

Auralization of a Hybrid Sound Field using an Energy-Stress Tensor Based Model

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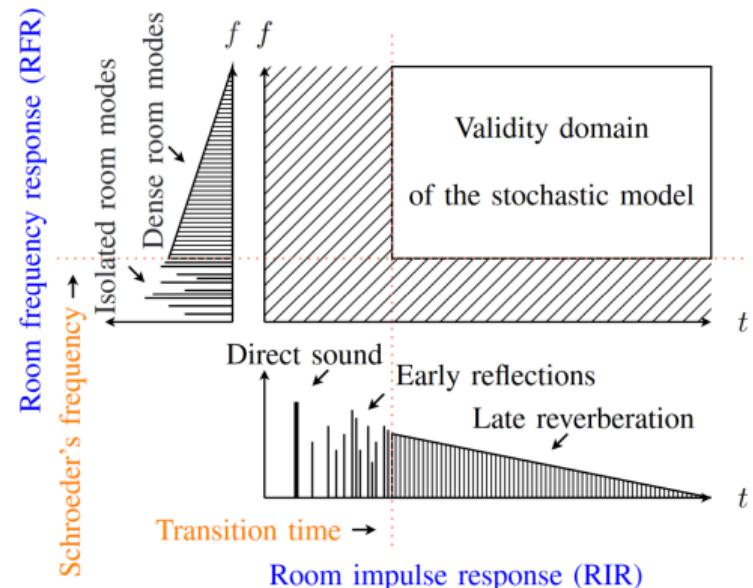


Introduction - Hybrid Acoustical Modeling

- ▶ Wave based
 - ▶ Accurately represent acoustic phenomena
 - ▶ Computational complexity → f^3
 - ▶ No real-time audio tasks
- ▶ Geometric
 - ▶ Efficient for early reflections
 - ▶ Full band response
 - ▶ Requires non-physical modifications
- ▶ “Late reverberation”
 - ▶ Energy-based (diffusion)
 - ▶ Tunable reverberation schemes (FDN)
 - ▶ Problems with direct / early part; calibration
 - ▶ Efficient (typically fixed cost)

Introduction - Statistical Reverberation

- ▶ Can be represented as a stochastic process¹
- ▶ Low frequencies dominated by isolated modes
- ▶ Early time dominated by isolated reflections
- ▶ Delimited by transition time and Schroeder's frequency



¹Roland Badeau. "Common Mathematical Framework for Stochastic Reverberation Models". In: *The Journal of the Acoustical Society of America* 145.4 (Apr. 2019), pp. 2733–2745. DOI: [10.1121/1.5096153](https://doi.org/10.1121/1.5096153).

Energy-Stress Tensor (EST) Model

- ▶ Theoretical approach to statistical late reverberation
- ▶ Energy-stress tensor: conserved quantity relating energy density, sound intensity, and wave-stress tensor
- ▶ Valid in long spaces above 250 Hz octave band²
- ▶ Efficient: large cell sizes and low sample rates
- ▶ Not yet auralized

²Aidan Meacham, Roland Badeau, and Jean-Dominique Polack. "Lower Bound on Frequency Validity of Energy-Stress Tensor Based Diffuse Sound Field Model". en. In: *Proceedings of the 23rd International Congress on Acoustics*. Aachen, Sept. 2019. DOI: [10.18154/RWTH-CONV-239324](https://doi.org/10.18154/RWTH-CONV-239324).

Energy-Stress Tensor (EST) Model

- ▶ Supports a wave equation (unlike diffusion equation method)
- ▶ Sound fields that build up in time depending on geometry
- ▶ Time series of energy density envelopes

Why auralize?

