Chun-Ho Lin

Incoming CS Graduate Student at University of Southern California.

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EDUCATION

University of Southern California

■ Los Angeles, CA

Master of Science in Computer Science, Andrew and Erna Viterbi School of Engineering

Aug. 2025 - May. 2027

National Central University

■ Taoyuan, Taiwan

Bachelor of Science in Atmospheric Sciences

Sep. 2020 - Jun. 2024

- Minor specialty: Programming design in computer science

TECHNICAL SKILLS

- Programmings: Python (primary), C++/C, Java, Go, TypeScript, JavaScript, X86 Assembly, LATEX
- DevOps: AWS, Docker, Git, Bash, GitHub Actions, Azure, Terraform, Kubernetes, mySQL, Redis
- ML/DL: LangChain, TensorFlow, Scikit-learn, Keras, Numpy, Pandas

PROFESSIONAL EXPERIENCE

eCloudValley Digital Technology

New Taipei, Taiwan

Cloud Engineer Intern

Mar. 2024 - May. 2024

- Led a team of 5 to enhance issue pools with AWS Bedrock, boosting cloud support efficiency by 80% through multi-language support and 95% accurate image recognition. Honored as the top-achieving internship team.
- Utilized a serverless architecture on AWS Lambda, performing troubleshooting with CloudWatch, deployed via AWS CDK, and integrated with DynamoDB and Bedrock services.
- Documented issues in 10+ mock cases, such as VPC entry failures, EC2 Apache server restarts, and S3 photo access problems, and provided detailed solutions for interns. Refer here for a comprehensive list.

Amazon Web Services

Taipei, Taiwan

 $Cloud\ Ambassador\ Technical\ Support$

Aug. 2023 - Feb. 2024

- Educated 700+ cloud developers and achieved 96% user satisfaction by conducting 2 technical workshops, developing an open-source project, and 1 UAD with AWS cloud services. Refer here for the source code.
- Conducted a comprehensive 35+ page market research study on cloud suppliers as part of an 11-member team.

PEGATRON Corporation

Taipei, Taiwan

 $Software\ Engineer\ Intern$

Jul. 2023 - Aug. 2023

- Executed a POC, adapting an LLM model for Smart Manufacturing, and was awarded Silver internship team.
- Collaborated with a team of 5, utilized Git, a $\mathrm{CI/CD}$ pipeline, and followed an agile Scrum workflow.
- Implemented Prompt Engineering and LangChain for the NVIDIA Ominerve visual robot, enabling seamless speech/text operation, boosting test support by 83% across 6-11 scenarios with 85% stability.

National Central University

Taoyuan, Taiwan

Website Developer

Jul. 2022 - Jan. 2023

- Partnered with a team of 2 to develop a multi-user score management system for the Center for Teacher Education, reducing credit exemption processing time by 80% and remotely maintaining the server via SSH.

SELECTED PROJECTS

Refinaid: Bridging the Gap with AI For Everyone

 \bigcirc Code | \blacksquare Docs

Founder | Fullstack Developer

Aug. 2023 - present*

- Built 2 low-code platforms, SIMPLE-AI and Chatger, while serving as a TA for 3 courses, offering a no-code interface for training AI/ML/DL models and a coding platform for homework submissions with LLM assistance.

1chooo.com: A Monorepo of Personal Website and Blog

 \bigcirc Code | \bigcirc Docs | \bigcirc Demo

Frontend Developer

Jan. 2024 - present*

- Refactored HTML/CSS template to React components, integrated with Next.js Turborepo, and tested with Jest.

Lisp interreter

<u>Code</u> / <u>■ Docs</u> Oct. 2023 - Jan. 2024

Compiler Engineer

- Crafted a Lisp Interpreter using C and YACC to parse and evaluate if expressions, variable definitions, numerical operations, nested functions, type checking, and recursion in Lisp.

AWARDS

- Top-Achieving Internship Team, eCloudValley Digital Technology

Mar. 2024 - May. 2024

- Silver Internship Team, PEGATRON Corporation

- Jul. 2023 Aug. 2023
- Second Place & Sustainability Special Award, 2023 Weather Hackathon
- May. 2023 Aug. 2023