

# Homework 7

Math 112

Due June 5th at the start of class

## Textbook Exercises

**4.1:** 4.1.3B, 4.1.4B, 4.1.5B, 4.1.6B, 4.1.7B

**4.2:** 4.2.1B, 4.2.2B, 4.2.3B, 4.2.5B, 4.2.7B, 4.2.11B

**4.3:** 4.3.1B, 4.3.3B, 4.3.5B, 4.3.8B, 4.3.10B, 4.3.12B, 4.3.15B

**4.4:** 4.4.1B, 4.4.2B, 4.4.3B, 4.4.5B

Whenever the book uses the word perpendicular, treat it as though they'd used orthogonal.

**Exercise 1:** Let  $\vec{v}$  be the vector from  $(-1, -1)$  to  $(1, 5)$  and  $\vec{w}$  the vector from  $(0, 0)$  to  $(-3, 0)$ .

a) Find a unit vector decomposition for  $\vec{v}$  and  $\vec{w}$ .

b) Find  $\vec{v} + \vec{w}$  and draw all three vectors.

c) Find  $\|\vec{v}\|$ ,  $\|\vec{w}\|$ , and  $\|\vec{v} + \vec{w}\|$ .

d) Find  $\vec{v} \bullet \vec{w}$ .

- e) What is the angle between  $\vec{v}$  and  $\vec{w}$ ?

**Exercise 2:** We can talk about vectors in higher dimensions — let's have a look at 3-dimensional ones.

- a) Let  $\vec{k}$  be the unit vector that points in the positive  $z$ -direction (so if you draw an  $xy$ -plane, it points straight up out of the origin). Let  $\vec{v}$  be the vector from  $(1, 2, 3)$  to  $(4, 4, 4)$ . Find the unit vector decomposition of  $\vec{v}$  in terms of  $\vec{i}$ ,  $\vec{j}$ , and  $\vec{k}$ .
- b) Move  $\vec{v}$  so that it starts at the origin and imagine casting a shadow down from above (so from the positive- $z$  direction). Use the Pythagorean theorem to find the distance from the origin to the tip of that shadow.
- c) Now use the Pythagorean theorem again to find  $\|\vec{v}\|$ . The hard part here is finding the right triangle — drawing a picture might help!
- d) Consider the vector  $\vec{w} = -4\vec{i} + 2\vec{j} - 5\vec{k}$ . Use the same process from the previous two parts to find  $\|\vec{w}\|$ .
- e) What should  $\vec{v} \bullet \vec{w}$  be?
- f) It's not quite as clear what we mean when we say the *angle between  $\vec{v}$  and  $\vec{w}$* , but we can still use the dot product formula to find it. Do so, and make sure it seems reasonable.