- ▶ Practical: confirm characteristics for real-time audio
- ▶ Pedagogical: check theory and numerical implementation

Theory

- ▶ System of coupled equations relating energy density E , sound intensity \mathbf{J} , and the wave-stress³ symmetric tensor $\underline{\underline{E}}$
- ▶ Dimensional reduction⁴ eliminates off-diagonal terms; resembles pressure / velocity fields s.t. $\underline{\underline{E}} \rightarrow p$, $\mathbf{J} \rightarrow \mathbf{v}$
- ▶ Use common numerical schemes with a few modifications to the boundary conditions⁵
- ▶ Decay rate of diffuse high frequency energy doesn't change rapidly in time or space

³Philip M. Morse and Herman Feshbach. *Methods of Theoretical Physics*. Mc Graw-Hill Book Company, 1953; Philip M. Morse and K. Uno Ingard. *Theoretical Acoustics*. Princeton University Press, 1968.

⁴Hugo Dujourdy et al. "An Energetic Wave Equation for Modelling Diffuse Sound Fields – Application to Corridors". en. In: *Acta Acustica united with Acustica* 103.3 (May 2017), pp. 480–491. DOI: [10.3813/AAA.919077](https://doi.org/10.3813/AAA.919077).

⁵Aidan Meacham, Roland Badeau, and Jean-Dominique Polack. "Implementation of Sources in an Energy-Stress Tensor Based Diffuse Sound Field Model". en. In: *Proceedings of the International Symposium on Room Acoustics*. Amsterdam, Sept. 2019. DOI: [10.18154/RWTH-CONV-240108](https://doi.org/10.18154/RWTH-CONV-240108).

Hallway



Figure 1: View of source and microphone



Figure 2: View down length of hall

Hallway

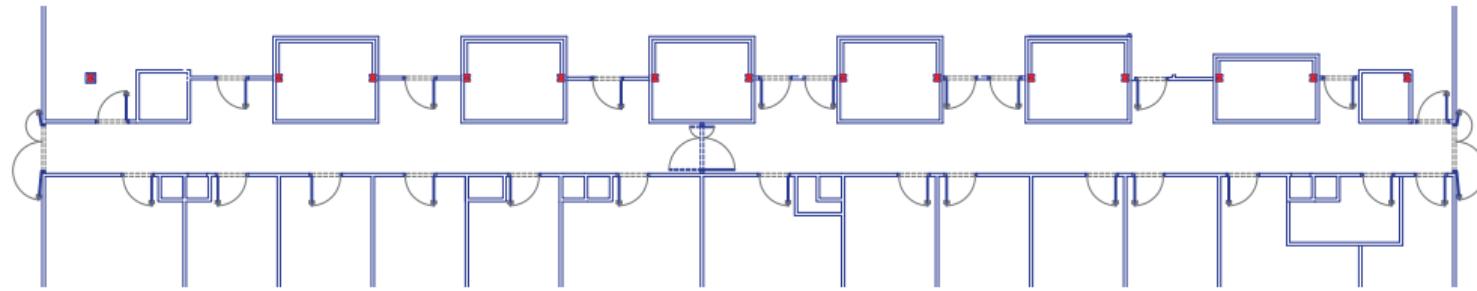


Figure 3: Floorplan for corridor under consideration

- ▶ $45 \times 1.59 \times 2.375$ meters (LWH)
- ▶ Height measured to suspended metal grating
- ▶ Width increased to 2.39 meters in recesses
- ▶ Glass display cases or small pieces of furniture

Hybrid Model - EST

Finite volume time domain (FVTD) formulation of the EST model

- ▶ Frequency-dependent absorption and scattering coeffs.
- ▶ Brute force search matching measured acoustical indices $\pm 10\%$

Auralization

- ▶ Apply envelope in each frequency band to bandlimited noise
- ▶ Add resulting responses in the time domain

Hybrid Model - Low Freq. / Early Resp.

