LAB 7

Write a C program to simulate deadlock detection.

```
#include <stdio.h>
#define MAX_PROCESSES 10
#define MAX RESOURCES 10
int processes, resources;
int allocation[MAX_PROCESSES][MAX_RESOURCES];
int max_need[MAX_PROCESSES][MAX_RESOURCES];
int available[MAX_RESOURCES];
int marked[MAX_PROCESSES];
int finished[MAX_PROCESSES];
void initialize() {
  printf("Enter the number of processes: ");
  scanf("%d", &processes);
  printf("Enter the number of resources: ");
  scanf("%d", &resources);
  printf("Enter the allocation matrix:\n");
  for (int i = 0; i < processes; i++) {
     for (int j = 0; j < resources; j++) {
       scanf("%d", &allocation[i][j]);
  }
  printf("Enter the max need matrix:\n");
  for (int i = 0; i < processes; i++) {
     for (int j = 0; j < resources; j++) {
       scanf("%d", &max_need[i][j]);
     }
  }
  printf("Enter the available resources:\n");
  for (int i = 0; i < resources; i++) {
     scanf("%d", &available[i]);
  }
}
void detectDeadlock() {
  for (int i = 0; i < processes; i++) {
     marked[i] = 0;
     finished[i] = 0;
  }
  int marked_count = 0;
  while (marked_count < processes) {</pre>
```

```
int found = 0;
     for (int i = 0; i < processes; i++) {
        if (!finished[i] && !marked[i]) {
           int can_allocate = 1;
          for (int j = 0; j < resources; j++) {
              if (max_need[i][j] - allocation[i][j] > available[j]) {
                can_allocate = 0;
                break;
             }
           if (can_allocate) {
             marked[i] = 1;
              marked_count++;
              found = 1;
              for (int j = 0; j < resources; j++) {
                available[j] += allocation[i][j];
             break;
        }
     }
     if (!found) {
        printf("Deadlock detected! Processes involved in deadlock:\n");
        for (int i = 0; i < processes; i++) {
           if (!finished[i] && !marked[i]) {
              printf("Process %d\n", i);
          }
        }
        return;
     }
  }
  printf("No deadlock detected.\n");
}
int main() {
  initialize();
  detectDeadlock();
  return 0;
}
```

OUTPUT:

```
Enter the number of processes: 3
Enter the number of resources: 3
Enter the allocation matrix: 0 0 1 1 3 6 9 5 1
Enter the max need matrix: 1 0 2 2 0 9 1 1 0 Enter the available resources: 1 2 4
No deadlock detected.

Process returned 0 (0x0) execution time: 43.797 s
Press any key to continue.
```

```
Enter the number of processes: 3
Enter the number of processes: 3
Enter the allocation matrix:
3 3 3
2 0 3
1 2 4
Enter the max need matrix:
3 6 8
4 3 3
3 4 4
Enter the available resources:
1 2 0
Deadlock detected! Processes involved in deadlock:
Process 0
Process 1
Process 2
Process returned 0 (0x0) execution time: 41.620 s
Press any key to continue.
```