

# Software Reliability

# What is it?

- Software reliability is the probability that software will work properly in a specified environment and for a given amount of time.
- Means Operation Reliability
- Software reliability is also defined as the probability that a software system fulfills its assigned task in a given environment for a predefined number of input cases, assuming that the hardware and the input are free of error.

# Probability of failure

$$\text{MTBF} = \text{MTTF} + \text{MTTR}$$

# Fault Tolerance

Exception Safety

With

# Examples of good practices

- No use of uninitialized variables
- No assignment '=' within 'while' statement
- No assignment '=' within 'if' statement
- Switch statement have a 'default' condition
- All types are explicitly declared (no Void \*)
- No func with a variable number of parameters
- All types are safely converted
- No use of freed or unallocated memory
- No multiple inheritance of implementation classes
- Explicit use of () instead of relying on operator precedence

# The linter

- PEP8
- flake8