

Prerequisite for RPC

1. sudo apt install libntirpc-dev

2. dpkg -L libntirpc-dev

3. Need to symbolic link files so C preprocessor can find them, here is whole list,

```
sudo ln -s /usr/include/ntirpc/rpc/rpc.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/misc/abstract_atomic.h /usr/include/misc/
sudo ln -s /usr/include/ntirpc/netconfig.h /usr/include/misc/
sudo ln -s /usr/include/ntirpc/misc/stdio.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/intrinsic.h /usr/include
sudo ln -s /usr/include/ntirpc/rpc/tirpc_compat.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/auth.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/rpc_err.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/clnt_stat.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/auth_stat.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/clnt.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/misc/rbtree.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/misc/opr.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/misc/wait_queue.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/misc/queue.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/reentrant.h /usr/include
sudo ln -s /usr/include/ntirpc/rpc/svc.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/rpc_msg.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/work_pool.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/pool_queue.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/misc/portable.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/misc/timespec.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/misc/os_epoll.h /usr/include/misc
sudo ln -s /usr/include/ntirpc/rpc/auth_unix.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/rpcb_clnt.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/rpcb_prot.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/rpcent.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/types.h /usr/include/rpc
```

```

sudo ln -s /usr/include/ntirpc/netconfig.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/netconfig.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/netconfig.h /usr/include
sudo ln -s /usr/include/ntirpc/rpc/xdr.h /usr/include/rpc
sudo ln -s /usr/include/ntirpc/rpc/netconfig.h /usr/include
sudo ln -s /usr/include/ntirpc/rpc/xdr.h /usr/include

```

Steps to run RPC program:

1. Make a directory using following command in terminal: `mkdir rpc`
2. Open rpc directory: `cd rpc`
3. Create a fact.x file (Interface Definition language file): `touch fact.x`
4. Write the following code in fact.x file: `gedit fact.x`

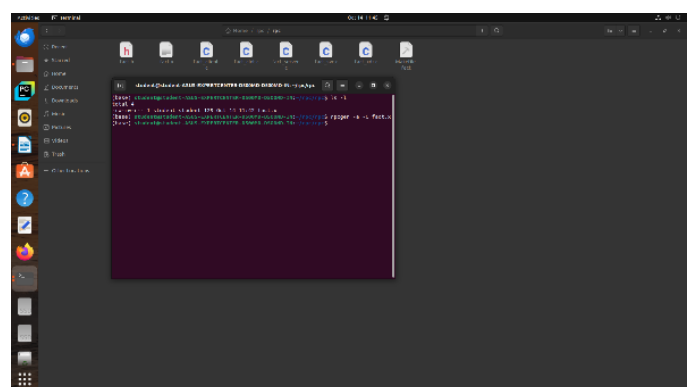
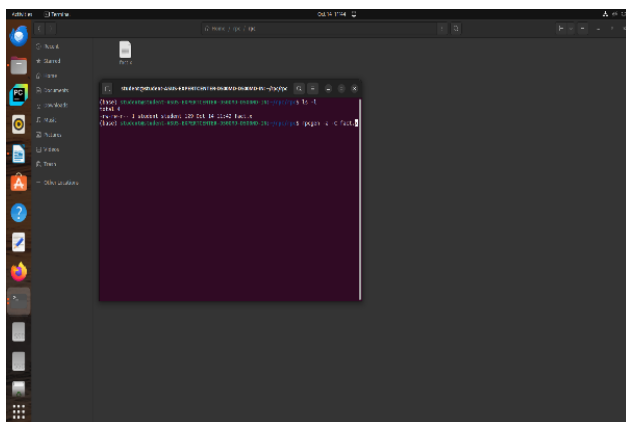
```

struct intpair
{
    int a;
};

program FACT_PROG
{
    version FACT_VERS
    {
        int FACT(intpair) = 1;
    } = 1;
} = 0x22222222;

```

5. To generate all the necessary template files to run RPC program: `rpcgen -a -C fact.x`



- 6. We need to edit Makefile.fact template file for compiling the program:** gedit Makefile.fact
and then to compile the program following command is used: make -f Makefile.fact
- 7. Edit the Sever template file:** gedit fact_server.c
- 8. Edit the Client template file:** gedit fact_client.c
- 9. Again compile the program:** make -f Makefile.fact

```
/* Output of the Complining the makefile.fact
cc -g -I/usr/include/tirpc -c -o fact_clnt.o fact_clnt.c
cc -g -I/usr/include/tirpc -c -o fact_client.o fact_client.c
cc -g -I/usr/include/tirpc -c -o fact_xdr.o fact_xdr.c
cc -g -I/usr/include/tirpc -o fact_client fact_clnt.o fact_client.o fact_xdr.o -lnsl -ltirpc -ltirpc
cc -g -I/usr/include/tirpc -c -o fact_svc.o fact_svc.c
cc -g -I/usr/include/tirpc -c -o fact_server.o fact_server.c
cc -g -I/usr/include/tirpc -o fact_server fact_svc.o fact_server.o fact_xdr.o -lnsl -ltirpc -ltirpc */
```

