```
Practical 1A:
class Myclass{
 private int a;
 public Myclass(){
  System.out.println("Default Constructor");
 public Myclass(int val){
  a=val;
  System.out.println("This is a Overloaded Constructor with value:"+a);
 public Myclass(Myclass other){
  a=other.a;
  System.out.println("Copy Constructor with value:"+a);
}
public class MainClass{
 public static void main(String args[]){
  Myclass obj1=new Myclass();
  Myclass obj2=new Myclass(5);
  Myclass obj3=new Myclass(obj2);
}
}
 Output:
 Default Constructor
 This is a Overloaded Constructor with value:5
 Copy Constructor with value:5
```

```
Practical 1B:
class MethodOver{

public void Add(int val1,int val2){
  int a=val1+val2;
  System.out.println("The addition result is:"+a);
  }
  public void Add(int val1,int val2,int val3){
  int a=val1+val2+val3;
  System.out.println("The addition result is:"+a);
  }
  }
  public class MainClass{
```

```
public static void main(String args[]){
   MethodOver obj1=new MethodOver();
   obj1.Add(2,5);
   MethodOver obj2=new MethodOver();
   obj2.Add(2,5,3);
}

Output:
The addition result is:7
The addition result is:10
```

```
Practical 1C:
class StaticMethods{
 public static void add(int val1,int val2){
  int a=val1+val2;
  System.out.println("The addition result is:"+a);
 public static void sub(int val1,int val2){
  int a=val1-val2;
  System.out.println("The subtraction result is:"+a);
}
public class MainClass{
 public static void main(String args[]){
StaticMethods.add(3,7);
StaticMethods.sub(10,4);
}
}
 Output:
 The addition result is:10
 The subtraction result is:6
```

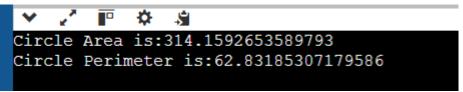
```
Practical 2A:
class parent{
 void message(){
  System.out.println("Parent Class");
}
class child extends parent{
 void message(){
  System.out.println("This is a child Class");
}
public class Inherit{
 public static void main(String args[]){
child c=new child();
c.message();
}
}
 Output:
 This is a child Class
```

## Practical 2B:

```
abstract class shape{
    public abstract double area();
}
class circle extends shape{
    private double radius;
    public circle(double radius){
        this.radius=radius;
    }
    @Override
    public double area(){
        return Math.PI*radius*radius;
    }
}
public class Main
{
    public static void main(String[] args) {
        circle obj=new circle(10.0);
```

