#### Vietnam General Confederation of Labor TON DUC THANG UNIVERSITY FACULTY OF INFORMATION TECHNOLOGY



# MIDTERM ESSAY INTRODUCTION TO DIGITAL IMAGE PROCESSING

Instructor: Ph.D TRINH HUNG CUONG

Student: NGUYEN GIA MY – 521H0272

Class : 21H50302

*Year* : 25

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**HO CHI MINH CITY, 2023** 

### **ACKNOWLEDGEMENT**

I am immensely grateful for the assistance of Ph.D Trinh Hung Cuong throughout my academic journey. Thanks to his guidance, I was able to successfully complete the midterm essay in the best possible manner.

Ho Chi Minh city, 19th November, 2023

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Nguyen Gia My

# THIS PROJECT WAS COMPLETED AT TON DUC THANG UNIVERSIY

I fully declare that this is my own project and is guided by Ph.D Trinh Hung Cuong; The research contents and results in this topic are honest and have not been published in any form before. The data in the tables for analysis, comments and evaluation are collected by the author himself from different sources, clearly stated in the reference section.

Besides that, the project also uses a number of comments, assessments as well as data from other authors, other agencies and organizations, with citations and source annotations.

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Ho Chi Minh city, 19th January, 2023

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## **CONFIRMATION AND ASSESSMENT SECTION**

Instructor confirmation secti	ion
	Ho Chi Minh January, 2022
	(Sign and write full name)
Evaluation section for gradir	ng instructor

Ho Chi Minh January 2022 (Sign and write full name)

## **SUMMARY**

This is a report on Introduction to Digital Image Processing by the Faculty of Information Technology of Ton Duc Thang University.

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#### CHAPTER 1 – METHODOLOGY OF SOLVING TASKS

- In OpenCV library, I used **imread(image\_name)** function to read an image.
- To change the color channel, I used the cvtColor function with the syntax cvtColor(image\_name, desired\_color\_channel). For example, if I want to change the color channel of the *input.jpg* image (represented by the variable *img*) to the HSV color space, the syntax would be:

cv2.cvtColor(img, cv.COLOR\_BGR2HSV)

Similarly, if I want to convert an image to grayscale, the syntax would be: cv2.cvtColor(img, cv.COLOR\_BGR2GRAY)

## 1.1. Extract each star in the input image automatically by using color filtering in HSV color space.

To complete this task,

- 1. Convert the color channels of the image from RGB (BGR in Python) to HSV using the **cvtColor** function.
- 2. Defined the range of the X color in HSV.
- 3. Thresholded the HSV image (mask) to isolate the stars with the desired color (X) using the **inRange** function.
- 4. Used the **bitwise\_and** function to combine the input image and the mask, resulting in the desired output.

## 1.2. Repaint White borders of all stars to Black color by using thresholding techniques.

 Convert the color channels of the image from RGB to grayscale using the cvtColor function.

- Apply different thresholding methods to set the pixels greater than 218 or
   220 to be white (255), otherwise black (0).
- The edges of the stars are colored black using the numpy.where()
   statement with the condition that pixels have a value of 255.

## 1.3. Repaint the background to White color and repaint all stars to Black color by using thresholding techniques.

#### Method 1:

- Creating a copy of the input image (img = img1.copy()) and converting the image to the Grayscale color space using the OpenCV library.
- A binary thresholding technique is applied to create a binary mask (thresh\_06) by setting a threshold value of 200. This mask is used to identify stars in the image.
- The contours are found using the cv.findContours function with specific parameters.
- Repaints the entire background of the image to white (img[:] = [255, 255, 255]).
- The identified stars are repainted to black by drawing filled contours on the image (cv.drawContours).
- The resulting image is stored as '521h0272\_img\_01\_12.jpg' using cv.imwrite.

#### Method 2:

- Create a new image (result\_1c\_img\_02) by setting the pixel values to 0 where the pixel values in the original grayscale image (gray) are equal to 184.

- (result\_1c\_img\_02) is then thresholded using the inverse binary thresholding technique (cv.THRESH\_BINARY\_INV)
- Pixels with a value of 0 in result\_1c\_img\_02 will be set to 255 in the resulting binary image (thresh\_07), and vice versa.
- the resulting binary image (thresh\_07) is saved as '521h0272\_img\_01\_13.jpg' using cv.imwrite.