Note:

We need to write only IDL file (fact.x), and edit the 3 template files:

- 1. Makefile.fact**
- 2. fact_server.c**
- 3. fact_client.c**

I have used Bold and highlighted text to be updated in the template files in Yellow background in this document

Interface file: fact.x

```
struct intpair
{
    int a;
};

program FACT_PROG
{
    version FACT_VERS
    {
        int FACT(intpair) = 1;
    } = 1;
} = 0x22222222;
```

To compile the program: Makefile.fact Template file

This is a template Makefile generated by rpcgen

Parameters

**CLIENT = fact_client
SERVER = fact_server**

**SOURCES_CLNT.c =
SOURCES_CLNT.h =
SOURCES_SVC.c =
SOURCES_SVC.h =
SOURCES.x = fact.x**

**TARGETS_SVC.c = fact_svc.c fact_server.c fact_xdr.c
TARGETS_CLNT.c = fact_clnt.c fact_client.c fact_xdr.c
TARGETS = fact.h fact_xdr.c fact_clnt.c fact_svc.c fact_client.c fact_server.c**

**OBJECTS_CLNT = \$(SOURCES_CLNT.c:%.c=%.o) \$(TARGETS_CLNT.c:%.c=%.o)
OBJECTS_SVC = \$(SOURCES_SVC.c:%.c=%.o) \$(TARGETS_SVC.c:%.c=%.o)
Compiler flags**

**CFLAGS += -g
LDLIBS += -lnsl
RPCGENFLAGS =**

Targets

all : \$(CLIENT) \$(SERVER)

**\$(TARGETS) : \$(SOURCES.x)
 rpcgen \$(RPCGENFLAGS) \$(SOURCES.x)**

\$(OBJECTS_CLNT) : \$(SOURCES_CLNT.c) \$(SOURCES_CLNT.h) \$(TARGETS_CLNT.c)

\$(OBJECTS_SVC) : \$(SOURCES_SVC.c) \$(SOURCES_SVC.h) \$(TARGETS_SVC.c)

**\$(CLIENT) : \$(OBJECTS_CLNT)
 \$(LINK.c) -o \$(CLIENT) \$(OBJECTS_CLNT) \$(LDLIBS)**

**\$(SERVER) : \$(OBJECTS_SVC)
 \$(LINK.c) -o \$(SERVER) \$(OBJECTS_SVC) \$(LDLIBS)**

**clean:
 \$(RM) core \$(TARGETS) \$(OBJECTS_CLNT) \$(OBJECTS_SVC) \$(CLIENT)
 \$(SERVER)**

To compile the program: Edited Makefile.fact file

This is a template Makefile generated by rpcgen

Parameters

CLIENT = fact_client
SERVER = fact_server

SOURCES_CLNT.c =
SOURCES_CLNT.h =
SOURCES_SVC.c =
SOURCES_SVC.h =
SOURCES.x = fact.x

TARGETS_SVC.c = fact_svc.c fact_server.c fact_xdr.c
TARGETS_CLNT.c = fact_clnt.c fact_client.c fact_xdr.c
TARGETS = fact.h fact_xdr.c fact_clnt.c fact_svc.c fact_client.c fact_server.c

OBJECTS_CLNT = \$(SOURCES_CLNT.c:%.c=%.o) \$(TARGETS_CLNT.c:%.c=%.o)
OBJECTS_SVC = \$(SOURCES_SVC.c:%.c=%.o) \$(TARGETS_SVC.c:%.c=%.o)
Compiler flags

CFLAGS += -g -I/usr/include/tirpc
LDLIBS += -lnsl -ltirpc
RPCGENFLAGS = -C
LIBS+= -ltirpc
QMAKE_CXXFLAGS+= -ltirpc

Targets

all : \$(CLIENT) \$(SERVER)

\$(TARGETS) : \$(SOURCES.x)
 rpcgen \$(RPCGENFLAGS) \$(SOURCES.x)

\$(OBJECTS_CLNT) : \$(SOURCES_CLNT.c) \$(SOURCES_CLNT.h) \$(TARGETS_CLNT.c)

\$(OBJECTS_SVC) : \$(SOURCES_SVC.c) \$(SOURCES_SVC.h) \$(TARGETS_SVC.c)

\$(CLIENT) : \$(OBJECTS_CLNT)
 \$(LINK.c) -o \$(CLIENT) \$(OBJECTS_CLNT) \$(LDLIBS) **\$(LIBS)**

\$(SERVER) : \$(OBJECTS_SVC)
 \$(LINK.c) -o \$(SERVER) \$(OBJECTS_SVC) \$(LDLIBS) **\$(LIBS)**

clean:
 \$(RM) core \$(TARGETS) \$(OBJECTS_CLNT) \$(OBJECTS_SVC) \$(CLIENT)
\$(SERVER)

