Docker

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\$ git clone https://github.com/1mikegrn/docker-2021.git

Pets: my dog Cooper

- My dog is unique
- My dog is irreplaceable
- Things wouldn't be the same if something were to happen to him



In contrast: things you should not be saying about your server environments

- My environment is unique
- My environment is irreplaceable
- Things wouldn't be the same if something were to happen to it

In contrast: things you should not be saying about your server environments

Pets are unique. There is only one, and will ever only be one.

This uniqueness paradigm has historically been a major pain point in application development

- Differences b/t dev and prod envs often lead to application issues
- Environment configurations previously needed to be curated on a per-server, per application basis
- Apps suffered from scalability/portability issues with being so tethered to the machines where they lived

Containers

Docker wraps applications in containers

A container is...

- An environment that encapsulates an application and its dependencies within a kernel namespace
 - The kernel is shared b/t the host and the containers
 - The namespace isolates the container's filesystem, networking, etc., from the host

Containers

Docker wraps applications in containers

A container is...

- A lightweight abstraction that doesn't require a full OS
 - The containers don't waste resources trying to emulate a full server environment

Containers

Docker wraps applications in containers

A container is...

- A portable instance which can be run on the docker engine
 - Containers are plug-and-play on machines which run the docker engine
 - This allows containerized applications to work regardless of the host OS

Containers are built from Images

Images to containers can be thought of as synonyms to objects and instances

- A container is the instantiation of an image

```
class BaseImage:
    def __init__(self) -> None:
        self.fizz = "fizz"

class DerivedImage(BaseImage):
    def __init__(self) -> None:
        super().__init__()
        self.buzz = "buzz"

class MyImage(DerivedImage):
    def __init__(self) -> None:
        super().__init__()
        self.fizzbuzz = self.fizz + self.buzz
```

Containers are built from Images

Images to containers can be thought of as synonyms to objects and instances

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker image pull python
$ docker images python:latest
$ docker run -it python:latest /bin/bash
$ docker ps -al
                                                  -i >>> interactive
$ docker start $(docker ps -aql)
                                                  -t >>> tty
$ docker exec -it $ (docker ps -ql) python
                                                  -a >>> all
$ docker rm $(docker ps -ql)
                                                  -1 >>> latest
                                                  -q >>> quiet (only show ID)
                                                 --rm >>> remove
```

Containers should be considered Ephemeral

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run -it python /bin/bash
> cd && touch this

$ docker start -i $(docker ps -aql)
> cd && ls

$ docker run --rm -it python /bin/bash
> cd && ls
```

...though you can commit a container into an image

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run -it python /bin/bash
> cd && touch this

$ docker ps -al
$ docker commit $(docker ps -alq) my_container
$ docker images my_container
$ docker run -it $(docker images my_container -q) /bin/bash
> cd && ls
```

Most of what we typically do with docker containers is codified in Dockerfiles.

IaC lends itself to reproducibility

Start in a directory with a Dockerfile

```
Kubuntu [michaelgrn@x1-crunch] ~/Documents/Crunch/Presentations
$ touch Dockerfile.one
```

Base Image

- Starting point for creating a container
 - python:latest was a base image
- FROM keyword

Current User

- Sets the user in the current image.
 - UID's are the same b/t host and container
- USER keyword

Environment Variables

- Sets environment variables inside image
- ENV keyword

Current working directory

- Sets the working directory for subsequent commands
- WORKDIR keyword

Add files to image

- Copy files from source to destination
- ADD/COPY keywords (prefer COPY as it's more compact)

Specify Volumes

- Volumes link the container's filesystem to the host's filesystem
- VOLUME keyword

Terminal Commands

- Runs instructions and commits resultant to new image
- RUN keyword

Executables

- Sets protocols for docker run
- **CMD** is the instruction set
- If ENTRYPOINT is defined, then CMD is passed to the ENTRYPOINT executable

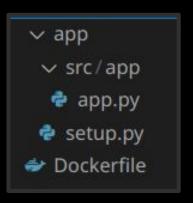
Now build it!

```
$ docker build -t my_image:latest .

-f >>> filename (default Dockerfile)
-t >>> tag (name:tag)

. >>> build context
```

Example



Docker-Compose

Docker compose is a wrapper tool that provides management across a set of containers.

It allows developers to express the type of commands we've previously seen as yaml.

Orchestrates the build process across a set of containers.

Docker-Compose

```
version: '3.8'
services:
 server:
  image: ex2/server:latest
  build:
     context: .
     dockerfile: docker/Dockerfile.server
  ports:
     - "8081:8080"
api:
  image: ex2/api:latest
  build:
     context: .
     dockerfile: docker/Dockerfile.api
  ports:
     - "8080:8080"
```

```
v ex2

√ _docker

 Dockerfile.api
 Dockerfile.server
 ∨ api

√ src/api

  main.py
  root.py
  setup.py

√ server

y src/server

  main.py
  root.py
  setup.py
docker-compose.yaml
```

Docker-Compose

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker-compose build
$ docker images | head -10
$ docker-compose up -d
$ docker-compose ps
$ docker-compose down
```

Troubleshooting build issues

Docker images are layered, and as such if there is an issue that occurs during the build process, it's possible to enter a container of the previous layer to attempt to diagnose.

Appendix I: Docker Volumes

Docker volumes are directories which aren't associated with the containers UFS

Bind mounted to the host

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run --rm -it -v /home/michaelgrn/Desktop:/code python /bin/bash
```

Appendix II: Logging

By default Docker logs everything sent to STDOUT and STDERR

Logs can be retrieved with the logs command

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run --name exlog python sh -c 'echo "LOG: OUT"'-f
$ docker logs -t exlog
$ docker rm exlog
```

Appendix II: Logging

Logs can also be streamed from containers using the -f flag

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run --name exstream python
> sh -c 'while true; do echo "ping"; sleep 1; done;'
$ docker logs -f exstream
$ docker rm exstream
```

Appendix III: Networking

Docker containers are exposed to the outside world through the process of publishing ports

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run --rm -d -p 9000:80 nginx
> http://localhost:9000
```

Appendix III: Networking

Docker containers can talk to each other over an internal docker network using

```
--link <CONTAINER>:<ALIAS>
```

Using docker links will automatically add the alias and link container ID to /etc/hosts

```
Kubuntu [michaelgrn@x1-crunch] ~/crunch/zoom
$ docker run --rm -d --name exmongo mongo
$ docker run --rm --link exmongo:mongo -it python /bin/bash
> env
```

Appendix III: Networking

More complex networking setups make the use of "ambassador" containers which serve as proxy containers which forward traffic to actual services

Their advantage is that it allows production network architecture to differ from a dev environment w/o necessitating any changes to application code

