## 1inch Settlement Refactor Audit



## **Table of Contents**

Table of Contents	2
Summary	3
Scope	4
System Overview	5
Security Model and Trust Assumptions	6
Notes & Additional Information	7
N-01 Missing Docstrings	7
N-02 Documentation suggestions	7
N-03 Code layout not following Solidity Style Guide	8
Conclusion	9

## Summary

Type DeFi **Total Issues** 3 (3 resolved) From 2024-03-22 0 (0 resolved) **Timeline Critical Severity** To 2024-03-28 Issues Solidity 0 (0 resolved) Languages **High Severity** Issues **Medium Severity** 0 (0 resolved) Issues **Low Severity Issues** 0 (0 resolved) Notes & Additional 3 (3 resolved) Information **Client Reported** 0 (0 resolved) Issues

## Scope

We audited the <u>linch/limit-order-protocol</u> repository at the <u>2f87361</u> commit and the <u>linch/limit-order-settlement</u> repository at the <u>1405320</u> commit.

In scope were the following files:

## **System Overview**

This audit largely covers a refactor of code that had previously been audited by OpenZeppelin. What was SettlementExtension.sol at commit ff7909c has now been split into several different files. This refactoring allows modularity for developers to build their own extension contracts using only some of the features from what was a monolithic contract before. The different feature sets have been broken up as follows:

Contract	Features
BaseExtension	creates empty, overridable pre and post interaction methods along with the IAmountGetter methods for fusion orders
IntegratorFeeExtension	allows an integrator to charge a percentage of the taking amount from the resolver
ResolverFeeExtension	charges the resolver fees from the resolver
WhitelistExtension	ensures that only whitelisted resolvers can settle fusion orders
SimpleSettlement	wraps all of the above into a single contract
Settlement	adds a check for a valid priority fee before any of the other extension logic
ExtensionLib	library for parsing data from the bitmask that is the last byte in the extraData parameter

These contracts are meant to work with 1inch's Fusion system, where users' swaps are a dutch auction with an exchange rate that increasingly becomes better for the taker over time. A new feature added in this scope is that gas price increases can be factored in the dutch auction prices.

A new feeTaker contract has also been added to the core protocol that allows a third party intermediary to take fees in the taking tokens and transfers the rest to the maker.

# Security Model and Trust Assumptions

The system relies heavily on the accuracy of off-chain calculation and signing. In order to handle such extensible workflows and yet be gas efficient, untyped bytes are often parsed and passed between contracts and functions. This requires not only the dapp to be incredibly careful when constructing order calls but also requires makers to be diligent with what they are signing. There are a lot of opportunities for functions to behave very different than intended. For example, passing the wrong auction rates and times to the extension could create an auction where things get *more* expensive over time instead of less expensive as intended. Because makers have to sign the data that they want to be executed on-chain, we assume that these users will do so accurately and with knowledge of how their orders will be executed. As for privileged roles within the scoped system, there is only one: the limit order protocol is the only allowed caller of the pre- and post-interaction functions of the Fusion system.

## Notes & Additional Information

#### **N-01 Missing Docstrings**

Throughout the codebase, docstrings are missing at some places:

- The FeeTaker contract declaration
- The getAuctionBump function declaration within BaseExtension.sol

Consider thoroughly documenting all functions (and their parameters) that are part of any contract's public API. Functions implementing sensitive functionality, even if not public, should be clearly documented as well. When writing docstrings, consider following the <a href="Ethereum">Ethereum</a> Natural Specification Format (NatSpec).

**Update:** Resolved in <u>pull request #311</u> (commit <u>76d0640</u>) and <u>pull request #153</u> (commit <u>2eef6f8</u>).

### N-02 Documentation suggestions

In WhitelistExtension's \_\_isWhitelisted function resolvers are valid only after specific points in time and not before. This is clearly and competently written in the workings of the function. But that this is intended design is not described in the description of the function and led to some confusion on our part. Consider elucidating this detail in the natspec comments of the function so that further readers know how this function is intended to behave.

**Update:** Resolved in <u>pull request #153</u> at commit <u>b599e1d</u>.

## N-03 Code layout not following Solidity Style Guide

To make locating contract elements easier by using a common layout, the <u>Solidity Style Guide</u> recommends adhering to the following order of elements within each contract:

- Type declarations
- State variables
- Events
- Errors
- Modifiers
- Functions

In the BaseExtension contract, <u>private functions are declared</u> before internal functions. This deviation from the commonly used layout may impact readability.

Consider moving the internal functions before the private functions.

**Update:** Resolved in <u>pull request #153</u> at commit <u>51ed3ba</u>.

### Conclusion

This audit largely covered the refactoring of a contract in the <u>limit-order-settlement</u> repository into multiple contracts. This change added modularity and flexibility to the codebase. Additionally, a new extension contract was added to the <u>limit-order-protocol</u>.

No major issues were found during the audit, although some best practice recommendations were made in order to make the codebase even more robust.

The 1inch team was very responsive throughout the engagement, providing us with the necessary insight to expedite our understanding of the implemented changes.