

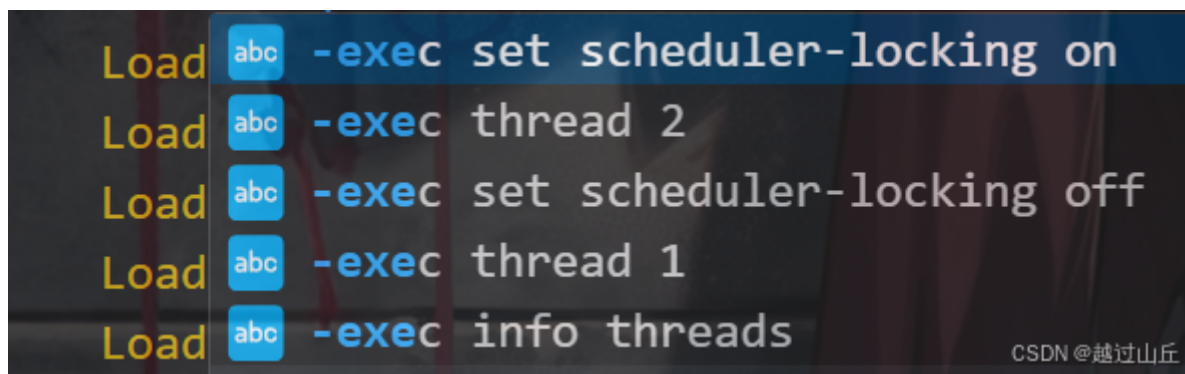
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  </svg>
  <p>我的环境: windowsVSCode远程<a
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;{\&quot;searchword\&quot;:&quot;\&quot;ssh连接\&quot;}&quot;}" data-tit="ssh连接" data-
pretit="ssh连接">ssh连接</a>Ubuntu虚拟机, CMakeTools配置设为<strong>GCC</strong></p>
```



实现的效果类似于只执行当前线程，其他线程暂时不运行

多线程调试命令：

需要在调试控制台的命令行中执行



```
-exec info threads
```

#展示当前所有线程

```
-exec thread 1
```

#切换至线程1

```
-exec thread 2
```

#切换至线程2

```
-exec set scheduler-locking on
```

#锁定当前线程

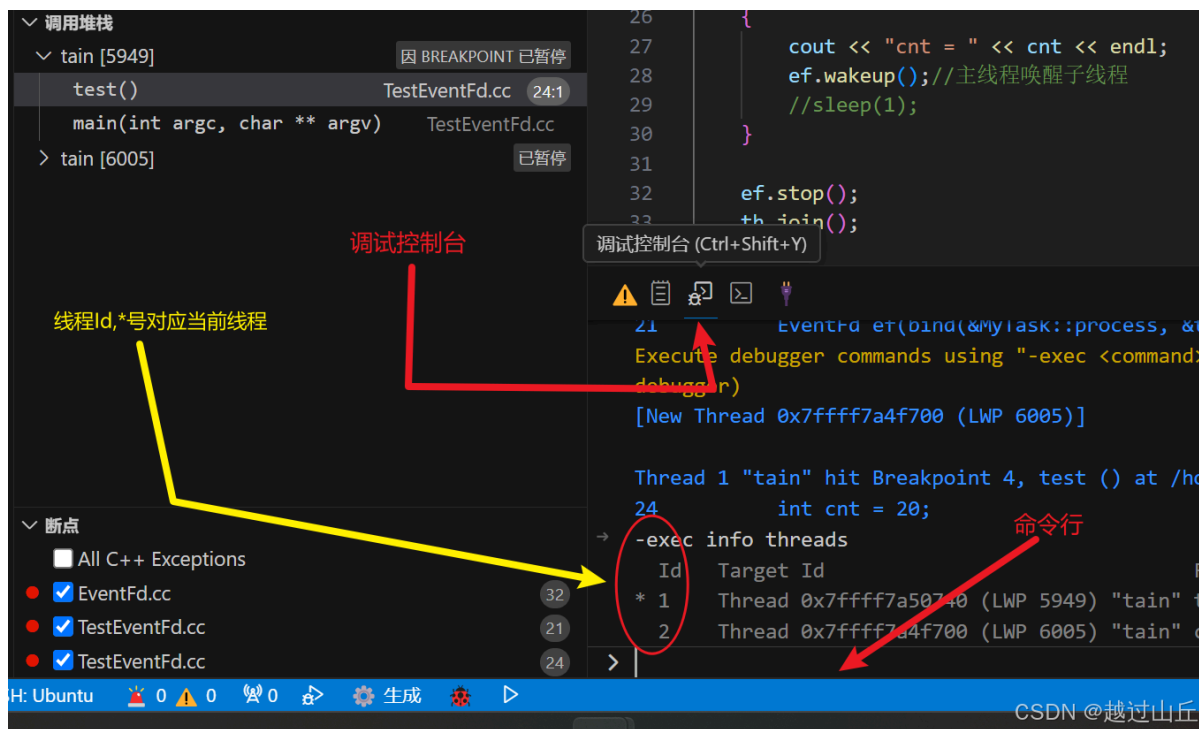
```
-exec set scheduler-locking off
```

#取消锁定当前线程

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

AI写代码

图中线程id就是1和2，当前线程id为1，切换至线程2，然后锁定当前线程(线程2)，线程1就暂时不运行了，就可以单独调试线程2，调试代码片段完成后，解除锁定线程2，线程1和线程2就能正常运行，不会对其造成影响



最近又看到两个博客，都是关于gdb调试的，VSCode中调试窗口命令行的功能其实也就是运行gdb命令

[GDB多线程调试](#)

[GDB多进程调试](#)

```

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