

Circular Queue

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#include <stdio.h>

#define MAX 5

int queue[MAX];

int front = -1, rear = -1;

void insert(int value) {

    if ((front == 0 && rear == MAX - 1) || (front == (rear + 1) % MAX)) {
        printf("Queue Overflow! Cannot insert %d\n", value);
    }
    else{
        if (front == -1) {
            // first insertion
            front = 0;
            rear = 0;
        }
        else {
            rear = (rear + 1) % MAX;
        }
        queue[rear] = value;
        printf("%d inserted into the queue.\n", value);
    }
}

void delete() {
    if (front == 1) {
        printf("Queue underflow! Queue is empty");
    }
}
```

```
else {
    printf("Deleted element : %d \n", queue[front]);
    if (front == rear) {
        // queue becomes empty
        front = -1;
        rear = -1;
    }
    else {
        front = (front + 1) % MAX;
    }
}

void display() {
    if (front == -1) {
        printf("Queue is empty");
    }
    else {
        printf("Queue elements:");
        int i = front;

        while (1) {
            printf(" %d ", queue[i]);
            if (i == rear){
                break;
            }
            i = (i + 1) % MAX;
        }
        printf("\n");
    }
}
```

```
    }

}

int main() {
    int choice, value;
    printf("\n Circular Queue Operations:\n");
    printf("1. Insert \n");
    printf("2. Delete \n");
    printf("3. Display \n");
    printf("4. Exit \n");

    while (1) {
        printf("Enter your choice : ");
        scanf("%d", &choice);

        switch (choice) {
            case 1:
                printf("Enter value to insert: ");
                scanf("%d", &value);
                insert(value);
                break;

            case 2:
                delete();
                break;

            case 3:
                display();
                break;
        }
    }
}
```

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case 4:  
    printf("Exiting the program.\n");  
    return 0;  
  
default:  
    printf("Invalid choice! Please try again \n");  
}  
}  
return 0;  
}
```

Output:

```
Circular Queue Operations:  
1. Insert  
2. Delete  
3. Display  
4. Exit  
Enter your choice : 1  
Enter value to insert: 10  
10 inserted into the queue.  
Enter your choice : 1  
Enter value to insert: 20  
20 inserted into the queue.  
Enter your choice : 1  
Enter value to insert: 30  
30 inserted into the queue.  
Enter your choice : 1  
Enter value to insert: 40  
40 inserted into the queue.  
Enter your choice : 2  
Deleted element : 10  
Enter your choice : 3  
Queue elements: 20 30 40  
Enter your choice : 4  
Exiting the program.
```