Earmark graph approach to de novo genome assembly

Mikhail E. Dvorkin

Alexander S. Kulikov

Max A. Alekseyev

Algorithmic Biology Lab, Academic University of the Russian Academy of Sciences, St. Petersburg, Russia http://bioinf.spbau.ru/en/

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Abstract

A common approach to assembling a genome from short reads is constructing the de Bruijn graph on all k-mers from the given set of reads and finding a traversal of edges in this graph. We propose a new approach that allows to decrease the graph size without losing the essential information from the input data. Instead of using all the k-mers from a read we take only a few of them (and call them earmarked). Besides an obvious advantage of requiring less memory and time for constructing, the resulting earmark graph has several other advantages over the de Bruijn graph.

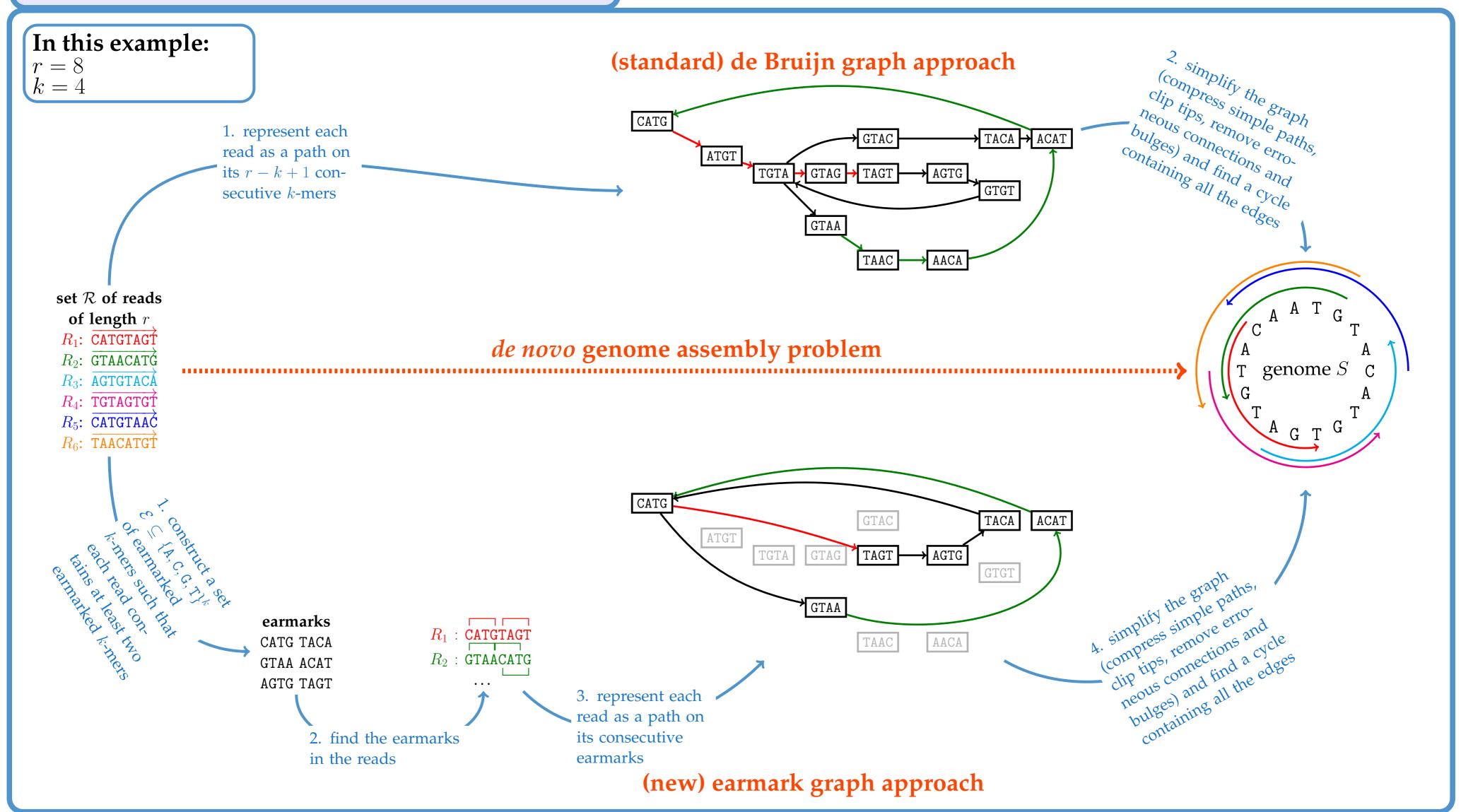
Typical genome assembly setting

Input: a set of substrings (called reads) $\mathcal{R} \subseteq \{A, C, G, T\}^r$ of an unknown circular string $S \in \{A, C, G, T\}^*$ (called genome).

Output: the genome S.

Complications: reads may contain errors.

Standard and new approaches: an example



Advantages of earmark graph over de Bruijn graph

Smaller size. The earmark graph requires less time and memory for construction. Note also that one can control the size of the earmark graph by varying the size of the set of earmarks. Also, it is easy to see that in an extreme case when \mathcal{E} is just the set of all the k-mers of the input reads, the earmark graph coincides with the de Bruijn graph.

Simpler structure. In the example above, the de Bruijn graph contains two vertices v with $indegree(v) \times outdegree(v) \ge 2$, while the earmark graph contains only one such vertex. This corresponds to a simpler representation of repeats in the genome and simplifies the problem of finding a cycle in the graph.

Using trusted k**-mers.** By restricting earmarks to k-mers present in many reads ("trusted" k-mers) one can reduce the number of erroneous edges resulting from sequencing errors in the reads.

Practical results

		de Bruijn	earmarked
first 10% of E.coli	# vertices	809730	62420
	# edges	810354	62900
+ compression	# vertices	5020	1376
	# edges	5644	1856
+ tips clipping	# vertices	1310	818
	# edges	1934	1298
+ bulge removal	# vertices	964	472
	# edges	1410	750
+ erroneous connection removal	# vertices	398	212
	# edges	570	314
+ tips clipping	# vertices	360	172
	# edges	532	274
+ bulge removal	# vertices	242	106
	# edges	354	166