Server Code: fact_server .c Template file

/*
* This is sample code generated by rpcgen.

```
* These are only templates and you can use them  
* as a guideline for developing your own functions.  
*/
```

```
#include "fact.h"
```

```
int *  
fact_1_svc(intpair *argp, struct svc_req *rqstp)  
{  
    static int result;  
  
    /*  
    * insert server code here  
    */  
  
    return &result;  
}
```

Server Code: fact_server.c Edited

```
/*  
* This is sample code generated by rpcgen.  
* These are only templates and you can use them  
* as a guideline for developing your own functions.  
*/
```

```
#include "fact.h"
```

```
int *  
fact_1_svc(intpair *argp, struct svc_req *rqstp)  
{  
    static int result,n,fact;  
  
    int i;  
  
    n=argp->a;  
  
    // factorial logic  
  
    fact = 1;  
    printf("\n Received : n= %d \n",n);  
    for (i=n;i>0;i--)  
    {  
        fact=fact * i;  
    }  
  
    result=fact;  
  
    return &result;  
}
```

Client Code: fact_client.c Template file

```
/*
 * This is sample code generated by rpcgen.
 * These are only templates and you can use them
 * as a guideline for developing your own functions.
 */

#include "fact.h"

void
fact_prog_1(char *host)
{
    CLIENT *clnt;
    int *result_1;
    intpair fact_1_arg;

#ifdef    DEBUG
    clnt = clnt_create (host, FACT_PROG, FACT_VERS, "udp");
    if (clnt == NULL) {
        clnt_pcreateerror (host);
        exit (1);
    }
#endif /* DEBUG */

    result_1 = fact_1(&fact_1_arg, clnt);
    if (result_1 == (int *) NULL) {
        clnt_perror (clnt, "call failed");
    }
#ifdef    DEBUG
    clnt_destroy (clnt);
#endif /* DEBUG */
}

int
main (int argc, char *argv[])
{
    char *host;

    if (argc < 2) {
        printf ("usage: %s server_host\n", argv[0]);
        exit (1);
    }
    host = argv[1];
    fact_prog_1 (host);
    exit (0);
}
```

Client Code: Edited fact_client.c

```
/*
 * This is sample code generated by rpcgen.
 * These are only templates and you can use them
 * as a guideline for developing your own functions.
 */

#include "fact.h"

void
fact_prog_1(char *host,int a)
{
    CLIENT *clnt;
    int *result_1;
    intpair fact_1_arg;

#ifdef DEBUG
    clnt = clnt_create (host, FACT_PROG, FACT_VERS, "udp");
    if (clnt == NULL) {
        clnt_pcreateerror (host);
        exit (1);
    }
#endif /* DEBUG */
    fact_1_arg.a=a;

    result_1 = fact_1(&fact_1_arg, clnt);

    if (result_1 == (int *) NULL) {
        clnt_perror (clnt, "call failed");
    }
    printf("\n Server returns=%d", *result_1);
#ifdef DEBUG
    clnt_destroy (clnt);
#endif /* DEBUG */
}

int main (int argc, char *argv[])
{
    char *host;
    int a,ch;
    if (argc < 2) {
        printf ("usage: %s server_host\n", argv[0]);
        exit (1);
    }
    host = argv[1];
```



```

do
{
system("clear");
printf("\nEnter a no:: ");
scanf("%d",&a);
fact_prog_1 (host,a); // (Default statement: fact_prog_1 (host); ) edited with the ***do while
code***

printf("\nTry again : (1/0) :: ");
scanf("%d",&ch);

}while(ch==1);

}

```

Server Running in one terminal:

```

(base) student@student-ASUS-EXPERTCENTER-D500MD-D500MD-IN:~$cd rpc
(base) student@student-ASUS-EXPERTCENTER-D500MD-D500MD-IN:~/rpc$ make -f
Makefile.fact
make: Nothing to be done for 'all'.
(base) student@student-ASUS-EXPERTCENTER-D500MD-D500MD-IN:~/rpc$ ./fact_server

```

Received : n= 1

Received : n= 2

Received : n= 3

Received : n= 4

Received : n= 5

Received : n= 6

Received : n= 7

Received : n= 8

Received : n= 9

Received : n= 10

Client Running in another terminal:

```

(base) student@student-ASUS-EXPERTCENTER-D500MD-D500MD-IN:~/rpc$ ./fact_client
localhost

```

Enter a no:: 9

Server returns=362880

Try again : (1/0) :: 1

Enter a no:: 10

Server returns=3628800

Try again : (1/0) :: 0

(base) student@student-ASUS-EXPERTCENTER-D500MD-D500MD-IN:~/rpc\$

