

## Fixed-point iteration approximations

### Inverse of a number

```
> restart;  
g1:=x->2*x-A*x^2;                                     g1 :=  $x \rightarrow 2x - Ax^2$           (1)  
> A:=7;                                                 A := 7                         (2)  
> p0:=0.2;                                              p0 := 0.2                      (3)  
> for n from 1 to 20 do  
p[n]:=g1(p0);  
err:=abs(p[n]-p0);  
if err>=10^(-8) then  
p0:=p[n];  
else  
break  
end if  
end do;                                              p1 := 0.12                      (4)  
                                         err := 0.08  
                                         p2 := 0.1392  
                                         err := 0.0192  
                                         p3 := 0.14276352  
                                         err := 0.00356352  
                                         p4 := 0.1428570815  
                                         err := 0.0000935615  
                                         p5 := 0.1428571429  
                                         err :=  $6.14 \cdot 10^{-8}$   
                                         p6 := 0.1428571428  
                                         err :=  $1 \cdot 10^{-10}$   
> evalf(1/7);                                         0.1428571429                  (5)
```

### square root

```
> restart;  
> g2:=x->(1/2)*x+a/(2*x);  
g2 :=  $x \rightarrow \frac{1}{2}x + \frac{a}{2x}$           (6)
```

```
> a:=6; a := 6 (7)
```

```
> p0:=2.1; p0 := 2.1 (8)
```

```
> for n from 1 to 20 do
p[n]:=g2(p0);
err:=abs(p[n]-p0);
if err>=10^(-8) then
p0:=p[n];
else
break
end if
end do;
```

```
p1 := 2.478571428 (9)
```

```
err := 0.378571428
```

```
p2 := 2.449660354
```

```
err := 0.028911074
```

```
p3 := 2.449489749
```

```
err := 0.000170605
```

```
p4 := 2.449489742
```

```
err := 7.10-9
```

```
> evalf(sqrt(6));
2.449489743 (10)
```