# Anuj Godase

# **EDUCATION**

### **INDIANA UNIVERSITY**

MS IN COMPUTER SCIENCE

Aug'19 - May'21 | Bloomington, IN Cum. GPA: 3.67 / 4.0

#### PICT. UNIVERSITY OF PUNE

BENG IN COMPUTER ENGINEERING Aug'13 - May'17 | Pune, MH, India Cum. GPA: 3.49 / 4.0

# COURSEWORK

### **GRADUATE**

Applied Algorithms Cloud Computing Elements of Artificial Intelligence Deep Learning Systems Machine Learning Computer Vision

#### **UNDERGRADUATE**

Data Structures & Algorithms Operating Systems Databases Discrete Mathematics Multidisciplinary NLP

# SKILLS

#### **PROGRAMMING**

Over 5000 lines:

Python • WebApp2

About 5000 lines:

Django • Java

Android • Javascript

Over 1000 lines:

PyTorch • NumPy

 $C++ \bullet Go$ 

Familiar:

Tensorflow • Pandas •

Matplotlib • MySQL • NoSQL

#### **TOOLS**

Extensively Used:

Google Cloud Platform

Linux • Git

Familiar with:

Android Studio • AWS

# OPEN SOURCE CONTRIBUTIONS

- pip The Python Package Installer
- Pytorch Geometric

For more info please visit: 1byxero.github.io

## **EXPERIENCE**

#### **WALNUT** SOFTWARE ENGINEER - BACKEND

July 2017 - June 2019 | Pune, MH, India

- Contributed to design and development of next-generation payment solutions including APIs and DB design affecting 7M users
- Built micro-service based backend infrastructure of REST APIs and internal dashboards to support lending, payments & financial management on Google Cloud Platform with Python and Angular JS
- Built monitoring framework in bank data center for linux based virtual machines
- Built data pipelines to process SMS of 7M users to show expense reports and trends for year-in-review in graphical format
- Built several batch data-parallel processing pipelines for streaming data for analytics dashboards using Apache Beam and GCP

#### **INTOUCHAPP** FULL STACK INTERN

March 2017 - April 2017 | Pune, MH, India

• Implemented functionalities for seamless contact synchronization from Whatsapp Web, Gmail and Linkedin in chrome extension with Angular JS

#### **CVRANKER** FULL STACK INTERN

July 2016 - August 2016 | Pune, MH, India

• Revamped the front-end of the product and integrated it with the backend APIS to deliver real - time, single page experience using Angular JS

# RESEARCH

#### DR. ARIFUL AZAD'S GROUP RESEARCH ASSISTANT

Jan 2020 - Present | Bloomington, IN

Working with **Dr. Ariful Azad** on exploring graph based deep learning algorithms and various factors affecting them.

#### IU COMPUTER VISION LAB RESEARCH ASSISTANT

June 2020 - September 2020 | Bloomington, IN

Worked with **Dr. David Crandall** and IU CV Lab on exploring and improving stereo depth estimation models using deep learning

#### **PROJECTS**

# 3D IMAGE SEGMENTATION USING GRAPH NEURAL NETWORKS Spring 2020

Jillig 2020

• Used graph based deep learning algorithms on features generated from CNNs to improve proposal generation for object detection

## ARTISTIC STYLE TRANSFER WITH DEEP LEARNING

Aug'16 - May'17

- Built deep learning models to capture style of artist and reproduce any images in that style. Used CNNs to extract features, explored convergence algorithms to optimize aesthetic appearance of image
- Trained Perceptual Losses Networks to generate styled image in one forward pass, built a system to feed real time webcam video to the network to achieve real-time video style transfer.

#### AI GAME PLATFORM

July'14 - May'16

• Led a team of about 8 undergraduate students in complete SDLC of sandbox, web app, game judge and playable UI of an online AI game platform. Delivered 3 incremental installments of the said platform over course of 2 years