

Fixed-point iteration approximations

Inverse of a number

```
> restart;
```

```
g1:=x->2*x-A*x^2;
```

$$g1 := x \rightarrow 2x - Ax^2$$

(1)

```
> A:=7;
```

$$A := 7$$

(2)

```
> p0:=0.2;
```

$$p0 := 0.2$$

(3)

```
> for n from 1 to 20 do  
  p[n]:=g1(p0);  
  err:=abs(p[n]-p0);  
  if err>=10^(-8) then  
    p0:=p[n];  
  else  
    break  
  end if  
end do;
```

$$p_1 := 0.12$$

(4)

$$err := 0.08$$

$$p_2 := 0.1392$$

$$err := 0.0192$$

$$p_3 := 0.14276352$$

$$err := 0.00356352$$

$$p_4 := 0.1428570815$$

$$err := 0.0000935615$$

$$p_5 := 0.1428571429$$

$$err := 6.14 \cdot 10^{-8}$$

$$p_6 := 0.1428571428$$

$$err := 1.10^{-10}$$

```
> evalf(1/7);
```

$$0.1428571429$$

(5)

square root

```
> restart;
```

```
> g2:=x->(1/2)*x+a/(2*x);
```

$$g2 := x \rightarrow \frac{1}{2}x + \frac{1}{2}\frac{a}{x}$$

(6)

```
> a:=6;
a := 6 (7)
```

```
> p0:=2.1;
p0 := 2.1 (8)
```

```
> for n from 1 to 20 do
  p[n]:=g2(p0);
  err:=abs(p[n]-p0);
  if err>=10^(-8) then
    p0:=p[n];
  else
    break
  end if
end do;

p1 := 2.478571428 (9)
```

err := 0.378571428

*p*₂ := 2.449660354

err := 0.028911074

*p*₃ := 2.449489749

err := 0.000170605

*p*₄ := 2.449489742

err := 7.10⁻⁹

```
> evalf(sqrt(6));
2.449489743 (10)
```