```html
<!doctype html>
<html lang="az">
<head>
<meta charset="utf-8" />
<meta name="viewport" content="width=device-width,initial-scale=1" />
<title>System Compromised — Demo</title>
<style>
  /* Basic reset */
  *{box-sizing:border-box;margin:0;padding:0}
  html,body{height:100%}
  body{
    background:#000;
    color:#0f0;
    font-family: "Courier New", Courier, monospace;
    overflow:hidden;
  }

  /* matrix background */
  #matrix {
    position:fixed; inset:0; z-index:0;
    background:black;
  }

  canvas{display:block;width:100%;height:100%}

  /* terminal window */
  .terminal {
    position:relative;
    z-index:2;
    width:min(1000px,92%);
    max-width:1100px;
    margin:4vh auto 0;
    background:rgba(0,0,0,0.6);
    border:1px solid rgba(0,255,0,0.06);
    padding:28px;
    box-shadow:0 10px 40px rgba(0,0,0,0.7);
    border-radius:8px;
    backdrop-filter: blur(2px);
  }

  .term-line { color:#9f9; font-size:14px; line-height:1.5 }
  .cursor { display:inline-block; width:10px; background:#0f0; margin-
left:6px; animation:blink 0.8s steps(1) infinite;}
  @keyframes blink {50%{opacity:0}}

  /* breach overlay */
  .breach {
    position:fixed; inset:0; z-index:4;
    display:flex; align-items:center; justify-content:center;
    pointer-events:none;
    mix-blend-mode:screen;
  }
  .breach h1{
    color:rgba(255,50,50,0.95); font-size:9vmin; letter-spacing:6px;
    text-shadow:0 0 18px rgba(255,0,0,0.2), 0 0 80px rgba(255,0,0,0.04);
    transform:rotate(-6deg);
    animation:flash 2s infinite;
    font-family: "Impact", "Arial Black", sans-serif;
  }
```

```css
    @keyframes flash {
      0%{opacity:1}
      45%{opacity:0.05}
      55%{opacity:0.95}
      100%{opacity:1}
    }

    /* small footer message */
    .safe-note{
      position:fixed; left:12px; bottom:10px; z-index:5;
      color:#6f6; font-size:12px; opacity:0.8;
      background:rgba(0,0,0,0.4); padding:6px 10px; border-radius:6px;
      border:1px solid rgba(0,255,0,0.06);
    }

    /* responsive */
    @media (max-width:520px){
      .terminal{padding:18px}
      .term-line{font-size:13px}
      .breach h1{font-size:12vmin}
    }
</style>
</head>
<body>

<div id="matrix"><canvas id="c"></canvas></div>

<div class="terminal" aria-hidden="true">
  <div class="term-line" id="log"></div>
  <div style="height:10px"></div>
  <div class="term-line">> Initializing network probes<span class="cursor"
id="cursor"></span></div>
</div>

<div class="breach"><h1>SYSTEM BREACH</h1></div>

<div class="safe-note">Demo: harmless visual effect — heç bir məlumat
toplanmır.</div>

<script>
/* MATRIX EFFECT */
const canvas=document.getElementById('c');
const ctx=canvas.getContext('2d');
let w,h;
function resize(){w=canvas.width=innerWidth; h=canvas.height=innerHeight}
addEventListener('resize',resize); resize();

const cols=Math.floor(w/12);
const ypos=new Array(cols).fill(0);
const chars =
"01<>!@#$%&*ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz";
function matrix(){
  ctx.fillStyle='rgba(0,0,0,0.08)';
  ctx.fillRect(0,0,w,h);
  ctx.fillStyle='#0f0';
  ctx.font='12px monospace';
  for(let i=0;i<ypos.length;i++){
    const text = chars.charAt(Math.floor(Math.random()*chars.length));
    const x = i*12;
    ctx.fillText(text,x,ypos[i]*12);
    if(ypos[i]*12 > h && Math.random()>0.975) ypos[i]=0;
```

```
      ypos[i]++;
    }
}
setInterval(matrix,45);

/* TYPING / LOG SIMULATION */
const log = document.getElementById('log');
const cursor = document.getElementById('cursor');
const messages = [
  ">> ACCESS VECTOR: REMOTE",
  ">> PROBE: 13.87.45.220:443 - RESPONSE OK",
  ">> PRIVILEGE ESCALATION: SUCCESS",
  ">> DATA STREAM: /dev/secure/storage -> STREAM OPEN",
  ">> ENCRYPTION KEYS: EXFILTRATED (partial)",
  ">> DEPLOYING RANSOMWARE-LIKE PROCESS: sandboxed-demo",
  ">> CLEANUP: wiping traces (demo)",
  ">> OPERATION COMPLETE"
];
let idx=0, charIdx=0;
function typeTick(){
  if(idx>=messages.length) return;
  const current = messages[idx];
  if(charIdx <= current.length){
    log.textContent = current.slice(0,charIdx);
    charIdx++;
  } else {
    idx++; charIdx=0;
    // add a slight pause between messages
    setTimeout(typeTick, 800);
    return;
  }
  setTimeout(typeTick, 40 + Math.random()*40);
}
setTimeout(typeTick, 800);

/* occasionally flash the BREACH overlay more strongly */
const breach = document.querySelector('.breach h1');
setInterval(()=>{ breach.style.transform = `rotate(${(Math.random()*10-
5)}deg) scale(${1+Math.random()*0.02})` }, 500);

/* accessibility: stop animations if user prefers reduced motion */
const mq = window.matchMedia('(prefers-reduced-motion: reduce)');
if(mq.matches){
  clearInterval(); // best-effort stop
  document.getElementById('c').style.display='none';
  cursor.style.display='none';
}
</script>

</body>
</html>
```