

# Muhammad Tahir Amanat

Aspiring Software Engineer | Python & Java Developer | Full-Stack Enthusiast

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## Profile

Software Engineering student at Riphah International University with comprehensive skills in programming, web development, and software design. Proficient in Python, Java, HTML5, and object-oriented programming, with practical experience in front-end development, UI/UX design using Figma, and software testing

## EDUCATION

10/2022 – Present	<b>Bachelor's degree, Computer Software Engineering</b> <i>Riphah International University, Lahore</i> Courses <ul style="list-style-type: none"><li>Relevant coursework: Computer Programming, Web Development, Front-End Development, Problem Solving, Data Structures, Object-Oriented Programming, Software Development, Software Testing, User Interface Design</li></ul>
10/2020 – 08/2022	<b>Intermediate in Computer Science (ICS- Physics)</b> <i>Punjab College Zafarwal</i>

## Professional Experience

10/2025 – 12/2025 Remote	<b>Software Engineer</b> <i>Softech Digital Group</i> <ul style="list-style-type: none"><li><b>Front-End Development:</b> Developed the user interface for "Fit Kro," a fitness-focused application, utilizing <b>React.js</b> to create a responsive and interactive user experience.</li><li><b>UI/UX Design:</b> Designed and developed a comprehensive <b>Figma prototype</b> for "Style Sathi," focusing on intuitive user flows and modern design aesthetics.</li><li><b>Intellectual Property &amp; Compliance:</b> Handled sensitive company data and original codebases in strict accordance with non-disclosure and intellectual property assignment protocols.+1</li><li><b>Agile Collaboration:</b> Completed a rigorous two-week probationary period followed by full project integration, contributing to the company's digital product portfolio.</li></ul> <b>Technical Skills Used</b> <ul style="list-style-type: none"><li><b>Web Technologies:</b> React.js, HTML5, CSS3</li><li><b>Design Tools:</b> Figma (Prototyping &amp; Wireframing)</li><li><b>Professionalism:</b> Confidentiality Management, Technical Documentation</li></ul>
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## SKILLS

Python	Java
C++	Javascript
HTML5 & CSS	Object-Oriented Programming
Data Structure & Algorithms	Web Development
Figma (UI/UX Design)	Problem solving
Front-end Development	git/github
React.js	

LANGUAGES

English	Urdu
Professional Working Proficiency	Native or Bilingual Proficiency

CERTIFICATES

Object Oriented Programing in C++ (2023) Coursera	Game Development - Zaff Institute (2022)
Data Structures - UC San Diego (2024)	Introduction to Software Engineering - IBM (2023)
C for Everyone - University of California, Santa Cruz (2023)	Softech Digital Group Internship Oct 2025 - Dec 2025

INTERESTS

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|--------------------------|-----------------------|--------------|
| • Technology             | • Game Development    | • Web Design |
| • Programming Challenges | • Software Innovation |              |

PERSONAL PROJECTS

05/2025 – 06/2025	<b>Personal Portfolio Website</b> <ul style="list-style-type: none"><li>Created a responsive personal portfolio website to showcase projects and skills. Implemented modern front-end development practices for optimal user experience. Deployed the site to a live web server for public access.</li></ul> Technologies: HTML5, Cascading Style Sheets (CSS), Front-End Development
08/2024 – 08/2024	<b>Hotel Management System</b> <ul style="list-style-type: none"><li>Developed a comprehensive hotel management system using Python to manage room bookings, guest check- ins/checkouts, and billing operations. Applied object- oriented design principles for scalable architecture. Created as a semester project for Riphah International University.</li></ul> Technologies: Python, OOP, Data Structures
2023	<b>Console-Based Hangman Game</b> <ul style="list-style-type: none"><li>Engineered a classic Hangman game for a console interface. Implemented. Efficient algorithms for word selection, input validation, and game state management. Strengthened understanding of problem-solving and control flow in C++</li></ul> Technologies: C++, Algorithms, Problem Solving

INTERNSHIP PROJECTS

10/2025 – 11/2025	<b>Style Sathi</b> <ul style="list-style-type: none"><li>Comprehensive e-commerce platform prototype created during internship. Includes customer, seller, and admin interfaces.</li></ul> Technologies: Figma, Prototyping, UI/UX Design
11/2025 – 12/2025	<b>Fit kro</b> <ul style="list-style-type: none"><li>Fitness-focused application developed during internship. Features responsive web and mobile interfaces using React.js</li></ul> Technologies: React.js, HTML5, CSS3