#### Education

University of Waterloo 2020 – 2025

Bachelor of Computer Science, 3.7 GPA

O Coursework: AI / ML, Distributed Systems, Computer Networks, OS, Database Systems, Software Architecture

## **Skills**

Languages: Python, TypeScript, JavaScript, Go, C++, C, Kotlin, Java, Bash, SQL

Technologies: Node, Git, Linux, GCP, AWS, Terraform, Docker, NoSQL, RDBMS, GraphQL, MongoDB, Postgres, Next.js, Svelte

Certificates: AWS Certified Developer, AWS Certified Cloud Practitioner, Manage Kubernetes in Google Cloud

# **Employment**

Full Stack Developer Sep 2024 – Present

Quantified Health

Toronto, ON

- O Developed a patient scheduling platform using **Next.js** and ShadCN, integrating OpenPhone and Resend for automated email/SMS notifications; reduced manual booking time by **30 hours/week** and decreased patient no-shows by **80%**.
- Integrated **Stripe** payment processing to streamline the appointment-to-checkout flow, generating over **\$200K** in revenue.
- O Developed a **Python ETL pipeline** for patient data from **MongoDB**, Stripe, and Cal.com via **GraphQL**, specifically collecting and analyzing user **attribution** data to guide leadership in directing **effective ad campaigns**.

Product Developer May 2023 – Sep 2023

Proceve

Grimsby, ON

- O Built a Project Management App with SvelteKit and Tailwind, collaborating cross-functionally with the UI team on Figma.
- Enhanced **Gin API** throughput by using **Goroutines** for asynchronous I/O-bound tasks dealing with artifacts on **Postgres**.
- Optimized production Docker images via multi-stage builds for AWS ECS deployment.

#### **Software Engineer Intern**

Sep 2022 - Dec 2022

Super.com

Toronto, ON

- Engineered complete features for a headless e-commerce platform using Next.js and BigCommerce's API, received a \$2000 scholarship for exemplifying a company core value Moving Fast with Intention.
- Improved product page load performance with a hybrid architecture, combining SSR and REST for efficient static content delivery and GraphQL for dynamic data fetching.
- Leveraged Datadog for real-time performance monitoring and Amplitude for user behavior analysis and A/B testing of feature designs and layouts, boosting click-through rates by 15-20%.

### Projects\_

# ApeironDev IDE (github, demo)

May 2025 - Jun 2025

- Architected a cloud-native Web IDE with Agentic RAG code-assist using LangGraph, leveraging Terraform to deploy a
  microservices backend on GCP, optimizing resource utilization and building robust systems to scale.
- Delivered secure, sandboxed code execution in lightweight Docker containers and ensured globally consistent state transactions in a distributed system using Two-Phase-Commit with Optimistic Concurrency Control.
- Prioritized application security (Zero Trust) with JWT authentication/authorization and optimized performance using cryptographic file hash verification and client API response caching with TanStack Query.

# TalentMatch (Al Hackathon Winner) (github, demo)

Jun 2025

- O Delivered a functional Al-enabled talent matching platform POC following an **Al-native** workflow with **Cursor**, custom project rules for model consistency, and **MCP** to manage **Supabase** assets using natural language.
- Built a 2-stage candidate recommendation system that compares job to user profile embeddings indexed using Cohere
   Embed and then applies Cohere's Rerank model to suggest top-N candidates to the recruiter.

#### A-Maze-ing (github, demo)

Dec 2023 - Feb 2024

Developed a 3D maze game with a public leaderboard using Svelte, SkeletonUI, and Go, applying OOP and MVC.