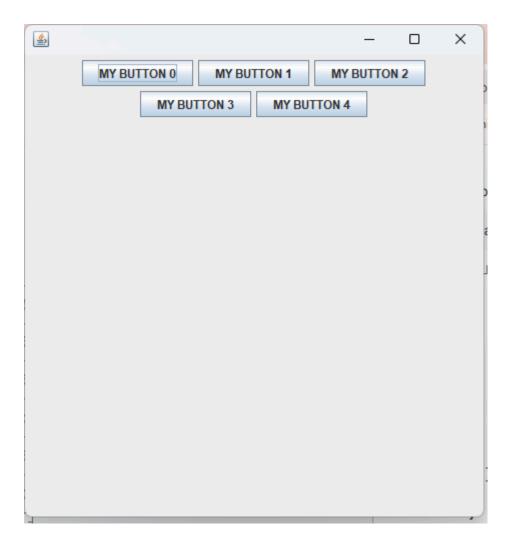
```
System.out.println("Circle area:"+obj.area());
}
Output:
Circle area:314.1592653589793
```

```
Practical 2C:
interface shape{
  double area();
  double perimeter();
}
class circle implements shape{
  private double radius;
  public circle(double radius){
     this.radius=radius;
  @Override
  public double area(){
     return Math.PI*radius*radius;
  @Override
  public double perimeter(){
     return 2*Math.PI*radius;
  }
}
public class Main{
  public static void main(String args[]){
     circle obj=new circle(10.0);
     System.out.println("Circle Area is:"+obj.area());
     System.out.println("Circle Perimeter is:"+obj.perimeter());
  }
}
```



```
Practical 3A:
class err{
  public int div(int val1,int val2){
    return val1/val2;
  }
}
public class MyJavaProgram {
  public static void main(String[] args) {
    try{
    err obj=new err();
    System.out.println(obj.div(10,0));
  }
    catch(ArithmeticException e){
       System.out.println("Error:Division by zero is not possible");
    }
  }
}
Output:
 🛱 --- exec:3.1.0:exec (default-cli) @ MyJavaProgram --
  Error:Division by zero is not possible
    BUILD SUCCESS
Practical 3B:
class CustomExc extends Exception{
  public CustomExc(String message){
    super(message);
  }
public class MyJavaProgram{
  public static void main(String[] args){
    try{
       int age=-9;
       if(age<0){
         throw new CustomExc("Age cannot be negative");
       System.out.println("Age:"+age);
    }
    catch(CustomExc e){
       System.err.println("Error:"+e.getMessage());
    }
  }
```

```
}
Output:
--- exec:3.1.0:exec (default-cli) @ MyJavaProgram --- Error:Age cannot be negative
   BUILD SUCCESS
Practical 7a:
package javaapplication1;
import java.awt.FlowLayout;
import javax.swing.JButton;
import javax.swing.JFrame;
public class JavaApplication1 {
  public static void main(String[] args) {
     JFrame frame=new JFrame();
     FlowLayout layout =new FlowLayout();
     frame.setLayout(layout);
     for(int i=0; i<5; i++){
       JButton button=new JButton("MY BUTTON "+i);
       frame.add(button);
     }
     frame.setDefaultCloseOperation(3);
     frame.setSize(500,500);
     frame.setVisible(true);
  }
}
```



```
Practical 7b:
```

```
package javaapplication1;
import java.awt.GridLayout;
import javax.swing.JButton;
import javax.swing.JFrame;

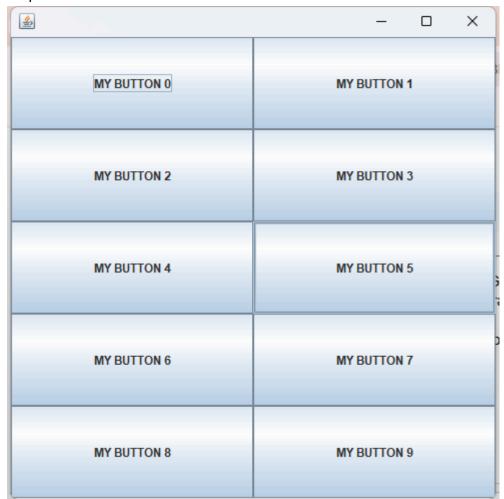
public class JavaApplication1 {

   public static void main(String[] args) {
      JFrame frame=new JFrame();

      GridLayout layout =new GridLayout(5,2);
      frame.setLayout(layout);

      for(int i=0;i<10;i++){
            JButton button=new JButton("MY BUTTON "+i);</pre>
```

```
frame.add(button);
}
frame.setDefaultCloseOperation(3);
frame.setSize(500,500);
frame.setVisible(true);
}
```

