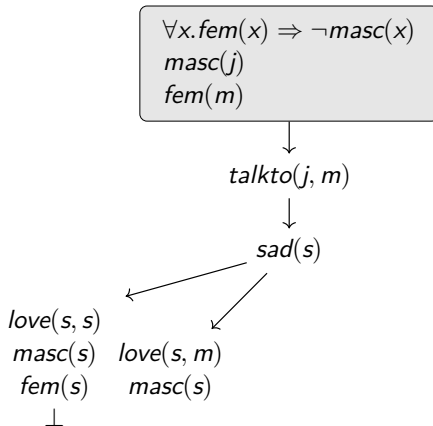
"Sasha is sad."

$sad(s)$

"He loves her."

$\exists X.masc(X) \wedge$

$\exists Y.fem(Y) \wedge love(X, Y)$



Example: Tableaux Machine

Background Knowledge

"John talks to Mary."

$talkto(j, m)$

"Sasha is sad."

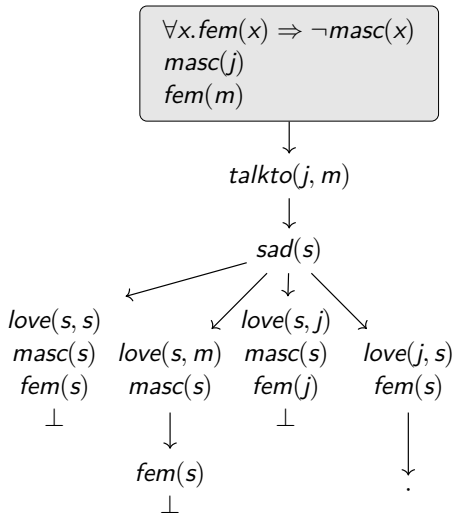
$sad(s)$

"He loves her."

$\exists X.masc(X) \wedge$
 $\exists Y.fem(Y) \wedge love(X, Y)$

"Sasha is a woman."

$fem(s)$



Example: Tableaux Machine

Background Knowledge

"John talks to Mary."

talkto(j, m)

"Sasha is sad."

sad(s)

"He loves her."

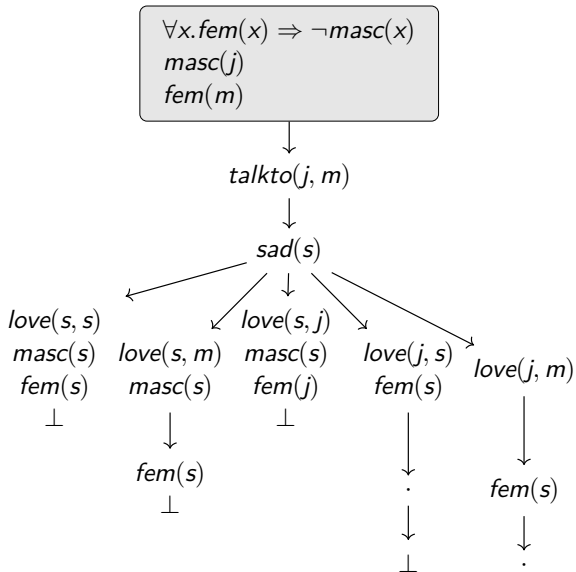
$\exists X.masc(X) \wedge$
 $\exists Y.fem(Y) \wedge love(X, Y)$

"Sasha is a woman."

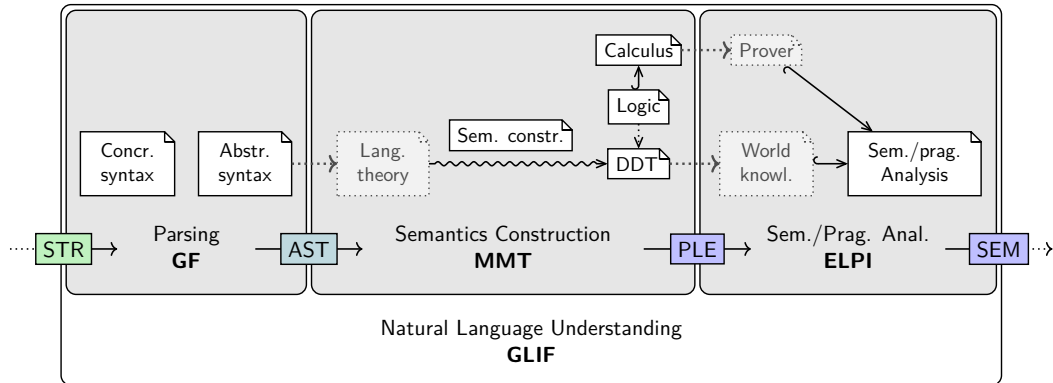
fem(s)

"John doesn't love Sasha."