#### Method 3:

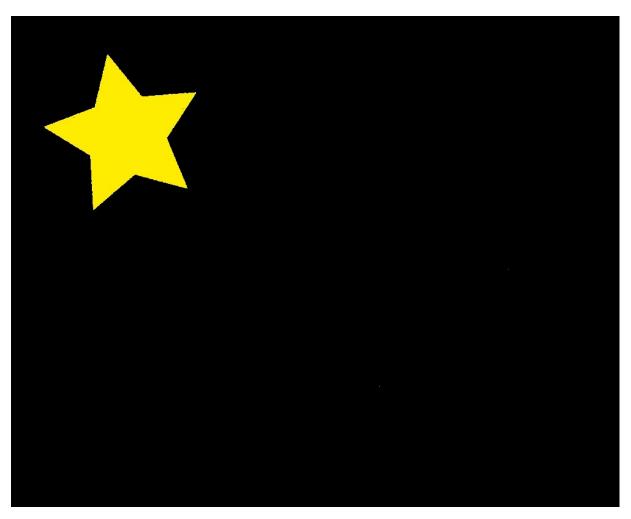
- Create a new image (result\_1c\_img\_03) by setting the pixel values to 0 where the pixel values in the original grayscale image (gray) are equal to 184.
- Apply a thresholding technique (cv.THRESH\_TOZERO) to the image (result\_1c\_img\_03). Pixels with a value below 220 are set to 0, and pixels with a value above 220 retain their original intensity.
- Using binary inverse thresholding (cv.THRESH\_BINARY\_INV). This creates a binary mask where pixels equal to 0 are set to 255, and pixels above 0 are set to 0.
- The cv.bitwise\_not function is used to invert the pixels in thresh\_08.

  This operation essentially replaces the pixels in thresh\_08 with their bitwise NOT values where the mask is non-zero.
- The resulting image (result\_1c\_img\_03) is saved as '521h0272\_img\_01\_14.jpg' using cv.imwrite.

## 1.4. Draw rectangles surrounding each digit in the input image automatically.

- Converting the input image (img2) to grayscale using cv.cvtColor
- Using cv.threshold with cv.THRESH\_BINARY\_INV + cv.THRESH\_OTSU to help in creating a binary image where digits are highlighted.
- To eliminate noise and small gaps between digits, a morphological opening operation is performed using a square-shaped kernel (opening\_kernel) with cv.morphologyEx.
- Contours are then identified in the processed image using cv.findContours.
- For each identified contour, a bounding rectangle is obtained using cv.boundingRect. A green rectangle is drawn around each digit on the original color image (img2) using cv.rectangle.
- The resulting image with rectangles drawn around digits is saved as '521h0272\_img\_02\_01.jpg' using cv.imwrite.

#### **CHAPTER 2 – TASK RESULTS**



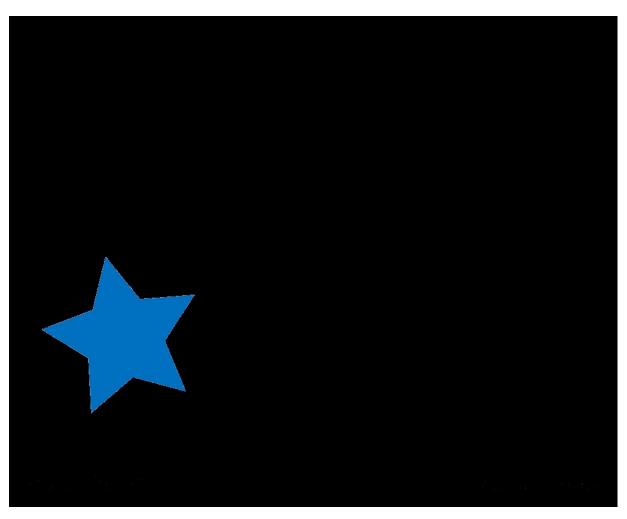
Picture 1. Extract yellow star in the input image.



Picture 2. Extract orange star in the input image.



Picture 3. Extract pink star in the input image.



Picture 4. Extract blue star in the input image.



Picture 5. Extract green star in the input image.



Picture 6. Extract purple star in the input image.



Picture 7. Repaint White borders of all stars to Black color by using cv2.THRESH\_BINARY.



Picture 8. Repaint White borders of all stars to Black color by using cv2.THRESH\_TOZERO.



