

Immanuel Alexander

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Full stack web developer, keen on front end development, also apprised in back end technologies. Able to learn new technologies, languages and frameworks as needed. Highly motivated and a self starter, eager to continue learning. Very process oriented and high attention to detail. Experienced leading and collaborating on projects in team settings. Thorough experience in software development workflows. Looking to further build a career in web development while learning and mastering technologies new and old, introducing innovative ideas/solutions and being a high value employee.

Technical Skills

HTML5, CSS3, JavaScript ES6, React, Redux, Python, Node.js, Express, RESTful API, PostgreSQL, MongoDB, Mongoose, Firebase, JSON, Sequelize, Bootstrap, Bulma, Flexbox, AWS, Debugging, Git/Version Control, CLI

Education

Digital Crafts / Full-Stack Web Development

May 2021 Cohort, Houston, Tx

Software development program that teaches full-stack development(PERN) including, JavaScript, Python. Students study UI tech such as React/Redux and server-side technologies including Node.js, Express, and PostgreSQL. Completed and certificate awarded.

Projects

Travel-specs | Travel Itinerary | https://github.com/1immanuel/Travel_Specs

Contributed to a 3-person team designing and coding a backend centric application that allows users to create and keep track of their own personal itinerary. Implements user authentication as well as queries to a database to retrieve user stored information such as location, activity and the date the user has planned to execute the activity. Uses Javascript, Node.js, Express, and PostgreSQL.

DINEysus | Dining App | <https://github.com/1immanuel/DINEysus>

Tasked with styling and coding API calls. This is a frontend based web application that allows its users to enter location information into a form. It then takes the given information and returns nearby restaurant info via API calls to mapbox and yelp in a view based on the restaurant's proximity and rating and also displays a photo of the cuisine. Users may then select a restaurant and send an invitation text message to friends. This app is built in HTML, Bootstrap CSS, and Javascript.

Pokemon-RPG | Pokemon Terminal App | <https://github.com/1immanuel/Pokemon-RPG>

Provided the pokemon class and methods that applied to the pokemon's in battle activity. 3-person team coded this application entirely in python3 and is essentially a play on the old pokemon games. Users can choose and fight with a pokemon of their choice. There is a store and an infirmary where players can heal their pokemon and buy items to use in battle.