$\neg love(j, s)$

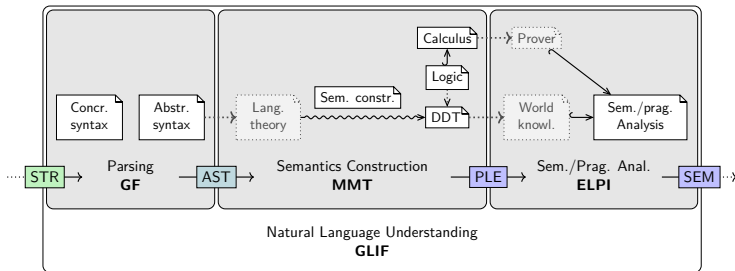


Summary: A GLIF Specification



Conclusion

- $GLIF = GF + MMT + ELPI$
- Prototyping natural language understanding
- Access via Jupyter notebooks
- We use it for teaching



Natural Deduction in MMT/LF

$$\frac{A \wedge B}{A} \wedge E$$

$$\frac{A \vee B \quad \begin{array}{c} [A]^1 \\ \vdots \\ C \end{array} \quad \begin{array}{c} [B]^1 \\ \vdots \\ C \end{array}}{C} \vee E^1$$

// $\vdash X$ is type of proofs for X (judgments as types)

$\vdash : o \rightarrow \text{type}$

$\wedge E1 : \prod_{A:o} \prod_{B:o} \vdash A \wedge B \rightarrow \vdash A$

$\vee E : \prod_{A:o} \prod_{B:o} \prod_{C:o} \vdash A \vee B \rightarrow (\vdash A \rightarrow \vdash C) \rightarrow (\vdash B \rightarrow \vdash C) \rightarrow \vdash C$

Generating Provers in ELPI

LF rule $\wedge E1 : \Pi_{A:o} \Pi_{B:o} \vdash A \wedge B \rightarrow \vdash A$

ELPI equivalent

direct: `pi A \ pi B \ ded (and A B) => ded A.`

syn. sugar: `ded A :- ded (and A B).`

Generating Provers in ELPI

LF rule $\wedge E1 : \Pi_{A:o} \Pi_{B:o} \vdash A \wedge B \rightarrow \vdash A$

ELPI equivalent

direct: `pi A \ pi B \ ded (and A B) => ded A.`

syn. sugar: `ded A :- ded (and A B).`

Example: Or-Elimination

LF: $\vee E : \Pi_{A:o} \Pi_{B:o} \Pi_{C:o} \vdash A \vee B \rightarrow (\vdash A \rightarrow \vdash C) \rightarrow (\vdash B \rightarrow \vdash C) \rightarrow \vdash C$

ELPI: `ded C :- ded (or A B), ded A => ded C, ded B => ded C.`

Example: Forall-Introduction

LF: $\forall I : \Pi_{P:l \rightarrow o} (\Pi_{x:l} \vdash P \ x) \rightarrow \vdash \forall P$

ELPI: `ded (forall P) :- pi x \ ded (P x).`

Controlling the Proof Search

- Problem: Search diverges *searching harder than checking*
- Solution: Control search with helper predicates:
inspired by ProofCert project by Miller et al.
 - Intuition: Decide whether to apply rule
 - Do not affect correctness
 - Extra argument tracks aspects of proof state

Before: `ded A :- ded (and A B).`

Now: `dedX A :- help/andEl X A B X1, ded X1 (and A B).`

Helper Predicates

Name	Predicate	Argument
Iter. deepening	checks depth	remaining depth
Proof term	generates term	proof term
Product	calls other predicates	arguments for other predicates
Backchaining	Prolog's backchaining (\approx forward reasoning from axioms via \Rightarrow/\forall elimination rules)	pattern of formula to be proven (e.g. a conjunction)

Example helper: Iterative deepening

```
help/andEl (idcert N) _ _ (idcert N1) :- N > 0, N1 is N - 1.
```


Tableau Provers

$$\frac{A \wedge B^F}{A^F \mid B^F} \wedge^F \qquad \frac{A \wedge B^F \quad \begin{array}{c} [A^F] \\ \vdots \\ \perp \end{array} \quad \begin{array}{c} [B^F] \\ \vdots \\ \perp \end{array}}{\perp} \wedge^F$$

LF: $\wedge^F : \Pi_{A:o} \Pi_{B:o} A \wedge B^F \rightarrow (A^F \rightarrow \perp) \rightarrow (B^F \rightarrow \perp) \rightarrow \perp$

ELPI: `closed X :- help/andF X A B X1 X2 X3, f X1 (and A B),
f/hyp A => closed X2, f/hyp B => closed X3.`

With iterative deepening we get a working prover!

→ Other helpers result in more efficient provers

References I

- [KK03] Michael Kohlhase and Alexander Koller. “Resource-Adaptive Model Generation as a Performance Model”. In: *Logic Journal of the IGPL* 11.4 (2003), pp. 435–456. URL: <http://jigpal.oxfordjournals.org/cgi/content/abstract/11/4/435>.
- [Mon70] R. Montague. “English as a Formal Language”. In: Reprinted in [Tho74], 188–221. Edizioni di Comunita, Milan, 1970, pp. 189–224.
- [Mon74] Richard Montague. “The Proper Treatment of Quantification in Ordinary English”. In: *Formal Philosophy. Selected Papers*. Ed. by R. Thomason. New Haven: Yale University Press, 1974.
- [Tho74] R. Thomason, ed. *Formal Philosophy: selected Papers of Richard Montague*. Yale University Press, New Haven, CT, 1974.