"Me just met you and this is crazy, but you got cookie, so share it maybe?"

- C. Monster

N: Flask's request object stores info about incoming request ...its useful fields:

request.headers HTML headers from client browser request.method GET or POST request.args

- * arguments, as a querystring from GET request
- * immutable dictionary

request.form

- * arguments sent via POST request
- * immutable dictionary

if this is in your HTML file:

```
<body>
  <form action="/auth">
    <input type="text" name="username">
    <input type="submit" name="sub1">
  </form>
</body>
this py code will handle responding to it:
@app.route("/auth")
def authenticate():
    return "Waaaa hooo HAAAH"
```

```
PROTIP: diagnostic print statements (powerful magicks!) eg,
```

```
@app.route("/auth")
def authenticate():
    print(app)
    print(request)
    print(request.args)
    return "Waaaa hooo HAAAH"
```

```
PROTIP: diagnostic print statements (powerful magicks!) eg,
```

```
@app.route("/auth")
def authenticate():
    print("///////!!!\\\\\\\\")
    print(app)
    print("!!!!!!!!!!!!!!")
    print(request)
    print("==========="")
    print(request.args)
    return "Waaaa hooo HAAAH"
```

COOKIE:

- * small file given by a website to your web browser for storage on your LOCAL machine
- * useful for maintaining awareness of identity across multiple page visits on same site
- * transmitted with request

Q:

How does one GET COOKIES?

A: Ask flask for them!

```
request.cookies.get( KEY )
  * accesses cookie data if available
  * (no error thrown if key missing)
eg,
request.cookies.get('username')
 is equivalent to
request.form['username']
 but will not throw Key error if username not found...
```

C is for Cookie, but that's not good enough for me...

S is for **SESSION**:

Flask module to facilitate "remembering" users from one request to the next.

S is for **SESSION**:

- * Flask module to facilitate "remembering" a user from one request to the next.
- * Flask session data is *maintained* by server but *stored* in cookies on client.
- * cookie payload is encoded
- * cookie is securely signed
- * any http(!s) transmission is "sniffable"
- * Flask **session object** works like a dict

Flask session data is *maintained* by server but *stored* in cookies on client.

```
* cookie payload is encoded
```

- * any HTTP transmission is "sniffable"
 - (...so is an HTTPS transmission, but #; jlkjasdf\$3j*74, as)
- * Flask **session object** works like a dict
- * cookie is **securely signed**(similar to your GH pvt/pub key mechanism)

N: on the security of **Flask session cookies**...

Data is *encoded* – not *encrypted*.

an encoding scheme (eg ASCII, Unicode) ensures data xfr, consumption w/ reliability/repeatability/integrity * 2-way, anyone who knows schema can go either way

an encryption algo (eg AES, RSA) ensures data privacy * need private key to unlock transmission

A stranger can (with a bit of work) view this cookie data – **but not change it** (...unless she knows secret key used to sign it)

Q: What step must you, bright Devo, do to ensure a private session?

A: Generate a private key, and assign as built-in secret_key

app.secret_key = <randomly_generated_string>

to get a randomized string:

import os
os.urandom(32) -> 32 bits of random data as a string

MAXIM:

Never, never, NEVER, NEVER store a private key in a publicly-viewable location

(...like your workshop)

```
Eg,
from flask import session
...
```

to add data to a session: session[KEY] = value

to remove data from a session:
session.pop(key)

N re: py modules: If **ants.py** exists in current working dir,

import ants

...will make functions defined in ants.py available for use like this:

ants.foo()

BUT your support fxns will live in /utl...so use Python **package** functionality...

This will make python view utl as a package:

```
path/to/flask_app$
touch utl/__init__.py
```

```
N: with these files in /utl ...
__init__.py
ants.py
```

This code in app.py will load module *ants* from package *utl*:

```
import utl.ants as ants
or
from utl import ants
```

...and thus make functions defined in ants.py available for use like so:

```
ants.foo()
```

TASK (at earliest opportunity):

Test drive this functionality.

TASK (HW):

}			

\$. : \$.

N re: py modules: If **ants.py** exists in current working dir,

import ants

...will make functions defined in ants.py available for use like this:

ants.foo()

BUT your support fxns will live in /utl...so use Python **package** functionality...

This will make python view utl as a package:

```
path/to/flask_app$
touch utl/__init__.py
```

```
N: with these files in /utl ...
__init__.py
ants.py
```

This code in app.py will load module *ants* from package *utl*:

```
import utl.ants as ants
or
from utl import ants
```

...and thus make functions defined in ants.py available for use like so:

```
ants.foo()
```

TASK (at earliest opportunity):

Test drive this functionality.

Flask session data is *maintained* by server but *stored* in cookies on client.

or a download file checksum)

N: on the security of **Flask session cookies**...

Data is *encoded* – not *encrypted*.

an encoding scheme (eg ASCII, Unicode) ensures data xfr, consumption w/ reliability/repeatability/integrity * 2-way, anyone who knows schema can go either way

an encryption algo (eg AES, RSA) ensures data privacy * need private key to unlock transmission

A stranger can (with a bit of work) view this cookie data – **but not change it** (...unless she knows secret key used to sign it)

to generate a private key and assign as built-in secret_key

app.secret_key = <randomly_generated_string>

to get a randomized string:

import os
os.urandom(32) -> 32 bits of random data as a string