

Stack Operation

```
#include<stdio.h>

#include<stdlib.h>

#define MAX 5

int stack[MAX];

int top = -1;

void push(int value){
    if(top == MAX-1){
        printf("\n stack overflow, cannot push %d", value);
    }
    else{
        top = top+1;
        stack[top]= value;
        printf("%d pushed into stack ", value);
    }
}

void pop(int value){
    if(top == -1){
        printf("\n Stack is empty, no element to pop");
    }
    else{
        printf("%d popped from stack", value);
        top = top-1;
    }
}
```

```
void display(){
    if(top == -1){
        printf(" Stack is empty.\n");
    }
    else{
        printf("Stack elements are:\n");
        for(int i = top; i>= 0; i--){
            printf("%d", stack[i]);
        }
    }
}
```

```
void peek(){
    if(top == -1){
        printf("stack is empty, no top element");
    }
    else{
        printf("top element is: %d", stack[top]);
    }
}
```

```
int main(){
    int choice, value;
    printf("\n -- stack operation menu--\n");
    printf("1.push \n 2.pop \n 3.display \n 4. peek \n 5. exit\n");
    while(1){
        printf("\nEnter your choice:");
        scanf("%d", &choice);
```

```
switch(choice){
case 1:
    printf("enter the element to push:");
    scanf("%d", &value);
    push(value);
    break;

case 2:
    pop(value);
    break;

case 3:
    display();
    break;

case 4:
    peek();
    break;

case 5:
    printf("Exiting the program");
    exit(0);
default:
    printf("Invalid choice!, try again");
}
}
return 0;
}
```

Output:

```
-- stack operation menu--
1.push
2.pop
3.display
4. peek
5. exit

Enter your choice:1
enter the element to push:1
1 pushed into stack
Enter your choice:1
enter the element to push:2
2 pushed into stack
Enter your choice:1
enter the element to push:3
3 pushed into stack
Enter your choice:1
enter the element to push:4
4 pushed into stack
Enter your choice:1
enter the element to push:5
5 pushed into stack
Enter your choice:2
5 popped from stack
Enter your choice:3
Stack elements are:
4321
```

```
Enter your choice:4
top element is: 4
Enter your choice:6
Invalid choice!, try again
Enter your choice:5
Exiting the program
```