Picture 9. Repaint White borders of all stars to Black color by using cv2.THRESH\_BINARY\_INV.



Picture 10. Repaint White borders of all stars to Black color by using cv2.THRESH\_TOZERO\_INV.

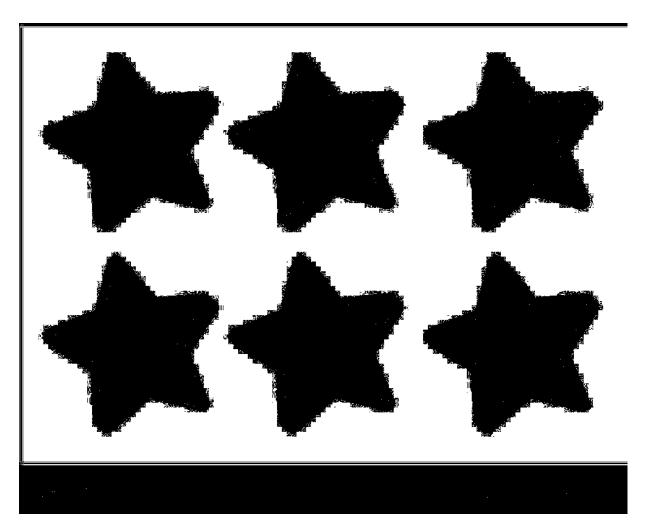


Picture 11. Repaint White borders of all stars to Black color by using cv2.THRESH\_TRUNC.

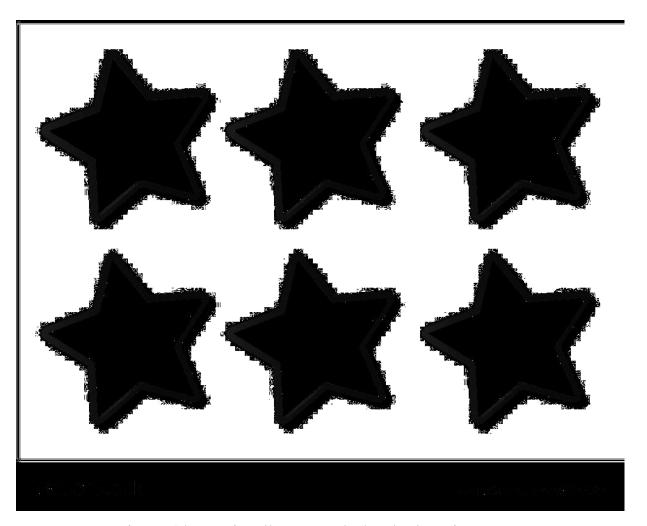


VectorStock\* VectorStock.com/18390024

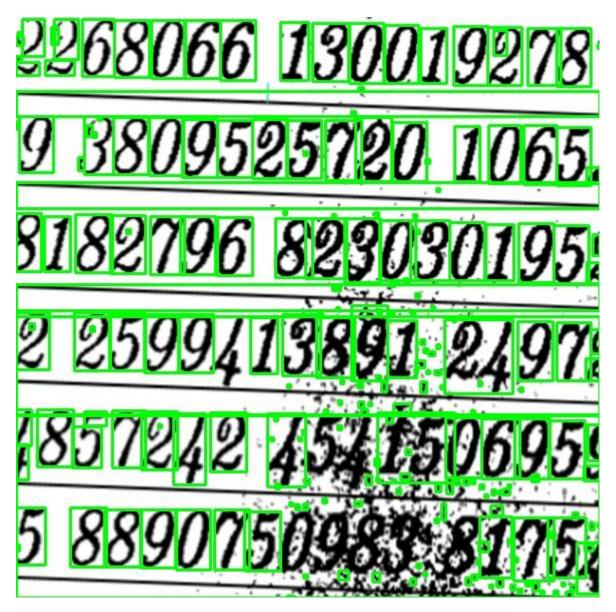
Picture 12. Repaint all stars to Black color by using cv2.THRESH\_BINARY, cv2.findContours(), and cv2.drawContours().



Picture 13. Repaint all stars to Black color by using cv2.THRESH\_BINARY\_INV.



Picture 14. Repaint all stars to Black color by using cv2.THRESH\_BINARY\_INV, cv2.THRESH\_TOZERO, and cv2.bitwise\_not().



Picture 15. Draw rectangles surrounding each digit in the input image automatically.