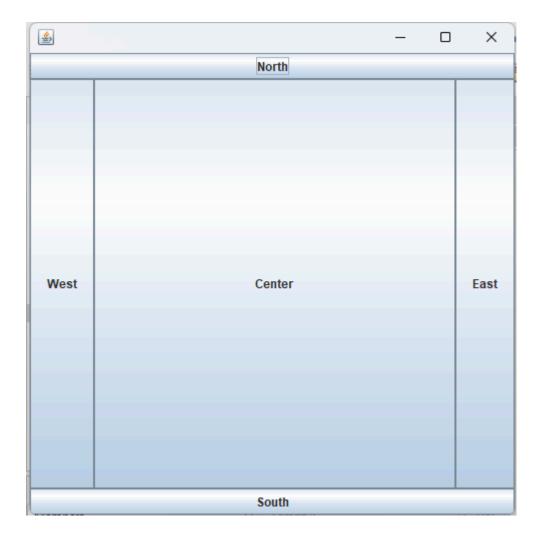


```
Practical 7c:
```

package javaapplication1;

import javax.swing.JFrame; import java.awt.BorderLayout; import javax.swing.JButton;

```
public class BorderLayoutExample {
  public static void main(String[] args){
    JFrame frame=new JFrame();
    BorderLayout layout=new BorderLayout();
    frame.setLayout(layout);
    JButton north=new JButton("North");
    JButton east=new JButton("East");
    JButton west=new JButton("West");
    JButton south=new JButton("South");
    JButton center=new JButton("Center");
    frame.add(north,BorderLayout.NORTH);
    frame.add(east,BorderLayout.EAST);
    frame.add(west,BorderLayout.WEST);
    frame.add(south,BorderLayout.SOUTH);
    frame.add(center,BorderLayout.CENTER);
    frame.setSize(500,500);
    frame.setDefaultCloseOperation(3);
    frame.setVisible(true);
  }
}
```



```
Practical 8a & also for 10: package javaapplication1;
```

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.JButton;
import javax.swing.JFrame;
```

```
public class EventHandlerExample {
  public static void main(String[] args) {
    JFrame frame=new JFrame("MY FRAME");
```

```
JButton button=new JButton("MY BUTTON");
//Anonymous inner class
button.addActionListener(new ActionListener(){
   public void actionPerformed(ActionEvent e){
        System.out.println("Button Clicked");
}
```

```
}
});

frame.add(button);

frame.setSize(500,500);
 frame.setDefaultCloseOperation(3);
 frame.setVisible(true);
}
```



run:

Button Clicked

```
PRACTICAL no.1a:(Revision)
public class Book {
  int bookid;
  String title;
  String author;
  public void Display(){
    System.out.println("Bookld:"+bookid);
    System.out.println("Title:"+title);
    System.out.println("Author:"+author);
  }
  public Book(){
    System.out.println("This is Default Constructor");
  public Book(int ID,String TITLE,String AUTHOR){
    this.bookid=ID;
    this.title=TITLE;
    this.author=AUTHOR;
  }
  public static void main(String[] args) {
    Book obj1=new Book();
    obj1.bookid=145;
    obj1.title="Java Programming";
    obj1.author="James Goslin";
    obj1.Display();
    Book obj2=new Book(345,"My Book","Author");
    obj2.Display();
  }
Output:
  This is Default Constructor
  BookId:145
  Title: Java Programming
  Author: James Goslin
  BookId:345
  Title:My Book
  Author: Author
  BUILD SUCCESSFUL (total time: 0 seconds)
```

```
PRACTICAL no.1b:(Revision)
* Click nbfs://nbhost/SystemFileSystem/Templates/Licenses/license-default.txt to change
this license
* Click nbfs://nbhost/SystemFileSystem/Templates/Classes/Class.java to edit this template
*/
* @author Dell
public class MethodOverloading {
  public void search(int a){
     System.out.println("Searching with ID:"+a);
  public void search(String name){
     System.out.println("Searching with Name:"+name);
  public void search(int b,String s){
     System.out.println("Searching with ID:"+b+" and Name:"+s);
  public static void main(String[] args) {
     MethodOverloading obj1=new MethodOverloading();
     obj1.search(12);
     obj1.search("Sneha");
     obj1.search(34,"Sneha");
  }
}
Output:
  Searching with ID:12
  Searching with Name: Sneha
  Searching with ID:34 and Name:Sneha
  BUILD SUCCESSFUL (total time: 0 seconds)
```