FVTD (pressure) through octave band centered at 500 Hz⁶

- ▶ Modal behavior and diffraction not modeled by EST method
- ▶ Assigned boundary conditions using example materials
- ▶ Oversampled and low-passed (dispersion)

Image source method (ISM) at final sample rate

- ▶ Freedom to choose maximum order of sources
 - ▶ Sufficiently represents early reflections
 - ▶ Unnecessary computation time for stochastic reflections

⁶S. Bilbao et al. "Finite Volume Time Domain Room Acoustics Simulation under General Impedance Boundary Conditions". In: *IEEEACM Trans. Audio Speech Lang. Process.* 24.1 (Jan. 2016), pp. 161–173. DOI: [10.1109/TASLP.2015.2500018](https://doi.org/10.1109/TASLP.2015.2500018).

Calibration

Energy equalization

- ▶ Performed in frequency band with crossover (500 Hz)
- ▶ Reference distance of 1 m from source

Summation

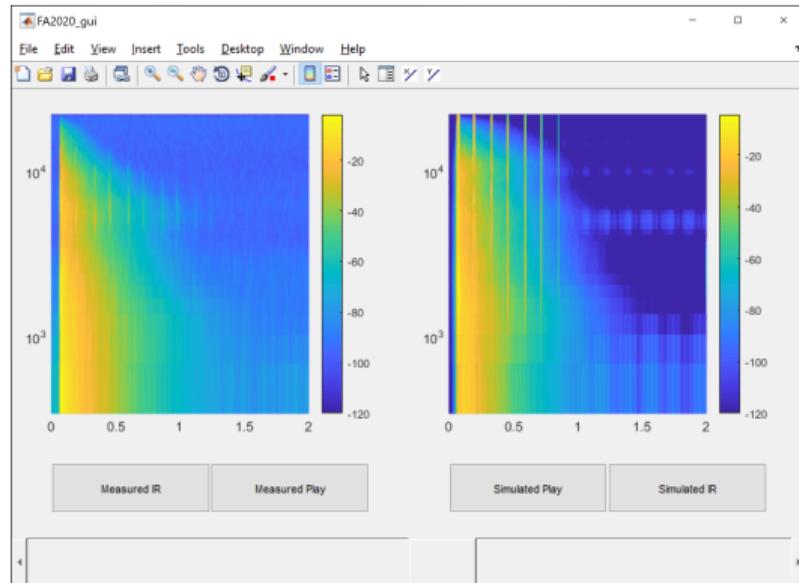
- ▶ Combine by superposition in the time domain
- ▶ Use wave simulation directly; high-pass others

Measurements

- ▶ Match levels at reference distance of 1 m
- ▶ Resulting gain applied regardless of sampling location

Evaluation by GUI

- ▶ Visual examination of spectrograms
- ▶ Direct auralization of impulse responses
- ▶ Convolution of IRs with source material
- ▶ Slider ranging from 1-42 m



Results - Demonstration

<https://youtu.be/PI2JDapt8Do>

Results - The Good

- ▶ Overall decay times and absolute levels at any position
- ▶ Arrival times of most notable reflections
- ▶ Texture of late reverberation
- ▶ Overall impression of hallway
- ▶ With caching, quick to recomposite

Results - The Bad

- ▶ Decay times resulting from EST octave-band calibration
- ▶ Spatial decay not reproduced ideally in FVTD and ISM
- ▶ Accurate materials data for boundary conditions
- ▶ Viscothermal losses

Results - The Differences

- ▶ Near source, stochastic portion somewhat overrepresented
- ▶ Slight coloration shift toward higher frequencies
- ▶ Presence of a strong echo by far end of hallway courtesy of ISM not reflected in EST
- ▶ Using very low order ISM eliminates most salient features

Future Work

- ▶ Stationary vs moving sources (interpolate everywhere in advance / only recompute near receiver)
- ▶ Third-octave bands for EST calibration
- ▶ 3D model: differences in alcoves not covered by 1D model
- ▶ Directionality
- ▶ Anisotropy: consider non-homogeneous diffusion coefficients
- ▶ Predict EST boundary conditions from materials and geometry
- ▶ Temporal transition between high-frequency methods

Questions?

Find these slides and other resources at
<http://aidanmeacham.com/fa2020/>

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