Sprint 2 Report

• Product name: Kitty War

• Team name: Dog & Koala Bear

Actions to stop doing:

• Meeting at random locations

Actions to start doing:

Meeting in assigned lab room

Actions to keep doing:

- Daily Scrum meetings plus our extra meetings to discuss program structure
- Keep working on our trello board and using slack for communication

As a back-end developer, I want a match-making system that matches two players with the same level of skills.

- 🛘 Research Django and MySQL
- Configure SQL server
- 🛘 Incorporate logic that determines skill level

As a front-end developer, use APIs provided by the server to send requests and receive responses.

- 🛘 Research Swift 3
- 🛘 Research TCP
- □ Properly establish connection to the Database

As a player, I want to log into an iPhone app and view my cards

- Build UI centered around signing in and displaying personal saved information
- Ensure custom python server routes login data to database and authenticates the user

As a player, I am matched against an opponent and put into a lobby

- Improve custom server to wait for connections using TCP and place connecting players into a lobby
- 🛘 Establish connection to the server from iPhone app
- Ensure data is properly sent between client and server

Work Not Completed **[]**

As a back-end developer, I need to implement the games logic at the server side.

- ullet Implement the distribution of random chance cards
- 🛘 Implement the drawing of cards
- Allow the player to target their opponent
- 🛘 Implement turn order
- 🛮 Have a good day

Work Completion Rate

Total User Stories Completed

• 4/5

Total User Story Tasks Completed

• 12/16

Final Burnup Chart

